

Description Logics

What is Description Logic?

- A family of logic based KR formalisms
 - Descendants of semantic networks and KL-ONE
 - Describe domain in terms of concepts (classes), roles (relationships) and individuals
- Distinguished by:
 - Formal semantics (typically model theoretic) based on a decidable fragments of FOL
 - Provision of inference services
 - Sound and complete decision procedures for key problems
 - Implemented systems (highly optimized)
- Formal basis for OWL (DL profile)

Informally, What is Description Logic?

- We define a concept using a simple noun phrase in a human language like English
 - A red car
 - A tall person who works for IBM
 - A tall person who works for a Bay-area Technology company
- We don't do this using a set of rules
- Natural languages have multiple ways of attaching modifiers to a simple concept
 - E.g., adjectives, propositional phrases, clausal modifiers, connectives (and, or, not)
- Description logics, like OWL-DL, designed to define concepts in a similar way

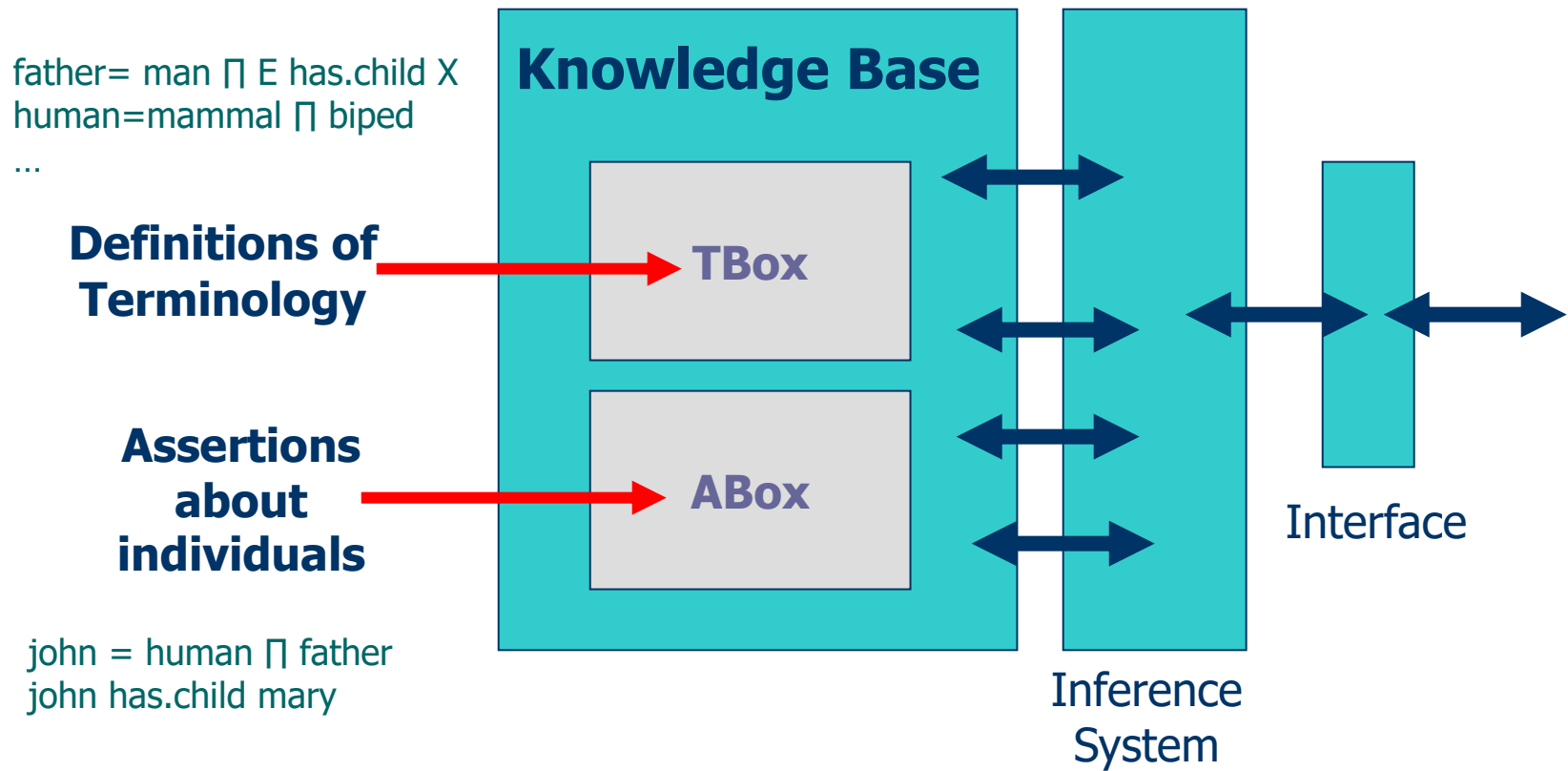
Description Logic History

- Major focus of KR research in the 1980's
 - Grew out of early network-based KR systems like semantic networks and frames
 - Inspired by 1975 paper by Bill Woods, What's in a Link
- Major systems and languages
 - 80s: KL-ONE, NIKL, KANDOR, BACK, CLASSIC, LOOM
 - 90s: FACT, RACER, ...
 - 00s: DAML+OIL, OWL, Pellet, Jena, FACT++, ...
 - 10s: HermiT, ELK, ...
- Basis for semantic web language OWL

