CMSC101/IS101Y – Section 03 – Fall 2013 Project Demonstration Poster Session

Each rotation will be 8 minutes with 2 minutes between sessions for students to move to the next table. Students will move in the order of the table numbers on their nametags.

Presenters:

- Be professional. Try to engage and talk directly with your small audience of listeners.
- Speak clearly and at a normal (not rushed pace).
- Your prepared remarks (overview and demonstration) should take <u>no more than three</u> <u>minutes!</u> You may have to restart halfway through the 8-minute slot for the assigned grader (Alec, Emily, or Marie), since they will be visiting two posters in each slot.
- Introduce yourself and your project.
 - o You should provide listeners with an overview of the game and its features.
 - o Include/refer to some of the information on the poster. Remember that this is a very brief overview so you can't cover everything on the poster. The goal is to provide a good overview that stimulates conversation and questions.
- Give a live demonstration of the game's main features on your team's laptop.
- Q&A: Ask if the listeners have any questions.
 - o Be sure you provide an opportunity for members of the audience to try the game.
 - o Answer the questions as naturally and honestly as possible.
 - On't bluff. If you don't know something, it is ok to say that you don't know, are not sure, or that you will think more about a suggestion or question.

Audience members:

- Listen respectfully while the presenter is introducing and demonstrating the game. Don't have side conversations. These are distracting to the presenter and other listeners.
- Actively listen to and be engaged in the presentation/demonstration.
- Ask questions that emerge for you. Or ask some of the following:
 - What are you most proud of about the game/project?
 - What was the most challenging part of the project for you/your team?
 - What change or improvement would you most like to make to your game?
 - Why did your team do _____? (Insert a feature of the game about which you are curious?
 - If you had to do it all over, what would your team do differently

Table Rotations:

- Follow the order of the tables on your nametag.
- Move quickly so that each presenter has the full 8 minutes.
- Continue to listen actively through ALL of the rotations!