# CMSC 341 Data Structures Stack and Queue Review

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These are some review questions on stacks. The class definitions for stack and queue are provide at the end of the questions.

#### Stacks

1. Using only the operations of the stack, write a function that determines if a string is a palindrome (i.e. reads the same backward and forward; e.g. "level"). The prototype for this function is given below.

```
bool IsPalindrome( const string& theString );
```

2. What is the output of the following code?

- 1. Discuss the advantages and disadvantages of the text's array implementation and the lecture notes layered implementation of the stack ADT. At a minimum, consider the asymptotic time performance of the isEmpty(), pop() and push() operations.
- 2. Using only the operations of the stack given in the class definition (i.e. without using the stack's copy constructor or assignment operator), write a C++ function that returns a copy of the user specified stack. The prototype for the function is given below

```
template< class Object >
Stack< Object > CopyStack( Stack< Object >& stack );
```

### Queues

1. Using the operations of the stack and queue, write a function that determines if a string is a palindrome (i.e. reads the same backward and forward; e.g. "level"). The prototype for this function is given below.

```
bool IsPalindrome( const string& theString );
```

2. Suppose that Q is an initially empty array-based queue of size 5. Show the values of the data members front and back after each statement has been executed. Indicate and errors that might occur.

```
Queue < char > Q(5);
                           front = ____
                                          back = ____
Q.enqueue('A');
                           front = ____
                                          back = ____
Q.enqueue('B');
                           front = ____
                                          back = ____
Q.enqueue('C');
                                          back = ____
                           front = ____
char c = Q.dequeue();
                           front = ____
                                          back = ____
Q.enqueue('A');
                                          back = ____
                           front = ____
```

- 3. Discuss the advantages and disadvantages of the linked list and array-based implementations of a queue.
- 4. Describe three "real life" applications of a queue.
- 5. Explain how to implement a queue using two stacks.

# **Definition of the Stack Class**

This is the definition of the array based stack from the text .

```
template< class Object >
class Stack
{
    public:
        explicit Stack( int capacity = 10 );
        bool isEmpty( ) const;
        bool isFull ( ) const;
        const Object& top() const;
        void makeEmpty( );
        void pop();
        void push( const Object& x );
        Object topAndPop();
   private:
        vector< Object > theArray;
        int topOfStack;
};
```

# Definition of the Queue Class

This is the definition of the array based queue from the text.

```
template< class Object >
class Queue
{
    public:
        explicit Queue( int capacity = 10 );
        bool isEmpty() const;
        bool isFull ( ) const;
        const Object& getFront() const;
        void makeEmpty( );
        Object dequeue();
        void enqueue( const Object& x );
    private:
        vector< Object > theArray;
        int currentSize, front, back;
        void increment( int& x );
};
```