DL Paradigm

- Description Logic characterized by a set of constructors that allow one to build complex *descriptions* or *terms* out of **concepts** and **roles** from atomic ones
 - **Concepts**: classes interpreted as sets of objects,
 - **Roles**: relations interpreted as binary relations on objects
- Set of axioms for asserting **facts** about concepts, roles and **individuals**

Typical KB Architecture



- Division into **TBox** and **ABox** has no logical significance, but is made for conceptual & implementation convenience
- Tbox \approx Ontology and Abox \approx Data

DL defines a family of languages

- The expressiveness of a description logic is determined by the **operators** that it uses
 - Adding or removing operators (e.g., \neg , \cup) increases or decreases the kinds of statements expressible
 - Higher expressiveness usually means higher reasoning complexity
- *AL* or *Attributive Language* is the base and includes just a few operators
- Other DLs are described by the additional operators they include

AL: Attributive Language

Constructor	Syntax	Example
atomic concept	C	Human
<i>atomic</i> negation	$\sim C$	\sim Human
atomic role	R	hasChild
conjunction	$C \wedge D$	Human \wedge Male
value restriction	$R.C$	Human \exists hasChild.Blond
existential rest. (lim)	$\exists R$	Human \exists hasChild
Top (universal concept)	T	T
bottom (null concept)	\perp	\perp

for concepts C and D and role R

ALC Adds Complements

ALC is the smallest DL that is *propositionally closed* (i.e., includes full negation and disjunction) and include booleans (and, or, not) and restrictions on role values

constructor	Syntax	Example
atomic concept	C	Human
negation	$\sim C$	$\sim (\text{Human} \vee \text{Ape})$
atomic role	R	hasChild
conjunction	$C \wedge D$	Human \wedge Male
disjunction	$C \vee D$	Nice \vee Rich
value restrict.	$\exists R.C$	Human \exists hasChild.Blond
existential restrict.	$\exists R.C$	Human \exists hasChild.Male
Top (univ. concept)	\top	\top
bottom (null concept)	\perp	\perp

Examples of ALC concepts

- **Person $\wedge \forall \text{hasChild.Male}$** (*everybody whose children are all male*)
- **Person $\wedge \forall \text{hasChild.Male} \wedge \exists \text{hasChild.T}$** (*everybody who has a child and whose children are all male*)
- **Living_being $\wedge \neg \text{Human_being}$** (*all living beings that are not human beings*)
- **Student $\wedge \neg \exists \text{interestedIn.Mathematics}$** (*all students not interested in mathematics*)
- **Student $\wedge \forall \text{drinks.tea}$** (*all students who only drink tea*)
- **$\exists \text{hasChild.Male} \vee \forall \text{hasChild.}\perp$** (*everybody who has a son or no child*)

Other Constructors

The general DL model has additional constructors...

Constructor	Syntax	Example
Number restriction	$\geq n R$	$\geq 7 \text{ hasChild}$
	$\leq n R$	$\leq 1 \text{ hasmother}$
Inverse role	R^-	haschild^-
Transitive role	R^*	hasChild^*
Role composition	$R \circ R$	$\text{hasParent} \circ \text{hasBrother}$
Qualified # restrict.	$\geq n R.C$	$\geq 2 \text{ hasChild.Female}$
Singleton concepts	$\{\langle \text{name} \rangle\}$	$\{\text{Italy}\}$

Special names and combinations

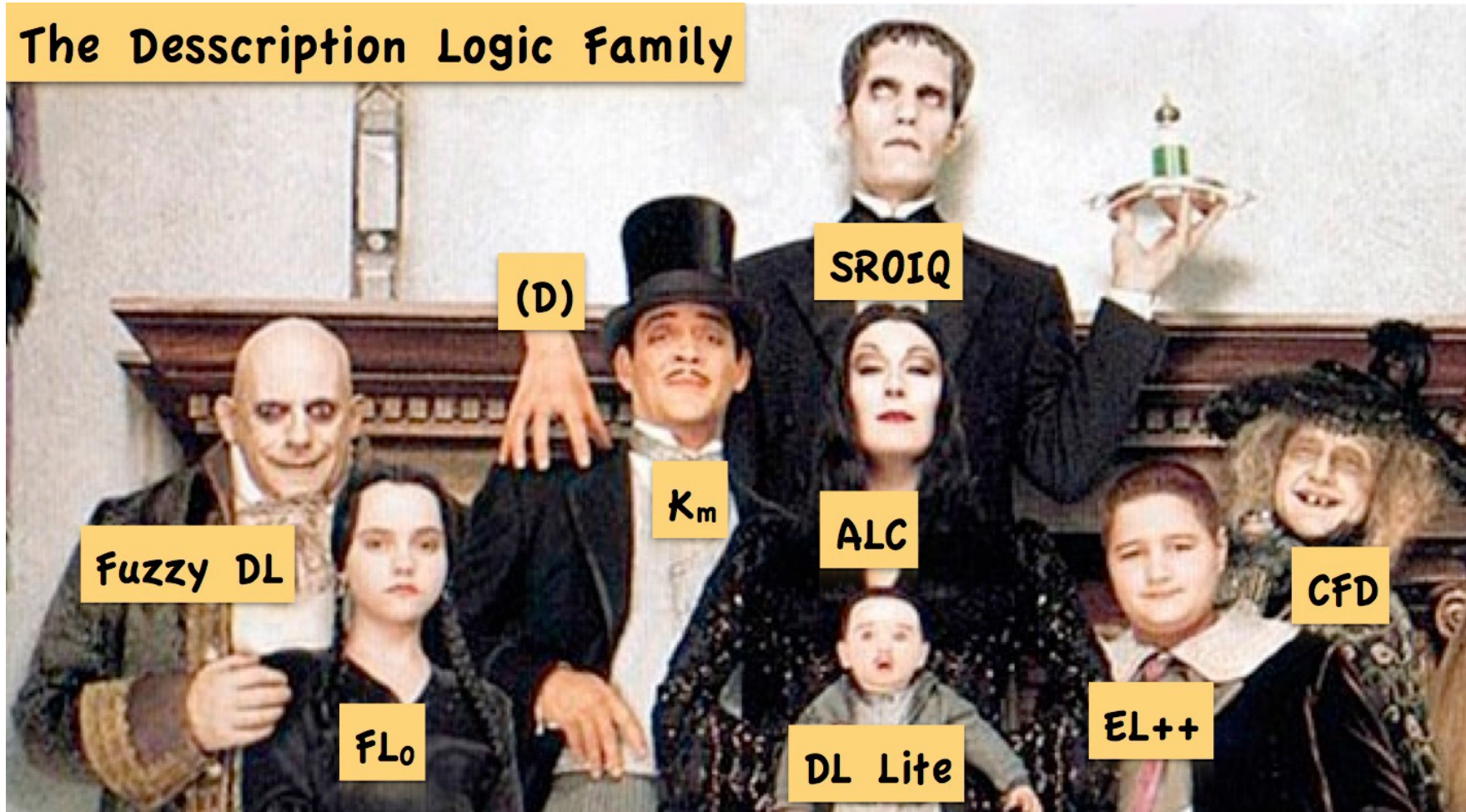
See http://en.wikipedia.org/wiki/Description_logic

