

Cognition, Planning, HRI, Ethics, Questions



Bookkeeping



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- ◆ Project milestones out
 - ◆ The evaluation section may be completed *after* the 15th
 - ◆ In that case, please turn in the whole document
- ◆ HW 4 out (finally)
 - ◆ Adjustments:
 - ◆ Due much later
 - ◆ Can be done in group
 - ◆ Hopefully, this will generate study sessions
 - ◆ *However*, come talk to me if the timing is impossible

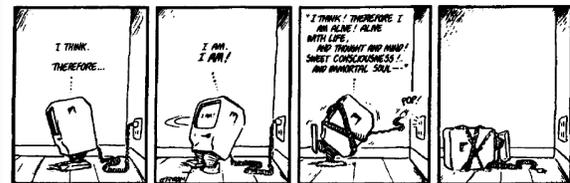
Schedules



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- ◆ This class: Planning; cognition and control; HRI; ethics; any other remaining topics you have questions about
- ◆ Next class: bring robots, computers, mazes (?), etc.
 - ◆ You'll have grades to ask questions about
- ◆ Dates from here on out
 - ◆ May 14: Project code, video, and writeup due
 - ◆ May 15: Robots in mazes (ENGR atrium)
 - ◆ May 17: Optional updated writeup due
 - ◆ May 20: HW 4 due
 - ◆ May 22: Final exam

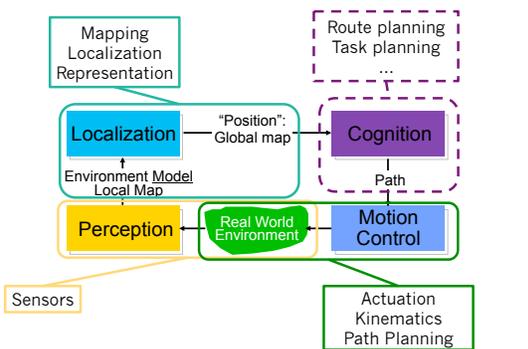
Cognition



Cognition and Mobility



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What Is Autonomy?



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- ◆ Autonomous robots...
 - ◆ Perform their tasks in the world by themselves
 - ◆ Do not require human control / intervention
 - ◆ Learn about their environment and tasks
 - ◆ Avoid damage (to themselves, people, property)
 - ◆ Adapt to changing situations
 - ◆ Make and execute decisions
 - ◆ Possess some degree of self-sufficiency
- ◆ Intelligently and safely perform **tasks**
- ◆ Without direct human control

All of these?



A More Functional Definition

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- ◆ Intelligently, self-sufficiently, and safely **perform tasks**
- ◆ Without human control / intervention
- ◆ Learn about environment and tasks
- ◆ Adapt to changing situations
- ◆ Make and execute decisions

How?

Artificial Intelligence



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- ◆ Key types
 - ◆ Strong AI: mental/thought capabilities equal to (or better than) human
 - ◆ Weak (bounded) AI: intelligent actions or reasoning in some limited situations
- ◆ These are problematic
 - ◆ How do we measure it?
 - ◆ What's an 'intelligent action'?
 - ◆ In practice, 'previously human only'
 - ◆ Is there something ineffable missing?
- ◆ How does it change when it's a robot?

Intelligent Action...



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- ◆ Physical tasks
 - ◆ Or physical-related
 - ◆ Sensing
 - ◆ Path planning
- ◆ Understanding / modeling:
 - ◆ The **robot**
 - ◆ The **environment**
 - ◆ The **task**
- ◆ Autonomy
 - ◆ Subtasks:
 - ◆ Knowledge Representation
 - ◆ Search
 - ◆ Planning
 - ◆ Learning
 - ◆ Inference
 - ◆ ~~Coping with uncertainty~~

Intelligent Action Needs...



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- ◆ Knowledge Representation
- ◆ Search
- ◆ Planning
- ◆ Learning
- ◆ Inference

DARPA Grand Challenge 1



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DGC 1 Challenges



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- ◆ Localization
 - ◆ But not mapping
- ◆ Sensor management
 - ◆ What sensors?
 - ◆ Where's the road?
- ◆ Narrow pass
 - ◆ Switchbacks, turns
 - ◆ Tunnels
- ◆ Actuator management

- ✓ Knowledge Representation
- ✓ Search
- ✓ Planning
- ✗ Learning
- ✗ Inference

DARPA Grand Challenge 2

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DGC 2 Challenges

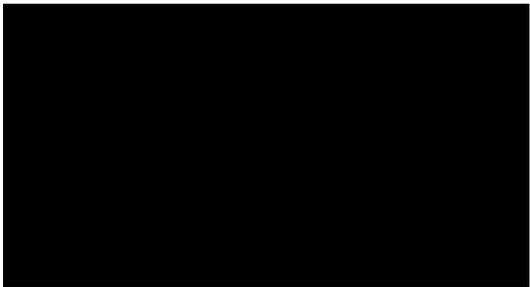
16

- ◆ All of the above, plus...
- ◆ Visual parsing of traffic elements
 - ◆ Sensing + Knowledge
- ◆ Awareness of other cars
 - ◆ Sensing + Planning
- ◆ Non-3D-guided tasks
- ◆ Faster speeds
- ◆ Safety

