

Diffie-Hellman

CMSC 426 - Computer Security

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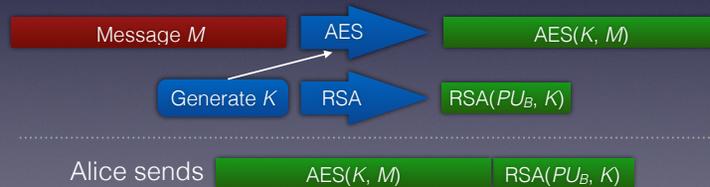
Outline

- Key Exchange
- The discrete logarithm problem
- Diffie-Hellman
- Man in the Middle
- Elliptic Curve Cryptography

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Key Exchange with RSA

- Alice and Bob want to share a secret key for use with a symmetric algorithm such as AES.
- It is more efficient to encrypt data with AES and encrypt the key with RSA.



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Discrete Logarithms

- The security of the Diffie-Hellman algorithm is based on the **discrete logarithm problem**.
 - Let p be a prime number
 - An integer a , $0 < a < p$, is a **primitive root mod p** if the powers of $a \bmod p$ are distinct and consist of all the numbers from 1 to $p - 1$.
 - Given b , $0 < b < p$, there is a number x such that $b = a^x \bmod p$.
 - The number x is the **discrete logarithm of b base a mod p** .

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Dlog Example

- Find the discrete logarithm of 17 base 3 mod 29 ($p = 29, a = 3, b = 17$)

```
>>> x = 1
>>> while pow(3,x,29) != 17:
...     x = x + 1
...
>>> x
21
>>> pow(3,21,29)
17
```

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- What happens if a is not primitive? The discrete log of b may not exist.
- For large primes p finding the discrete logarithm of a number is infeasible.

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Diffie-Hellman

System Parameters

| | |
|----------|------------------------|
| q | a large prime |
| α | primitive root mod q |

Alice's Parameters

| | |
|-------|--------------------------------|
| X_A | Random secret $0 < X_A < q$ |
| Y_A | $\alpha^{X_A} \bmod q$ |

Bob's Parameters

| | |
|-------|--------------------------------|
| X_B | Random secret $0 < X_B < q$ |
| Y_B | $\alpha^{X_B} \bmod q$ |

Alice

Send Y_A

Compute
 $K_A = Y_B^{X_A}$

$$K_A = K_B$$

Alice and Bob have a shared secret key!

Bob

Compute
 $K_B = Y_A^{X_B}$

Send Y_B

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Example

- Use the same values as in the previous example ($p = 29, a = 3, b = 17$).
- Alice's private value (X_A) is 12.
- Bob's private value (X_B) is 5.

```
>>> Xa = 12
>>> Xb = 5
>>> Ya = pow(3, Xa, 29)
>>> Yb = pow(3, Xb, 29)
>>> # Alice receives Yb and computes Ka
...
>>> Ka = pow(Yb, Xa, 29)
>>> Ka
23
>>> # Bob receives Ya and computes Kb
...
>>> Kb = pow(Ya, Xb, 29)
>>> Kb
23
```

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“Real” DH

- In reality, DH is a bit more complicated.
- Large prime p (at least 1024 bits); α generates a subgroup of prime order q (at least 160 bits):

$$\begin{aligned} &\alpha^0 \bmod p \\ &\alpha^1 \bmod p \\ &\quad \vdots \\ &\alpha^{q-1} \bmod p \\ &\alpha^q \bmod p = \alpha^0 \bmod p \end{aligned}$$

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Man in the Middle

- Unfortunately, the protocol as described is susceptible to a man-in-the-middle attack (MitM).
- Eve can pretend to be Bob to Alice *and* pretend to be Alice to Bob - all communication flows through Eve!
- Certificates can fix this problem. The CA would sign the public values (e.g. Y_A and Y_B).
- There are other DH-based protocols to prevent MitM.

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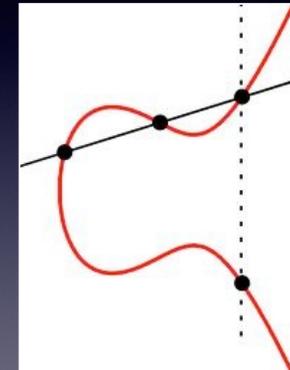
Elliptic Curve Cryptography

- Elliptic curves are a complex mathematical object that can be used in place of mod p arithmetic.
- What that means is that elliptic curves provide us with a finite collection of numbers which we know how to add and for which addition acts as we would expect.
- **Notation:** F_p denotes the set of integers mod p along with addition and multiplication.

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Elliptic Curves

- Solutions (x, y) to equations of the form
$$E: y^2 = x^3 + ax + b$$
- For cryptography, x and y are integers mod p .
- The addition rule can be derived geometrically.



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Addition

- Given points $P = (x_P, y_P)$ and $Q = (x_Q, y_Q)$
 - $-P = (x_P, -y_P)$
- Sum $P + Q = R = (x_R, y_R)$ is given by
 - $x_R = s^2 - x_P - x_Q$
 - $y_R = s(x_P - x_R) - y_P$
- Where $s = (y_P - y_Q) / (x_P - x_Q)$

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Rational Points

- $E(\mathbf{F}_p)$ - \mathbf{F}_p rational points; P with x and y in \mathbf{F}_p
 - $|E(\mathbf{F}_p)|$ is finite; cryptographic subgroup?
- Especially interested in p a NIST prime.
 - Generalized Mersenne primes
 - E.g. $p = 2^{384} - 2^{128} - 2^{96} + 2^{32} - 1$
- $[m]P = P + P + \dots + P$ (m -fold sum)

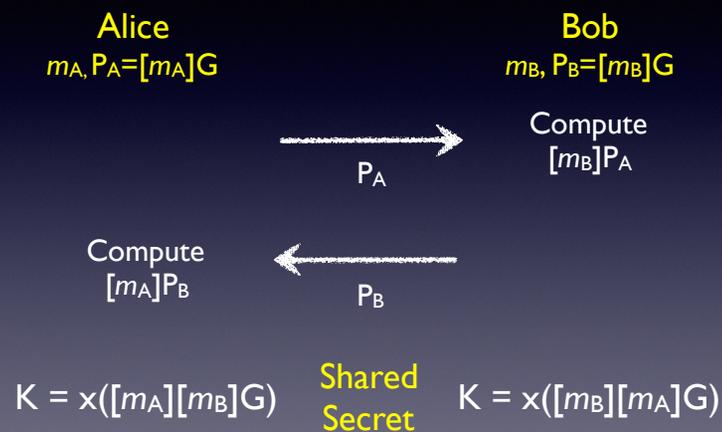
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EC Diffie-Hellman

- Alice and Bob agree on an elliptic curve $E(\mathbf{F}_p)$ and a group generator G of order q
- Alice's public and private values
 - Private random value m_A
 - Public $P_A = [m_A]G$, a point on the curve
- Bob's values: private m_B , public $P_B = [m_B]G$

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EC Diffie-Hellman



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ECC vs. Classical DH

| Classical DH | ECC DH |
|--|---|
| System parameters α, q | System parameters $G, E(F_p)$ |
| Fundamental Operation Exponentiation mod p $\alpha^x \bmod p$ | Fundamental Operation EC Point Addition $[m] P$ |
| Parameter Sizes q at least 160 bits p at least 1024 bits | Parameter Sizes q at least 160 bits p about the same size as q |

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- ECC gives comparable security for much smaller parameter sizes.
- There are other ECC algorithms besides ECC DH, but we won't go into those.

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Next time: Pseudo-Random Number Generation

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