

Project #2

- Goals for this project
 - » Load user programs into memory
 - » Implement simple user program traps
 - » Allow multiple user programs to run at once
 - » Write a simple shell to execute programs
- What you'll need:
 - » Latest version of dlxs.tgz (including usertraps.s)
 - » Your synchronization code from Project #1
 - Can be done with semaphores, but it's harder!
 - » Simple knowledge of Makefiles

Design Hints

- Loading user programs into memory
 - » Sample code reads programs in and prints the data out
 - » Store data in memory rather than printing it out
- User traps
 - » Look at sample code in usertraps.s
 - » Implement traps for Putchar() and Getchar()
 - Use a producer/consumer buffer for Putchar
 - » Compile programs separately from OS
 - » Use traps & loading into memory for a basic test *before* implementing the shell
- Shell
 - » Implement traps for user-level Fork and Wait
 - » Use traps & simple (!) code to build a shell

Gotchas

- Be careful not to compile OS & user programs together
 - » Makefile should explicitly compile each separately
 - » Look at sample Makefile for help
- Make sure you're using the DLX assembler for your assembly files
- Do the project in stages
- Use source code control system to track your changes
 - » Learn to use RCS
 - » Use it to recover from changes that didn't work....
 - » RCS tutorial available at:
<http://www.csc.calpoly.edu/~dbutler/tutorials/winter96/rcs/>
- ***Start early!***
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