

RANSAC

Many slides adapted from slides © R. Siegwart, Steve Seitz, J. Tim Oates

Where We Are

Last Time

- ◆ Time-of-flight sensors
- ◆ Line fitting ("Edge detection")
- ◆ Plane fitting
- ◆ Split-and-Merge algorithm
- ◆ We will **not** cover line regression or Hough-transforms in class
- ◆ Testing homework fix

This Time

- ◆ RANSAC
- ◆ Error
- ◆ Motors – I hope!

Overall

- ◆ We're behind, but mostly because we're having good discussions.

Structure from Motion

- ◆ Like stereo vision, but moving the camera around
- ◆ Find corresponding points and study disparity

<https://www.mathworks.com/help/vision/ug/structure-from-motion.html>

RANSAC Algorithm

- ◆ Random Sample Consensus ("Ran-sack")
- ◆ General, robust algorithm to fit models in the presence of outliers
- ◆ Good tool when goal is to identify points that satisfy a mathematical model or function (like a line)
- ◆ Typical applications in robotics
 - ◆ Line extraction from 2D range data
 - ◆ Plane extraction from 3D range data
 - ◆ Structure from motion

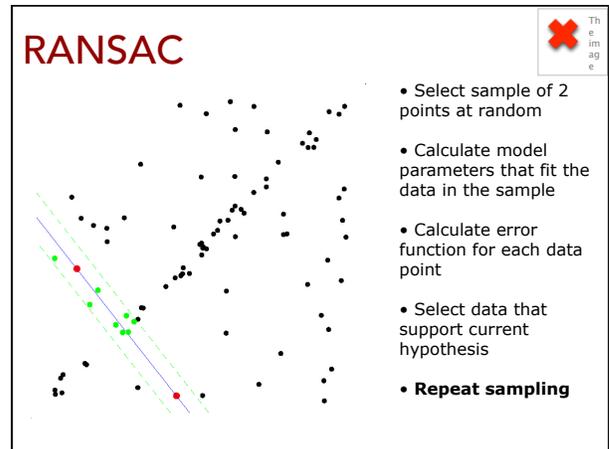
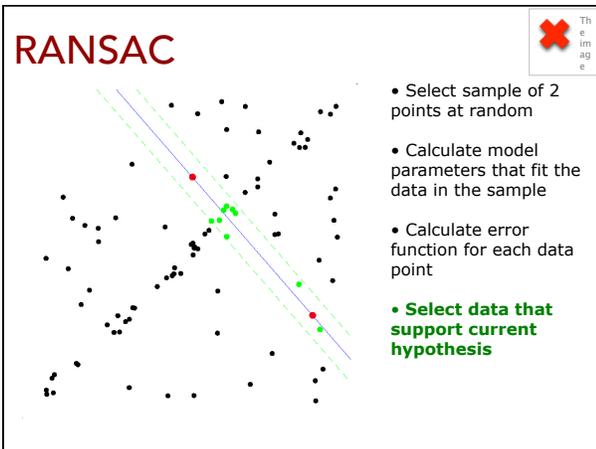
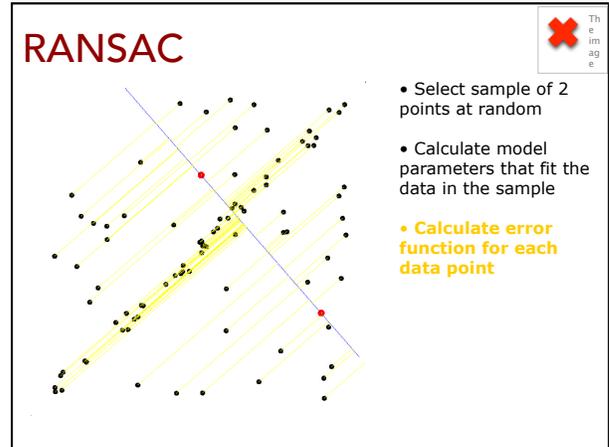
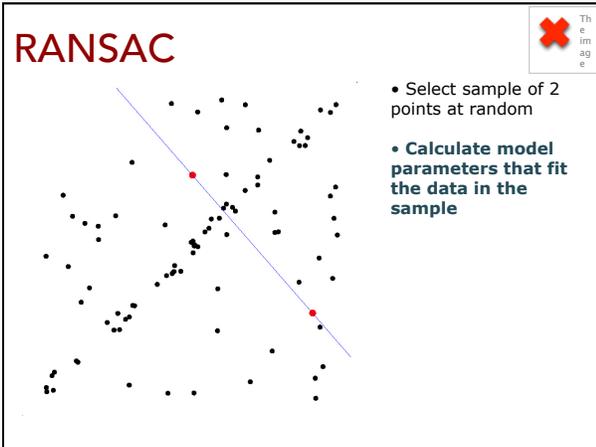
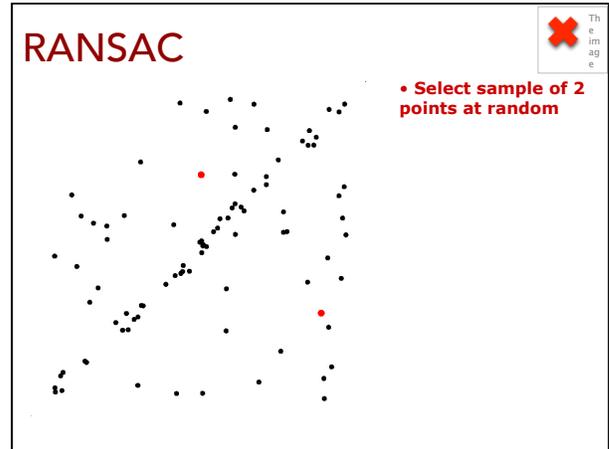
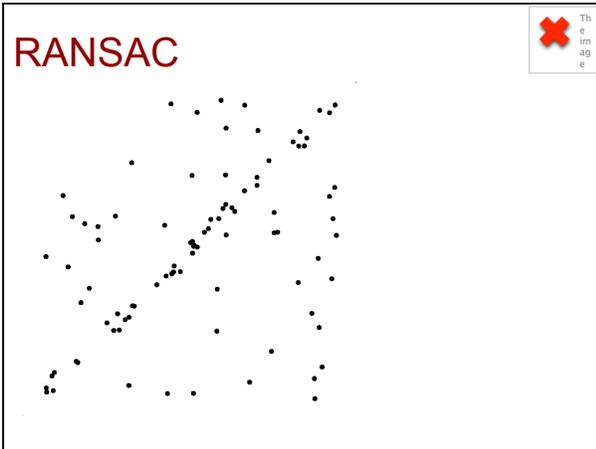
RANSAC Algorithm