- ✓ Knowledge
- ✓ Representation
- ✓ Search
- ✓ Planning
- ✗ Learning
- ✓ Inference

DARPA Robot Challenge 1

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DRC 1: Robots Falling Over

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DRC 1 Challenges

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- ◆ All of the above, plus...
- ◆ Non-designed environment
 - ◆ Balancing
 - ◆ (Much) harder actuation
 - ◆ Bipedal motion
- ◆ Yet more sensor hassles
- ◆ Weight, power
- ◆ Manipulation
 - ◆ !!!

- ✓ Knowledge
- ✓ Representation
- ✓ Search
- ✓ Planning
- ✓ Learning
- ✓ Inference
- ✗ Autonomy

Self-Driving Cars

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Car Challenges

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- ◆ All of the above, plus...
- ◆ Sublimely oblivious drivers
- ◆ Full-speed actuator management
- ◆ Legal management
- ◆ Ethical management
- ◆ Human-robot Interaction

- ✓ Knowledge Representation
- ✓ Search
- ✓ Planning
- ? Learning
- ✓ Inference
- ✓ Autonomy

Other Autonomous Tasks

IN COLLABORATION WITH
Nonlinear Systems Laboratory MIT & ALDEBARAN Robotics

Cloth Grasp Point Detection based on Multiple-View Geometric Cues with Application to Robotic Towel Folding

Gambit: An Autonomous Chess-Playing Robotic System
C. Matuszek, B. Mayton, R. Aimi, M. P. Deisenroth, L. Bo, R. Chu, M. Kung, L. LeGrand, J. R. Smith, D. Fox

Jeremy Maitin-Shepard
Marco Sussmann-Townner
Jinna Lei
Pieter Abbeel

Department of Electrical Engineering and Computer Science
University of California, Berkeley

International Conference on Robotics and Automation, 2010

Intelligent Action...

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- ◆ Physical tasks
 - ◆ Or physical-related
 - ◆ Sensing
 - ◆ Path planning
- ◆ Understanding / modeling:
 - ◆ The **robot**
 - ◆ The **environment**
 - ◆ The **task**
- ◆ Autonomy
 - ◆ Subtasks:

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 - ◆ Learning
 - ◆ Inference
 - ◆ ~~Coping with uncertainty~~

Robot Gangnam Style

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Knowledge Representation

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- ◆ What does a robot need to know?
- ◆ What would it be useful for a robot to know?
- ◆ Types of knowledge
 - ◆ Background Knowledge
 - ◆ Task-Specific Knowledge
 - ◆ Explicit vs. Implicit Knowledge
- ◆ Representation Choices
 - ◆ Probabilistic?
 - ◆ Human-understandable?

KR: Approaches

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- ◆ Hand-coded knowledge
 - ◆ Eg., maps, object recognition, task descriptions, ...
- ◆ Machine learning
 - ◆ Beforehand
 - ◆ On-the-fly
- ◆ Representation choices driven by...
 - ◆ Efficiency
 - ◆ Requirements
 - ◆ Our limited abilities

Learning

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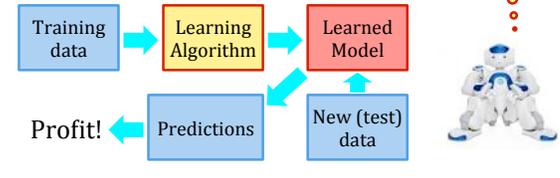


- ◆ Why do learning?
 - ◆ Hard to program tasks
 - ◆ More effective performance
 - ◆ Flexibility and autonomy
- ◆ What can be learned?
 - ◆ Previously unknown environment, objects, etc.
 - ◆ Previously unknown tasks
 - ◆ Background knowledge
- ◆ Machine Learning Approaches

Learning: Approaches

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- ◆ Machine Learning
 - ◆ Approaches: Learning from demonstration, reinforcement learning, real-time search, statistical model-building, feature extraction, ensemble learning, active learning, lifelong learning, reading-based learning, learning to read, ...
- ◆ Fundamental concept: data-driven learning