- S = ALC + transitive properties
 - H = role hierarchy, e.g., `rdfs:subPropertyOf`
 - O = nominals, e.g., values constrained by enumerated classes (e.g., days of week) , as in `owl:oneOf` and `owl:hasValue`
 - I = inverse properties
 - N = cardinality restrictions (`owl:cardinality`, `maxCardonality`)
 - ^(D) = use of datatypes properties
 - R = complex role axioms (e.g. (ir)reflexivity, disjointedness)
 - Q = Qualified cardinality (e.g., at least two female children)
- ➔ **OWL-DL is SHOIN^(D)**
- ➔ **OWL 2 is SROIQ^(D)**

Note: R->H and Q->N

DL defines a family of languages

The Description Logic Family



OWL as a DL

- OWL-DL is SHOIN^(D)
- We can think of OWL as having three kinds of statements
 - Ways to specify classes
 - the intersection of humans and males
 - Ways to state axioms about those classes
 - Humans are a subclass of apes
 - Ways to talk about individuals
 - John is a human, a male, and has a child Mary

Subsumption: $D \subseteq C$?

- Concept C subsumes D iff for every interpretation I
 $I(D) \subseteq I(C)$
 - This means the same as $\forall(x)(D(x) \rightarrow C(x))$ for complex statements D & C
- Determining whether one concept *logically* contains another is called the *subsumption problem*
- Subsumption is **undecidable** for reasonably expressive languages
 - e.g.; for FOL, subsumption means “does one FOL sentence imply another”
- and non-polynomial for fairly restricted ones

Other reasoning problems

These problems can be reduced to subsumption (for languages with negation) and to the satisfiability problem

- **Concept satisfiability** is C (necessarily) empty?
- **Instance Checking** Father(john)?
- **Equivalence** CreatureWithHeart \equiv CreatureWithKidney
- **Disjointness** C \sqcap D
- **Retrieval** Father(X)? X = {john, robert}
- **Realization** X(john)? X = {Father}

Definitions

- A **definition** is a description of a concept or a relationship
- It is used to assign a meaning to a term
- In description logics, definitions use a specialized logical language
- Description logics are able to do limited reasoning about concepts defined in their logic
- One important inference is **classification**, i.e., the computation of subsumption relations

Necessary vs. Sufficient Properties

- *Necessary* properties of an object are common to all objects of that type
 - Being a *man* is a **necessary** condition for being a *father*
- *Sufficient* properties allow one to identify an object as belonging to a type and need not be common to all members of the type
 - *Speeding* is a **sufficient** reason for being stopped by the police (but there are others!)
- **Definitions** typically specify **both** *necessary and sufficient* properties

Subsumption (1)

- Meaning of subsumption in knowledge representation

A more general concept/description **subsumes** a more specific one. Members of a subsumed concept are necessarily members of a subsuming concept
- It's a familiar concept in programming languages, especially object-oriented ones
- Example: *Animal* subsumes *Person*
- Notations differ: IS-A, rdfs:subClassOf, [P279](#)

Subsumption (2)

