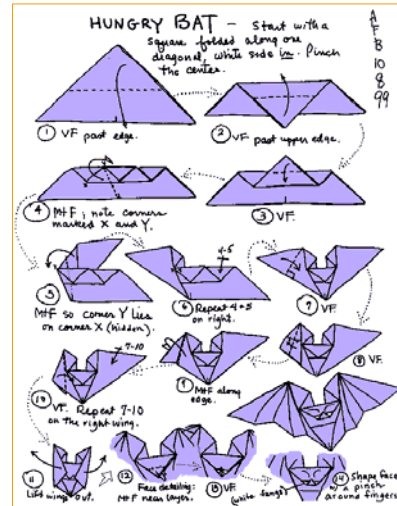


# Algorithms, Part 1 of 3

## Topics

- Definition of an Algorithm
- Algorithm Examples
- Syntax versus Semantics



## Problem Solving

- Problem solving is the process of transforming the description of a problem into the solution of that problem.
- We use our knowledge of the **problem domain**.
- We rely on our ability to select and use appropriate problem-solving strategies, techniques, and tools.

# Algorithms

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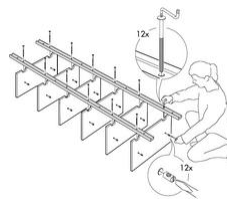
- An **algorithm** is a step by step solution to a problem.
- Why bother writing an algorithm?
  - For your own use in the future. You won't have to rethink the problem.
  - So others can use it, even if they know very little about the principles behind how the solution was derived.



# Examples of Algorithms

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- Washing machine instructions
- Instructions for a ready-to-assemble piece of furniture
- A classic: finding the greatest common divisor (GCD) using Euclid's Algorithm



## Washing Machine Instructions

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- Separate clothes into white clothes and colored clothes.
- Add 1 cup of powdered laundry detergent to tub.
- For white clothes:
  - Set water temperature knob to HOT.
  - Place white laundry in tub.
- For colored clothes:
  - Set water temperature knob to COLD.
  - Place colored laundry in tub.
- Close lid and press the start button.



## Observations About the Washing Machine Instructions

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- There are a finite number of steps.
- We are capable of doing each of the instructions.
- When we have followed all of the steps, the washing machine will wash the clothes and then will stop.



## Refinement of Algorithm Definition

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- Our old definition:
  - An algorithm is a step by step solution to a problem.
- Adding our observations:
  - An algorithm is a finite set of executable instructions that directs a terminating activity.



## Instructions for a Ready-to-Assemble Piece of Furniture

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- "Align the marks on side A with the grooves on Part F."
- How could these instructions be hard to follow?
  - Which side is A? A & B look alike -- both line up with Part F! This instruction is ambiguous.



## Final Version of the Algorithm Definition

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- Our old definition:
  - An algorithm is a finite set of executable instructions that directs a terminating activity.



- Final version:

An algorithm is a finite set of **unambiguous**, executable instructions that directs a terminating activity.

## History of Algorithms

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- The study of algorithms began as a subject in mathematics.
- The search for algorithms was a significant activity of early mathematicians.
- Goal: To find a single set of instructions that can be used to solve any problem of a particular type (a **general solution**).

# Euclid's Algorithm

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**Problem:** Find the largest positive integer that divides evenly into two given positive integers (i.e., the **greatest common divisor**).

**Algorithm:**

- 1 Assign M and N the values of the larger and smaller of the two positive integers, respectively.
- 2 Divide M by N and call the remainder R.
- 3 If R is not 0, then assign M the value of N, assign N the value of R, and return to Step 2. Otherwise, the greatest common divisor is the value currently assigned to N.



# Finding the GCD of 24 and 9

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M	N	R
24	9	6
9	6	3
6	3	0

So, 3 is the GCD of 24 and 9.

## Euclid's Algorithm (con't)

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Do we need to know the theory that Euclid used to come up with this algorithm in order to use it?

What intelligence is required to find the GCD using this algorithm?



## The Idea Behind Algorithms

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- Once an algorithm behind a task has been discovered
  - We don't need to understand the principles.
  - The task is reduced to following the instructions.
  - The intelligence is "encoded into the algorithm."



# Algorithm Representation

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- Syntax and Semantics

- **Syntax** refers to the representation itself.
- **Semantics** refers to the concept represented (i.e., the logic).



# Contrasting Syntax and Semantics

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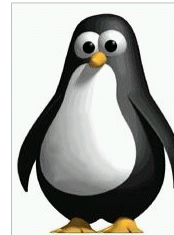
- In the English language, we have both syntax and semantics.
- **Syntax** is the **grammar** of the language.
- **Semantics** is the **meaning**.
- Given the following sentence,  
*I walked to the corner grocery store.*
  - Is this sentence syntactically correct?
  - Is it semantically correct?



## Contrasting Syntax and Semantics

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- Given the following sentence,  
I talked to the funny grocery store.
  - Is this sentence syntactically correct?
  - Is it semantically correct?
- How about  
I grocery store walked corner the to.



## Contrasting Syntax and Semantics

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- Conclusion: An English sentence may be syntactically correct, yet semantically incorrect.
- This is also true of algorithms.
- And it is also true of computer code.