POMDPs

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- ◆ Partially Observable Markov Decision Process
- ◆ A Markovian model for choosing next action when **result of actions** are uncertain
 - ◆ Must choose best action: What are immediate results? Long-term results? Under uncertainty?
- ◆ Robot cannot directly observe underlying state
 - ◆ But **some** MDP still describes world
- ◆ Maintain a probability distribution over **set of possible states**, based on observations, observation probabilities, and underlying world model (MDP)

en.wikipedia.org/wiki/Partially_observable_Markov_decision_process

Search

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- ◆ Knowledge Representation
 - ◆ Which bit of knowledge?
- ◆ Planning
 - ◆ What rules to apply?
 - ◆ Of many steps / paths / subgoals, which is best? In what order?
 - ◆ What is the goal?
- ◆ Inference
 - ◆ What rules to apply?
 - ◆ What form to apply?
 - ◆ Truth maintenance
- ◆ Learning
 - ◆ Usually NP-complete
 - ◆ Algorithms and learning methods

Human-Robot Interaction: HRI




Human-Robot Interaction

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- ◆ What is an interaction with a robot?
 - ◆ What is a robot?
 - ◆ (We talked about this one a lot)
 - ◆ What counts as interaction?
- ◆ Robot(ic)s, for our purposes, is where computation meets the physical world
- ◆ Any real-world human-robot interaction
 - ◆ Physical interactions with humans
 - ◆ Speaking, hearing, gaze contact, holding hands...
 - ◆ Taking commands (spoken, typed...)



Some High-Level Topics



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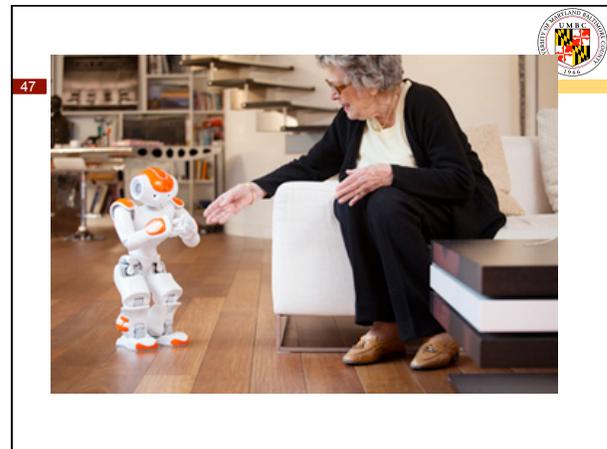
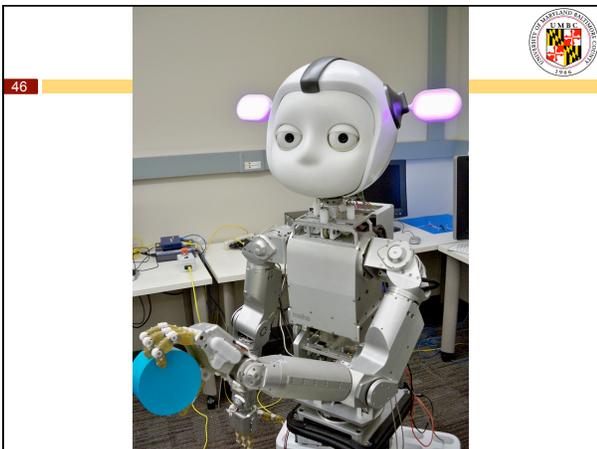
- ◆ Where will we begin seeing robots?
- ◆ What is a “Human-centric environment”? Task?
 - ◆ And how is it relevant to robots?
- ◆ Social robots
 - ◆ How can robots be social beings? When do we want them to?
 - ◆ How can robots express emotion – and (when) should they?
- ◆ Human-robot collaboration – how and when?
- ◆ Assistive robots – helping people with special needs
- ◆ Robot ethics – what should and shouldn't robots do?

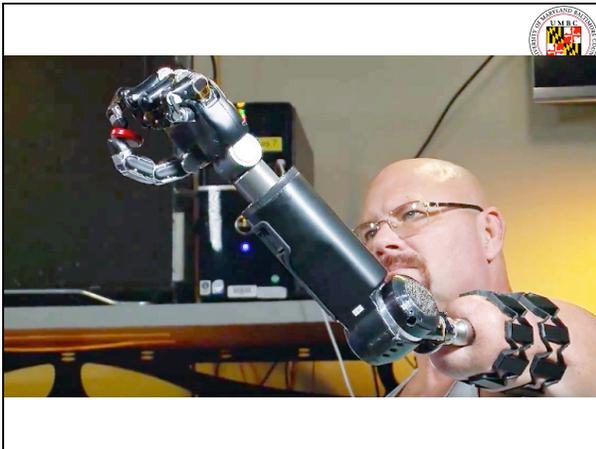
HRI Includes...