Two ways to formalize meaning of subsumption

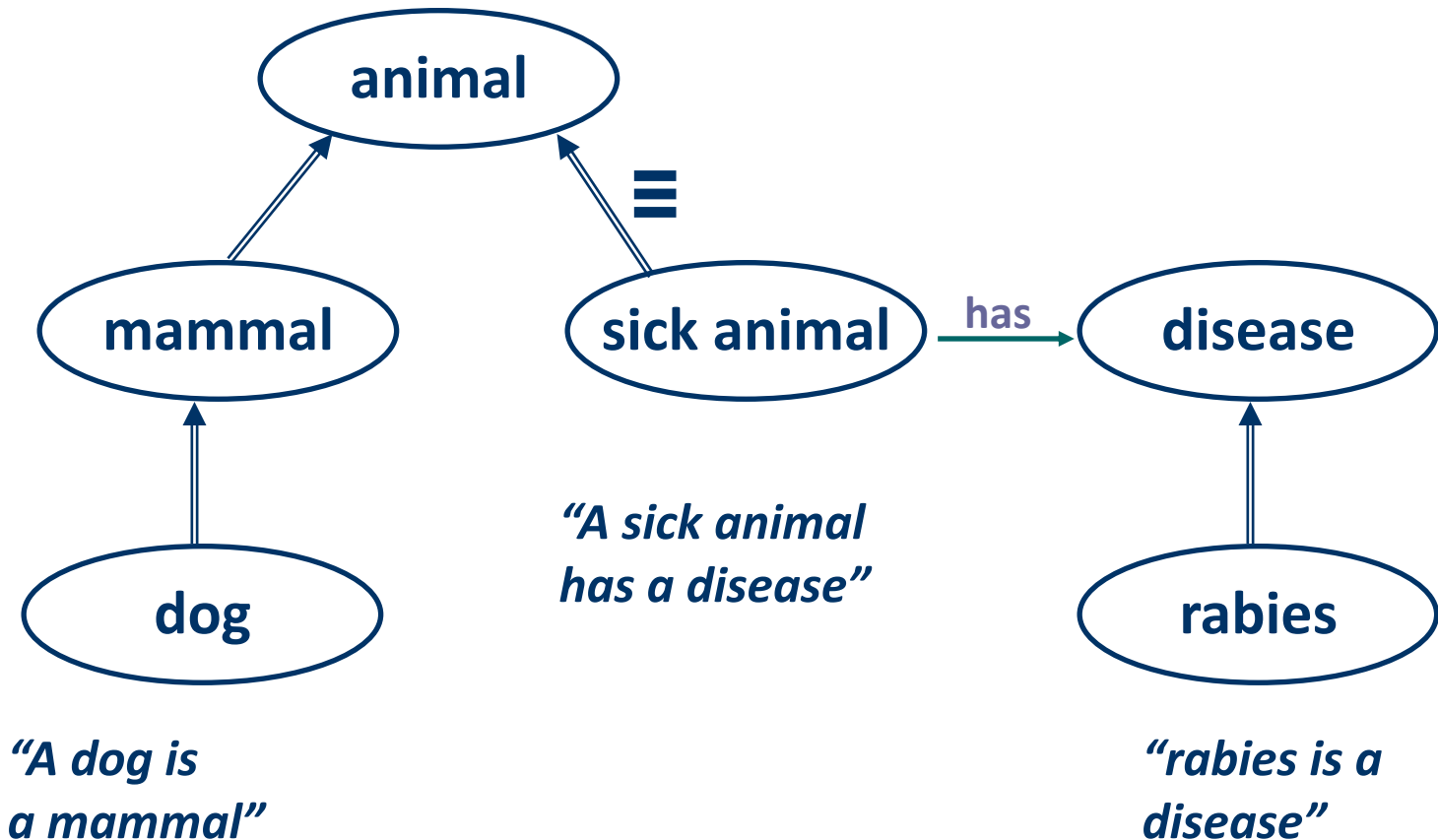
- Using logic: satisfying a subsumed concept implies that the subsuming concept is also satisfied

E.g., if john is a person, he is also an animal

- Using set theory: instances of subsumed concept are necessarily a subset of subsuming concept's instances

