

## Sensing 2

### Localization and Mapping



Some slides adapted from Mark Donovan @ ROBO Business, with thanks  
Many slides adapted from slides © R. Siegwart, ETH Zürich – Autonomous Systems Laboratory

## Last Time

2

- ◆ Sensor Traits
  - ◆ Proprioceptive or exteroceptive
  - ◆ Passive or active
  - ◆ Absolute or incremental/relative
  - ◆ Range
  - ◆ Resolution
  - ◆ Linearity
  - ◆ Bandwidth
  - ◆ Sensitivity
  - ◆ Cross-sensitivity
- ◆ Senses, pt. I
  - ◆ Pose
    - ◆ Body pose
    - ◆ Orientation
  - ◆ Location
- ◆ Types of Sensors, pt. I
  - ◆ Optical joint encoders



## Upcoming

3

- | Today  | Next Class  |
|--|---|
| <ul style="list-style-type: none"> <li>◆ More encoders               <ul style="list-style-type: none"> <li>◆ Magnetic joint encoders</li> <li>◆ More about optical encoders</li> </ul> </li> <li>◆ Frames of reference</li> <li>◆ Heading sensors</li> <li>◆ Location sensors</li> <li>◆ Physics of motion</li> <li>◆ Movement sensors</li> </ul> | <ul style="list-style-type: none"> <li>◆ Sensor fusion</li> <li>◆ Vision</li> <li>◆ Distance sensors</li> </ul> <p style="text-align: center;"><b>Followed By</b></p> <ul style="list-style-type: none"> <li>◆ Probability</li> <li>◆ Sensor error</li> </ul> |

## Some Valid Questions

4

- ◆ Why do we need to know what sensors there are?
  - To use, understand, and build robots that can adapt and function flexibly in the world.
- ◆ Why do we need to know how they work?
  - Largely, to understand what's going on when they **don't** work.

## Odometry and Localization

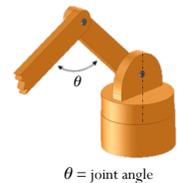
5

- ◆ The **localization problem**: where is the robot?
  - ◆ Odometry: figuring it out without environment cues
- ◆ Why not just look around?
  - ◆ Requires knowledge of the map
  - ◆ Often we are discovering it as we go, so that's uninformative
- ◆ The **mapping problem**: building (or using) a map of the environment
- ◆ Heading + approximate velocity = position estimate
  - ◆ (Eventually we'll get to SLAM: Simultaneous Localization And Mapping)

## Pose: Encoders

6

- ◆ What does an encoder do?
  - ◆ In general, "encodes" motion to an electrical signal
- ◆ Almost always encodes rotation.
- ◆ In robotics:
  - ◆ Joint angles (how "open" is a joint?)
  - ◆ Wheel rotations
  - ◆ Motor rotations
- ◆ Can be absolute or relative
- ◆ Can be magnetic, optical, or other

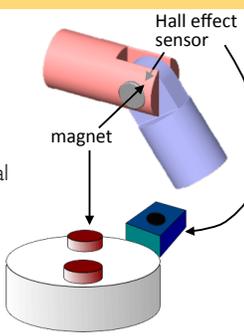


<http://nptel.ac.in/courses/112103174/module7/lec5/3.html>

## Magnetic Encoders

7

- ◆ Cheap, precise, lightweight
- ◆ **Magnet + Hall effect sensor**
  - ◆ "Hall effect": moving wire past a magnet induces electric field
- ◆ Can be absolute or incremental
- ◆ Equivalent to stripes (the marker) and camera (the sensor) in optical encoders

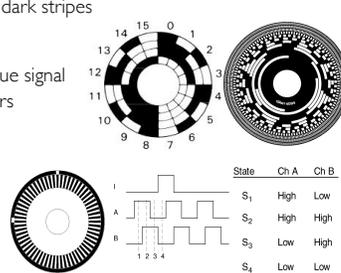


en.wikipedia.org/wiki/Hall\_effect\_sensor, www.mathworks.com/help/physmod/sm/mech/ref/revolute.html