- ◆ RANSAC is an iterative method
- ◆ Drawback: A nondeterministic method, results are different between runs.
- ◆ Probability to find a line without outliers increases as more iterations are used

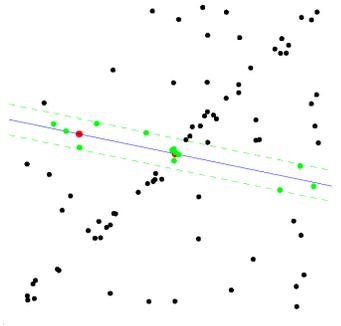
Algorithm 3: RANSAC

Algorithm 4: RANSAC

1. Initial: let A be a set of N points
2. **repeat**
3. Randomly select a sample of 2 points from A
4. Fit a line through the 2 points
5. Compute the distances of all other points to this line
6. Construct the inlier set (i.e. count the number of points with distance to the line $< d$)
7. Store these inliers
8. **until** Maximum number of iterations k reached
9. The set with the maximum number of inliers is chosen as a solution to the problem

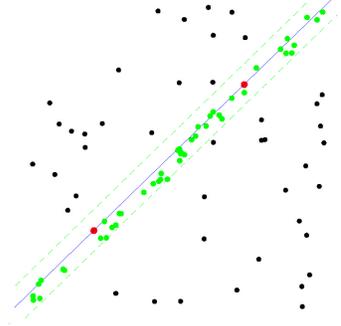


RANSAC



- Select sample of 2 points at random
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- **Repeat sampling**

RANSAC



ALL-INLIER SAMPLE

Algorithm 3: RANSAC

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Algorithm 4: RANSAC

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How Many Iterations?

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- ◆ How many iterations does RANSAC need?
- ◆ Can't know in advance if observed set contains maximum number of inliers
- ◆ Ideal: check all possible combinations of 2 points
- ◆ $N(N-1)/2$ (for a line) – infeasible if N is too large
- ◆ Do not need to check **all** combinations – just a subset if we have a rough estimate of the percentage of inliers in our dataset
- ◆ This can be done in a probabilistic way

RANSAC Iterations

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- ◆ Let w be fraction of inliers: $w = \text{number of inliers} / N$
 - ◆ N is the total number of points.
 - ◆ w represents also the probability of selecting an inlier
- ◆ $p =$ probability of finding a set of points free of outliers
- ◆ w^2 : probability that both points are inliers
- ◆ $1-w^2$: is the probability that at least one of these two points is an outlier

$$k = \frac{\log(1-p)}{\log(1-w^2)}$$

Extraction of Planar Features

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- ◆ Goal: extract planar features from a dense point cloud



RANSAC for Planes

✕ The image

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◆ For every cell, use Ransac to segment the best plane

```

threshold = 0.05; // predefined threshold in [m]
m = 100; // predefined the number of ransac iterations
for every cell ci do
    npmax = 0; // initialize maximum number of found closest points
    for m ransac-iterations do
        randomly choose 3 different points p1,p2,p3 from points
        contained in cell ci;
        calculate plane p, i.e. normal n and orth. distance to
        origin d defined by p1,p2,p3;
        np = 0;
        for all points pj in ci do
            calculate orthogonal distance s from pj to p;
            if (s < threshold)
                np++;
            endif
        endfor
        // maximize the number of points close to the plane
        if (np > npmax)
            npmax = np; // the number of points close to the plane
            pbest = p; // this is the found best plane
        endif
    endfor
endfor
    
```

pseudo code

Example Result

✕ The image

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photograph of corridor at ASL



raw 3D scan



plane segmentation result



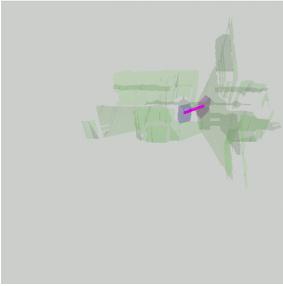
extracted planes for every cube

4d - Perception - Features

Probabilistic Feature Based 3D SLAM

✕ The image

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close-up of a reconstructed hallway



close-up of reconstructed bookshelves

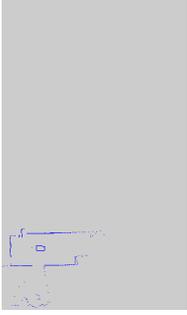


The same experiment as before but this time planar segments are visualized and integrated into the estimation process

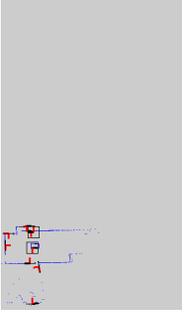
Experimental Results

✕ The image

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estimation not using planar features



estimation using planar features depicted by red coordinate frames