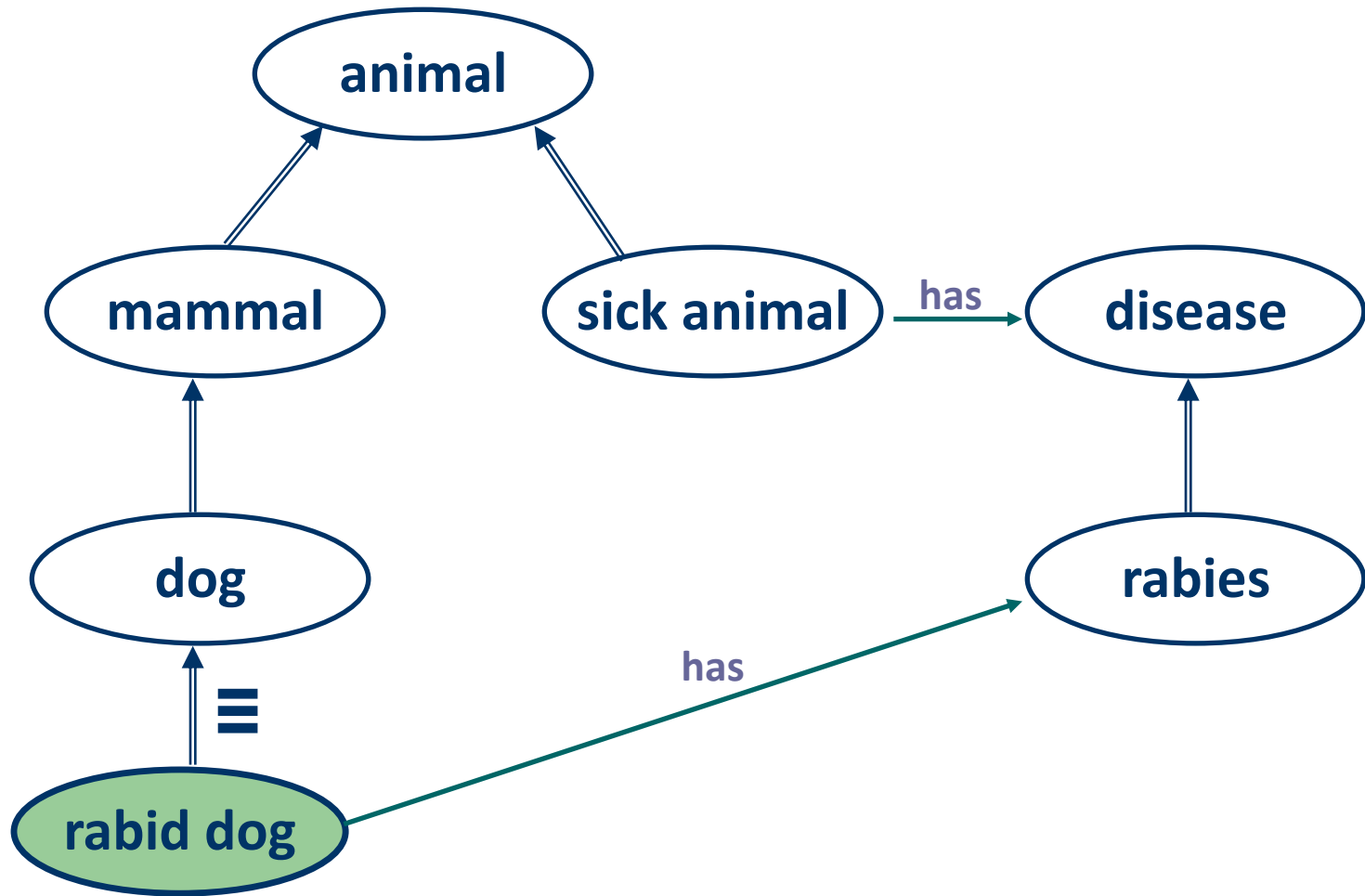
E.g., the set of all persons is a subset of all animals

How Does Classification Work?



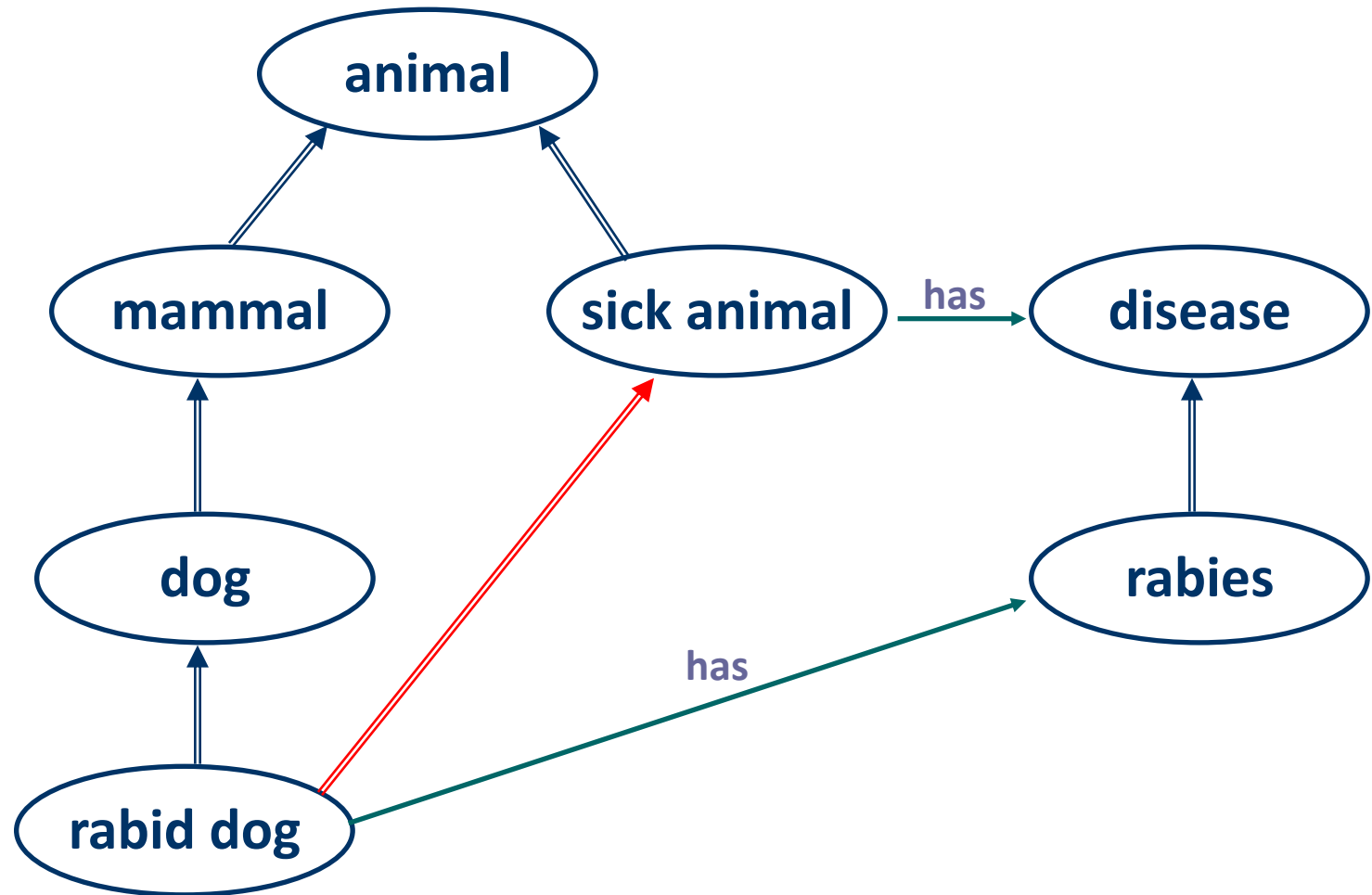
A sick animal **defined** as something that's both an animal and has at least one thing that is a kind of a disease