## Optical Encoders

8

- ◆ Use a light source + light sensor
  - ◆ Plus disk with gaps or dark stripes
- ◆ Absolute encoders
  - ◆ Every station has unique signal
  - ◆ Requires better sensors
- ◆ Quadrature encoders
  - ◆ Two off-phase sensors
  - ◆ Rotation direction



http://transducersensors.com/absolute-encoders, Danaher Industrial Controls—Dynapar

## Heading Sensors

10

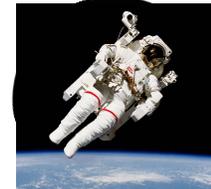
- ◆ Heading: direction robot is facing
  - ◆ With respect to some frame of reference
- ◆ Estimate of robot's orientation (x,y) + inclination (z)
- ◆ Proprioceptive heading sensors
  - ◆ Gyroscope, inclinometer
- ◆ Exteroceptive heading sensors
  - ◆ Compass, sundial



## Frames of Reference

11

- ◆ A FoR is a coordinate system, plus anchor points
- ◆ So what does that mean?
  - ◆ Imagine someone floating in an infinite, featureless space.
  - ◆ Which way is she facing?
  - ◆ Is she moving?
- ◆ What about now?
  - ◆ The Earth gives us a **frame of reference**
- ◆ The frame is the space in which she is oriented

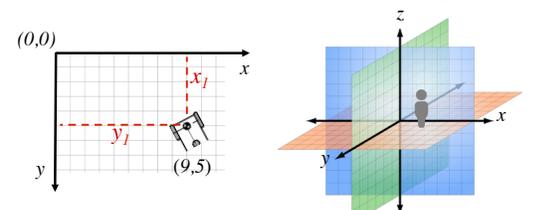


https://www.nasa.gov/mission\_pages/shuttle/multimedia/mmu\_eva.html

## More Formally

12

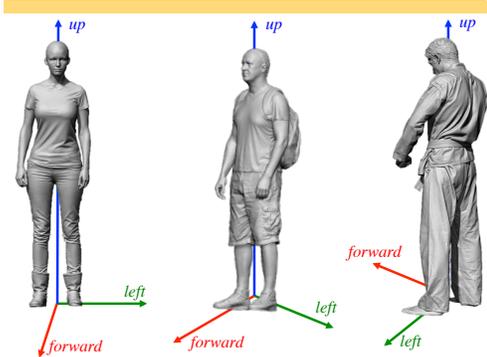
- ◆ A frame of reference is a **coordinate system** plus one or more points that locate and orient it
- ◆ x, y, and sometimes z **coordinates**, plus an **origin**



en.wikipedia.org/wiki/Frame\_of\_reference, study.com/academy/lesson/coordinate-system-in-geometry-definition-types.html

## Comparing Frames of Reference

13



3dscanstore.com

## Heading: Compasses

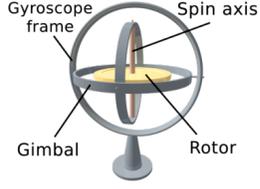


*Han dynasty  
"South pointer"*

14

- ◆ Used since at least 2000 B.C.
  - ◆ Absolute measure for orientation
- ◆ Many ways to measure Earth's magnetic field
  - ◆ Mechanical magnetic compass
  - ◆ Direct measure of magnetic field (Hall effect sensor, magnetoresistive sensors)
  - ◆ Hang piece of magnetite from thread
- ◆ Major drawbacks:
  - ◆ Weakness of the field
  - ◆ Easily disturbed by magnetic objects or other sources
    - ◆ Not typically feasible for indoor environments