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- ◆ HRI taxonomy and metrics
- ◆ HRI methods
- ◆ Assistive robots
- ◆ Socially-assistive robots
- ◆ Human-robot collaboration
- ◆ Collaborative manipulation, human-robot handover
- ◆ Natural-language interactions with robots
- ◆ Remote tele-operation
- ◆ Expressive robot motion
- ◆ Navigation around humans
- ◆ Perception of humans
- ◆ Social learning
- ◆ Non-verbal communication: Gestures
- ◆ Human-robot dialog
- ◆ Remote presence





Ethics and Robotics

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Google driverless car in road accident
Richard Waters in San Francisco

robot

Childcare Robot
PapeRo

Robot Vision

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◆ You're building a vision system:

	Car	Person	Tree	Street Sign	Fence	Building
Car	0.91	0.00	0.00	0.00	0.08	0.03
Person	0.00	0.41	0.00	0.00	0.00	0.00
Tree	0.01	0.59	0.83	0.20	0.01	0.06
Street Sign	0.00	0.00	0.04	0.80	0.00	0.00
Fence	0.07	0.00	0.05	0.00	0.85	0.00
Building	0.01	0.00	0.09	0.00	0.00	0.85

Cybernetics

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Categories of Harm

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- ◆ Robots can physically harm people.
 - ◆ How?
 - ◆ Negligently
 - ◆ Deliberately
 - ◆ ...?

This is a huge category - but is it the most likely?
- ◆ Robots can impinge on people's self-determination.
- ◆ Robots can fail to act as expected, causing...
 - ◆ Physical harm
 - ◆ Emotional distress
 - ◆ Disappointment

"victimless" ethics is rarely "applied"

Categories of Harm



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- ◆ Robots can change our definition of "humanity."
- ◆ Robots can have rights that are impinged upon.
- ◆ Robots can discriminate.
- ◆ Robots can do environmental damage.
- ◆ Robots can increase the have/have-not gap.
 - ◆ For people
 - ◆ For nations

What Robots, and How?



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- ◆ Military Robots
- ◆ Caretaker robots
 - ◆ Elderly
 - ◆ Children
- ◆ Assistive robots
- ◆ Exploration robots
- ◆ Factory robots
- ◆ Surgical robots
- ◆ Cybernetics
- ◆ Search-and-rescue
- ◆ Automated cars
- ◆ Bipeds and Quadrupeds
- ◆ Why is ATLAS Scary?

Big Questions



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<ul style="list-style-type: none"> ◆ Can computers "hurt" people? ◆ What about robots? ◆ Can a machine be "unfair" (discriminatory)? ◆ Why do we, as roboticists, care? ◆ What are some immediate issues, right now? 	<p>Sure.</p> <p>Even more so.</p> <p>Sort of. There's a GIGO aspect.</p> <p>Ethics and morals, legal liability</p>
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Topics



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- ◆ Drive the discussion an example: Self-driving cars



- ◆ And generalize from there

Self-Driving Cars



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- ◆ Cars can hurt or kill people.
 - ◆ How many fatalities is acceptable?
 - ◆ Is it enough to not **cause** accidents?
- ◆ People cause accidents!
 - ◆ ~38,000 deaths per year in the U.S.
 - ◆ Lately it's been going up
 - ◆ **How many of you text and drive?**
- ◆ Do cars have to be perfect? Just better than humans? Somewhere in between?



Harder Questions



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- ◆ What about naked self-driving cars?
 - ◆ No control mechanisms inside at all
- ◆ Should it be legal for a person to drive?
 - ◆ Even if cars are demonstrably better at it?
- ◆ Why?
 - ◆ Because I wanna?
 - ◆ Because we dislike giving up control?
- ◆ Even if **you** accept the risks, what about **my** rights?
- ◆ Who's legally liability?

← this is a big question that will affect the future

The Hardest One



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- ◆ When an accident is inevitable...
 - ◆ Should the car occupants get hurt?
 - ◆ That is, the person who paid for it?
 - ◆ If it's not their fault?
- ◆ Would you buy a car that could hurt or kill you?
 - ◆ If it could be avoided by hurting or killing someone else?
- ◆ But consider:
 - ◆ Would you swerve to avoid a kid in the road?
 - ◆ What about a baby stroller?
- ◆ Who should be deciding these things? **Uber?**



← Correct answer:
"oh no no no no"

Meta-Questions



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- ◆ Questions we will **not** answer today:
 - ◆ What do "right" and "wrong" mean?
 - ◆ Who gets to decide what's right and wrong?
 - ◆ How do/should those decisions be made?
 - ◆ What should we do about things that are wrong?
 - ◆ We'll use commonly understood ideas of wrong:
 - ◆ It's wrong to **harm** people
 - ◆ Physically, emotionally, financially...
 - ◆ It's wrong to **discriminate** against people
 - ◆ It's wrong to **steal** from people
 - ◆ It's wrong to invade people's **privacy**
 - ◆ It's wrong to be **unfair** to people
- } "Without extenuating circumstances," and understanding that sometimes there's no "right" alternative