Defining a “rabid dog”



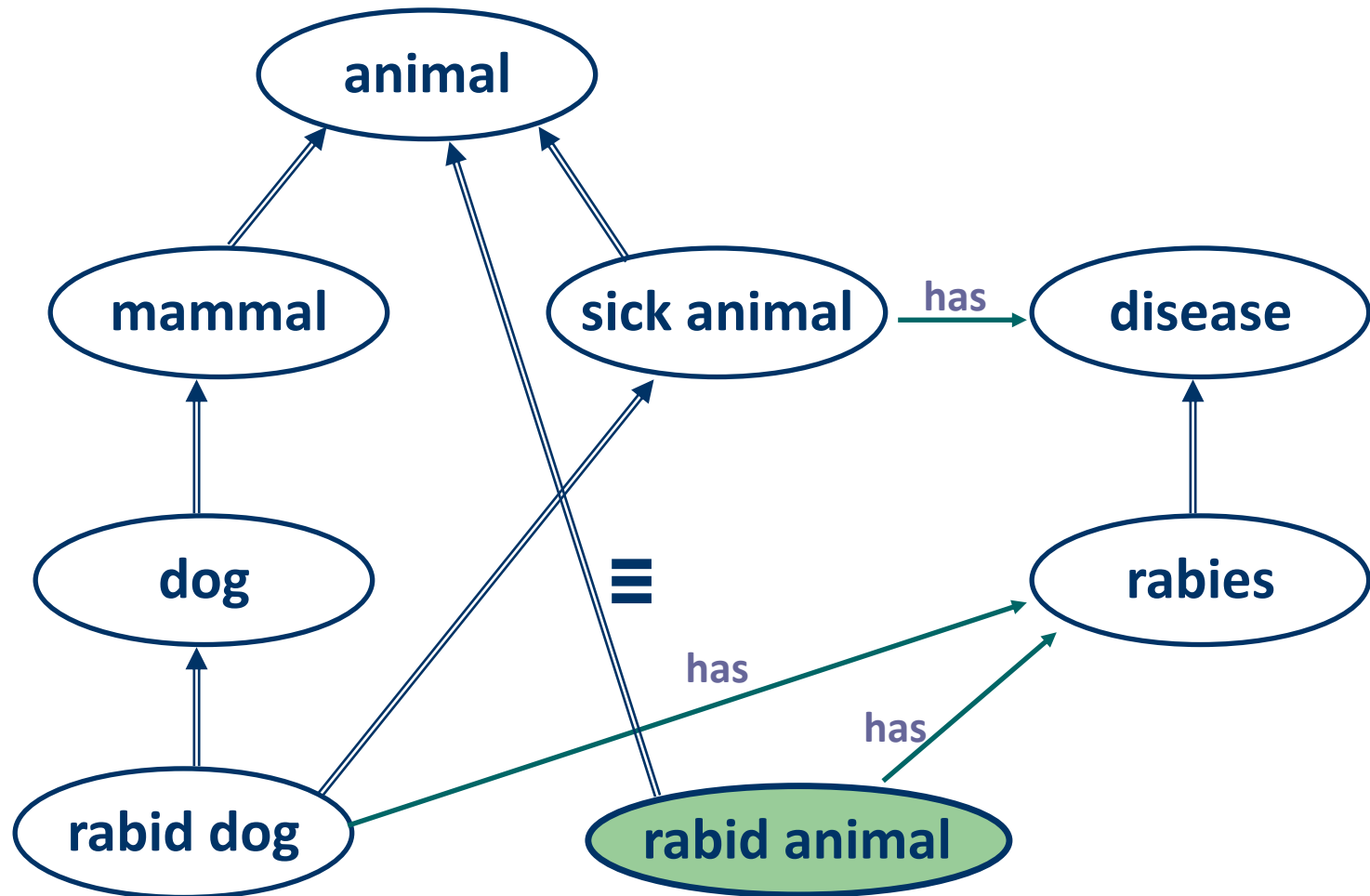
The **rabid dog** concept is **defined** as something that is both a dog and has rabies

Classification as a “sick animal”