## Heading: Gyroscope

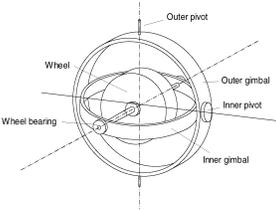


Gyroscope frame  
Spin axis  
Gimbal  
Rotor

15

- ◆ Heading sensors that keep *orientation* wrt. a fixed frame
  - ◆ Absolute measure of heading of a mobile system
- ◆ **Mechanical** or **optical**

## Mechanical Gyros

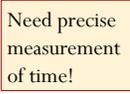


Outer pivot  
Wheel  
Wheel bearing  
Outer gimbal  
Inner pivot  
Inner gimbal

17

- ◆ Concept: inertial properties of a fast spinning rotor
  - ◆ "Gyroscopic precession"
  - ◆ Angular momentum of spinning wheel keeps axis of gyroscope stable
- ◆ Quality: 0.1° in 6 hours (!)
- ◆ If spinning axis is aligned north-south, earth's rotation doesn't affect horizontal axis
- ◆ If it points east-west, horizontal axis reads the earth rotation

## Optical Gyroscopes



Need precise measurement of time!

19

- ◆ First commercial use: 1980's on airplanes
- ◆ Optical gyroscopes
  - ◆ Angular speed (heading) sensors using two laser beams from same source
- ◆ One is traveling in a fiber clockwise, the other counterclockwise around a cylinder
- ◆ Laser beam traveling in direction of rotation
  - ◆ Slightly shorter path → shows a higher frequency
  - ◆ Difference in frequency  $\Delta f$  of the two beams is proportional to the angular velocity  $\Omega$  of the cylinder
- ◆ There are solid-state variants!

## Location: Beacons

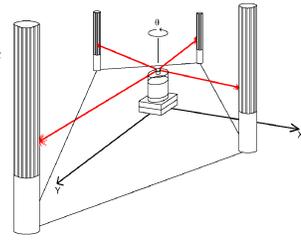


*Sextant  
(AKA: "Why sailors are depicted with eyepatches")*

20

- ◆ Guiding devices with precisely known position
- ◆ Used since humans started to travel
- ◆ Natural beacons (landmarks): stars, sun, mountains, "that one weird tree"
- ◆ Artificial beacons: lighthouses

## Ground-Based Beacons



21

- ◆ Active or passive?
  - ◆ Beacon has reflective tape and robot has a camera?
  - ◆ Infrared beacons?
- ◆ Major drawback: Requires instrumenting environment!
  - ◆ Limits flexibility and adaptability to novel or dynamic environments
  - ◆ Costly and sometimes infeasible

## Global Positioning System



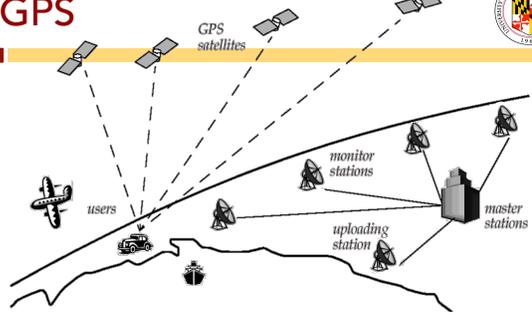
22

- ◆ 24 satellites (including three spares)
  - ◆ Orbit earth every 12 hours at a height of 20,190 km
  - ◆ Four in each of six planes inclined 55° wrt. earth's equator
  - ◆ Location of any GPS receiver is determined through a time of flight measurement
- ◆ Technical challenges:
  - ◆ Time synchronization between individual satellites and GPS receiver
  - ◆ Real time update of the exact location of the satellites
  - ◆ Precise measurement of the time of flight
  - ◆ Interferences with other signals

