

Logical Inference 1

# introduction

**Chapter 9** 

Some material adopted from notes by Andreas Geyer-Schulz,, Chuck Dyer, and Mary

## Overview

- A: Model checking for propositional logic
- Rule based reasoning in first-order logic
  - Inference rules and generalized modes ponens
  - Forward chaining
  - Backward chaining
- Resolution-based reasoning in first-order logic
  - Clausal form
  - Unification
  - Resolution as search
- Inference wrap up

#### From Satisfiability to Proof

- To see if a satisfiable KB entails sentence S, see if KB ∧ ¬S is satisfiable
  - -If it is not, then the KB entails S
  - -If it is, then the KB does not email S
  - -This is a refutation proof
- Consider the KB with (P, P=>Q, ~P=>R)

– Does the KB it entail Q? R?



We assume that every sentence in the KB is true. Adding ~Q to the KB yields a contradiction, so ~Q must be false, so Q must be true.



Adding ~R to KB does not produce a contradiction after drawing all possible conclusions, so it could be False, so KB doesn't entail R.

#### **Propositional Logic Model checking**

- Given KB, does a sentence S hold?
  - -All of the logic variables in S must be in the KB
- Basically generate and test:
  - -Consider models M in which every sentence in the KB is TRUE
  - $-If \forall M S$ , then S is **provably true**
  - $-If \forall M \neg S$ , then S is **provably false**
  - -Otherwise ( $\exists M1 S \land \exists M2 \neg S$ ): S is satisfiable but neither provably true or provably false

### Efficient PL model checking (1)

<u>Davis-Putnam algorithm</u> (DPLL) is <u>generate-and-</u> <u>test</u> model checking with several optimizations:

- *Early termination:* <u>short-circuiting</u> of disjunction/ conjunction
- Pure symbol heuristic: symbols appearing only negated or un-negated must be FALSE/TRUE respectively

e.g., in  $[(A \lor \neg B), (\neg B \lor \neg C), (C \lor A)] \land \& B are pure, C impure.$ Make pure symbol literal true: if there's a model for S, making pure symbol true is also a model

 Unit clause heuristic: Symbols in a clause by itself can immediately be set to TRUE or FALSE

#### Using the AIMA Code

python> python

Python ...

>>> from logic import \*

>>> expr('P & P==>Q & ~P==>R')

((P & (P >> Q)) & (~P >> R))

>>> dpll\_satisfiable(expr('P & P==>Q & ~P==>R'))
{R: True, P: True, Q: True}

>>> dpll\_satisfiable(expr('P & P==>Q & ~P==>R & ~R'))
{R: False, P: True, Q: True}

>>> dpll\_satisfiable(expr('P & P==>Q & ~P==>R & ~Q')) False

The KB entails Q but does not email R

>>>

expr parses a string, and returns a logical expression

dpll\_satisfiable returns a model if satisfiable else False

#### Efficient PL model checking (2)

- <u>WalkSAT</u> is a local search for satisfiability: Pick a symbol to flip (toggle TRUE/FALSE), either using min-conflicts *or* choosing randomly
- ...or you can use *any* local or global search algorithm!
- There are many model checking algorithms and systems
  - -See for example, MiniSat
  - –<u>International SAT Competition</u> (2003...2016)

>>> kb1 = PropKB()	AIMA KB Class
>>> kb1.clauses	
[]	PropKB is a subclass
>>> kb1.tell(expr('P==>Q & ~P==>R'))	
>>> kb1.clauses	
[(Q   ~P), (R   P)]	A sentence is converted to
>>> kbl.ask(expr('Q'))	CNF and the clauses added
False	
>>> kb1.tell(expr('P'))	
>>> kb1.clauses	The KB does not entail Q
[(Q   ~P), (R   P), P]	
<pre>&gt;&gt;&gt; kb1.ask(expr('Q'))</pre>	
{ }	After adding P the KB does entail Q
<pre>&gt;&gt;&gt; kb1.retract(expr('P'))</pre>	
>>> kb1.clauses	Petracting P removes it and
[(Q   ~P), (R   P)]	Retracting P removes it and the KB no longer entails Q
<pre>&gt;&gt;&gt; kb1.ask(expr('Q'))</pre>	
False	

#### **Reminder: Inference rules for FOL**

- Inference rules for propositional logic apply to FOL as well
  - Modus Ponens, And-Introduction, And-Elimination, ...
- New (sound) inference rules for use with quantifiers:
  - Universal elimination
  - Existential introduction
  - Existential elimination
  - Generalized Modus Ponens (GMP)