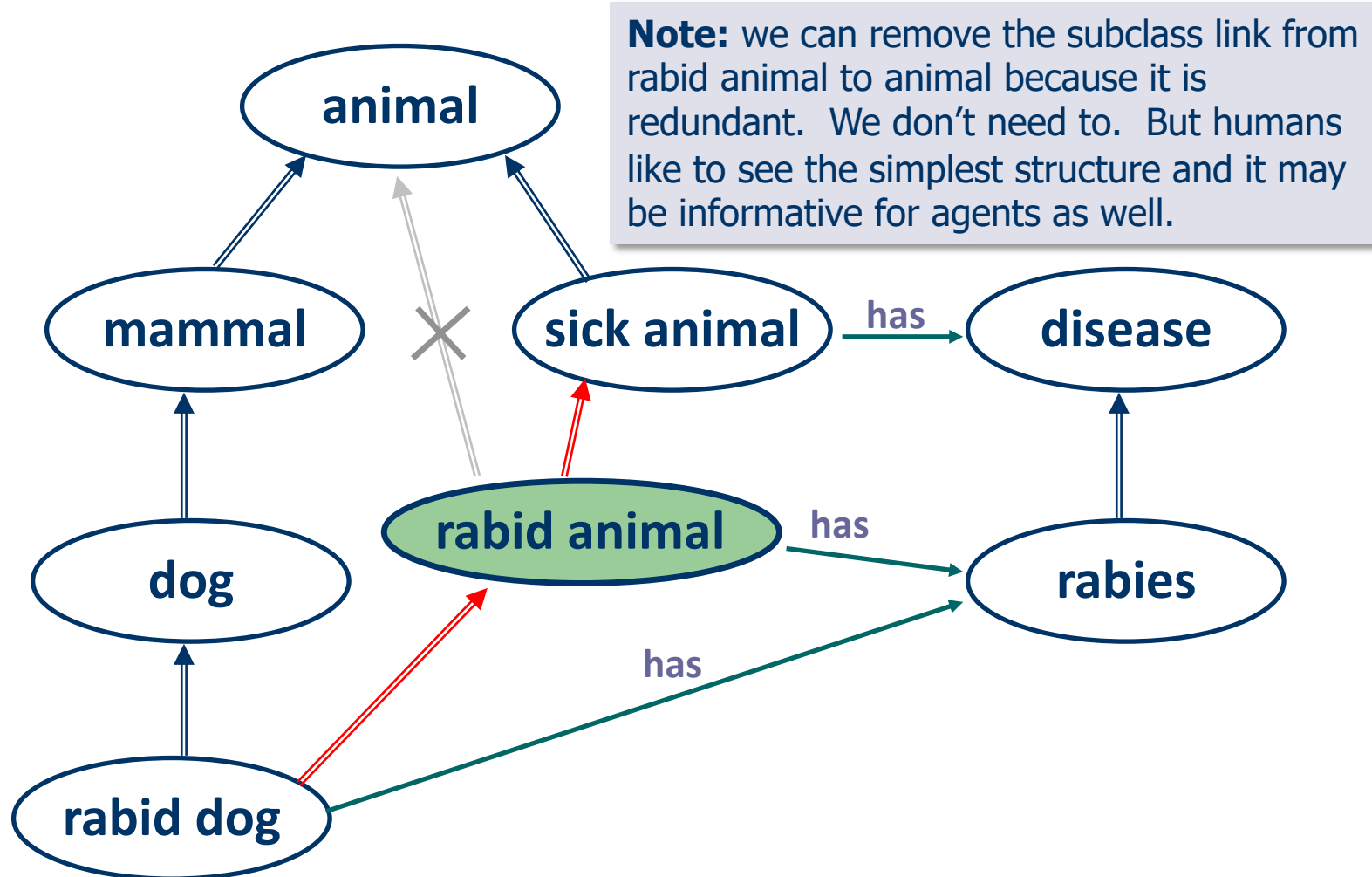
We can easily prove that a rabid dog is a kind of sick animal

Defining “rabid animal”



The **rabid animal** concept is **defined** as something that is both an animal and has rabies

DL reasoners places concepts in hierarchy



The **rabid animal** concept is **defined** as something that is both an animal and has rabies

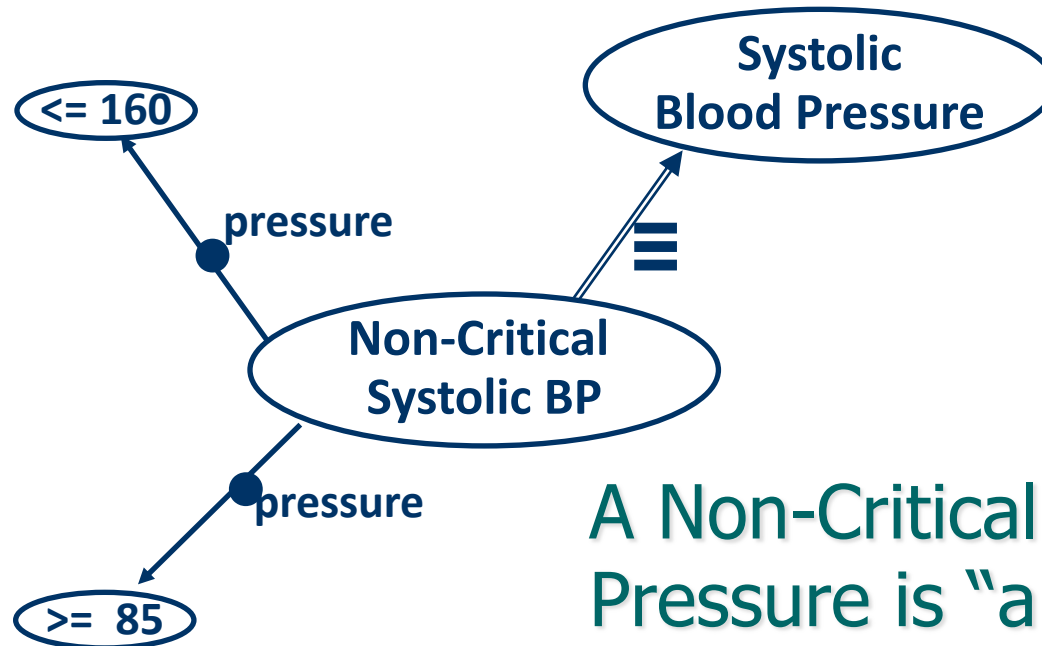
Primitive versus Structured (Defined)