## GPS



23



◆ Commercial GPS → accurate position down to ~2 meters

- ◆ < 15 meters used to be encrypted, military-only signal

## GPS



24

- ◆ Time synchronization:
  - ◆ Atomic clocks on each satellite
  - ◆ Monitored from different ground stations
- ◆ Real time update of exact location of satellites:
  - ◆ Master station analyses all measurements, transmits actual position to each satellite
- ◆ Ultra-precise time synch extremely important
  - ◆ Electromagnetic radiation propagates at light speed
    - ◆ Roughly 0.3 m per nanosecond
  - ◆ Accuracy proportional to precision of time measurement

## Physics of Localization



25

- ◆ Derivative of **position**  $x$  with respect to time is **velocity**,  $v$
- ◆ Second derivative is **acceleration**,  $a$ 
  - ◆ Third is **jerk**,  $j$ , as in "jerking to a stop"
    - ◆ After that it gets silly
- ◆ So, given time + acceleration or velocity, we integrate to get position

$$x = \int v(t) dt = \iint a(t) dt$$

Position:  $x$

Velocity:  $v = \frac{dx}{dt}$

Acceleration:  $a = \frac{dv}{dt}$

Time →

<https://www.youtube.com/watch?v=PDhLLURJSPs>

## Physics of Localization



26

You *do* need to understand this conceptually.

You *don't* need to do integrals or derivations on exams.

- ◆ Derivative of **position**  $x$  with respect to time is **velocity**,  $v$
- ◆ Second derivative is **acceleration**,  $a$
- ◆ So, given time + acceleration or velocity, we integrate to get position

$$x = \int v(t) dt = \iint a(t) dt$$

Position:  $x$

Velocity:  $v = \frac{dx}{dt}$

Acceleration:  $a = \frac{dv}{dt}$

Time →

<https://www.youtube.com/watch?v=PDhLLURJSPs>

## Accelerometers



27



- ◆ Measure acceleration forces
  - ◆ Could just track encoder information ...if you have wheels!
  - ◆ So how does your phone know whether it's in landscape or portrait mode?
- ◆ Piezoelectric accelerometer
  - ◆ Microscopic crystal structures are stressed by acceleration
  - ◆ This creates a voltage that can be measured
- ◆ Capacitive accelerometer
  - ◆ Crystal stress can also create a measurable change in capacitance

## IMUs

28



- ◆ Inertial Measurement Units: report **motion**
  - ◆ Linear motion (direction, velocity/acceleration)
  - ◆ Angular motion (rotational direction/speed)
- ◆ Simple implementation: three gyroscopes plus three accelerometers
  - ◆ Gives you all of x, y, and z
- ◆ Even easier implementation: buy from Sparkfun

## Upcoming

30

Today	Next Class
<ul style="list-style-type: none"> <li>◆ More encoders               <ul style="list-style-type: none"> <li>◆ Magnetic joint encoders</li> <li>◆ More about optical encoders</li> </ul> </li> <li>◆ Frames of reference</li> <li>◆ Heading sensors</li> <li>◆ Location sensors</li> <li>◆ Physics of motion</li> <li>◆ Movement sensors</li> </ul>	<ul style="list-style-type: none"> <li>◆ Vision</li> <li>◆ Distance sensors</li> <li>◆ Sensor fusion</li> </ul>
<h3>Followed By</h3>	
<ul style="list-style-type: none"> <li>◆ Probability</li> <li>◆ Sensor error</li> </ul>	

## Exercise

31

- ◆ You are building a mail delivery robot for the CSEE department
  - ◆ One floor; cubbyhole mailboxes
  - ◆ All doors are open
  - ◆ Assume a manipulator arm
  - ◆ No limits on battery/etc
  - ◆ 2-4 people
    - ◆ **Write down each others' names!**
- ◆ Sketch out a design!
- ◆ The **structure** of the robot
  - ◆ How does it move?
    - ◆ Wheels? Legs? How big? How many?
  - ◆ What's attached where?
  - ◆ Size, speed, ..?
- ◆ All **sensors**
  - ◆ Include encoders etc.
  - ◆ Where are they on the robot?
  - ◆ (You will need at least 5, probably more like 15+)