- Description logics reason with definitions
 - They prefer to have *complete* descriptions
 - A complete definition includes both **necessary** conditions and **sufficient** conditions
- Often impractical or impossible, especially with natural kinds
- A “primitive” definition is an incomplete one
 - Limits amount of classification that can be done automatically
- Example:
 - Primitive: a Person
 - Defined: Parent = Person with at least one child

Classification is very useful

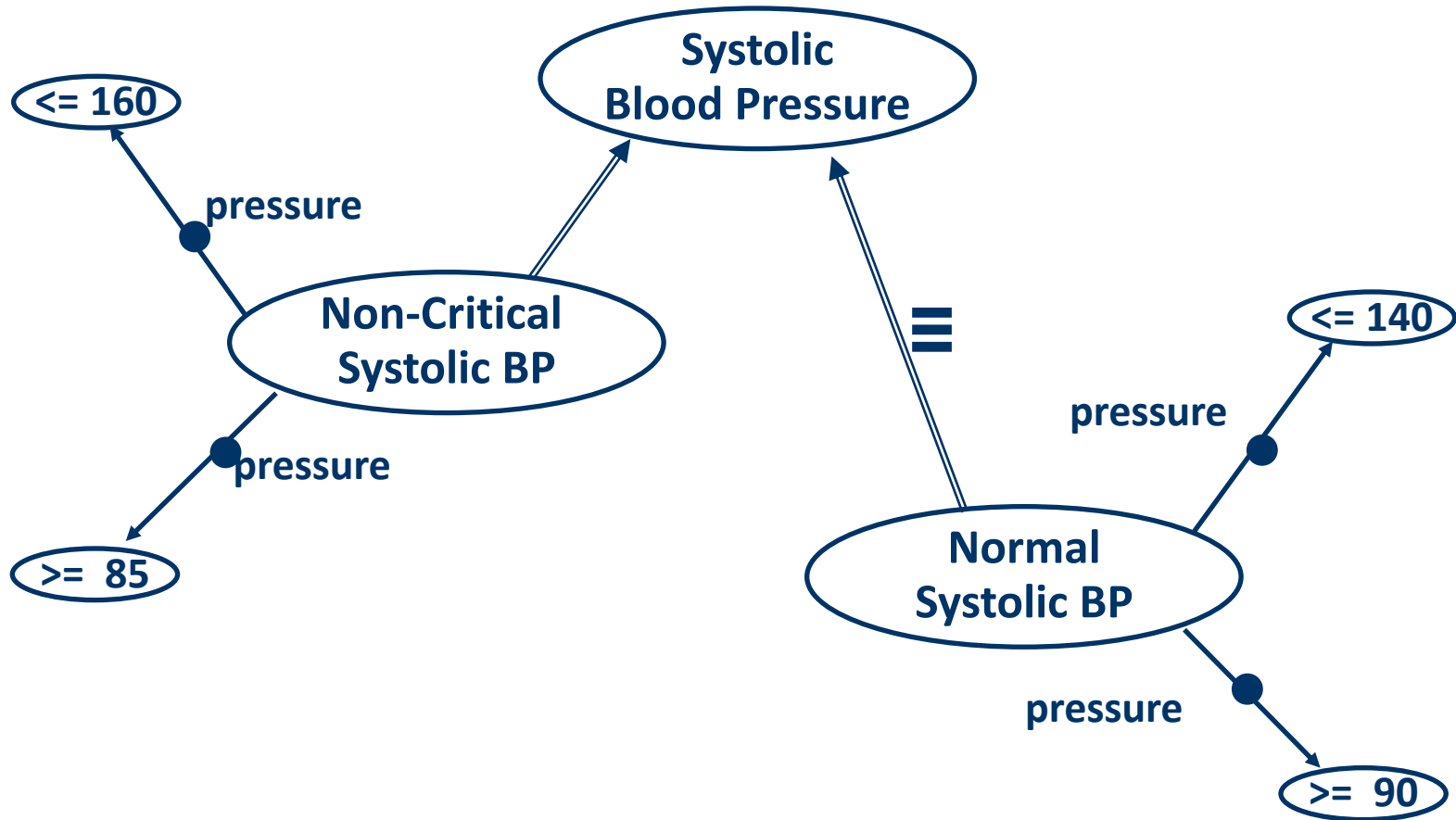
- Classification is a powerful kind of reasoning that is very useful
- Many AI systems can be usefully thought of as doing “heuristic classification”
- Logical classification over structured descriptions and individuals is also quite useful
- But... can classification ever deduce something about an individual other than what classes it belongs to?
- And what does **that** tell us?

Example: Blood Pressure



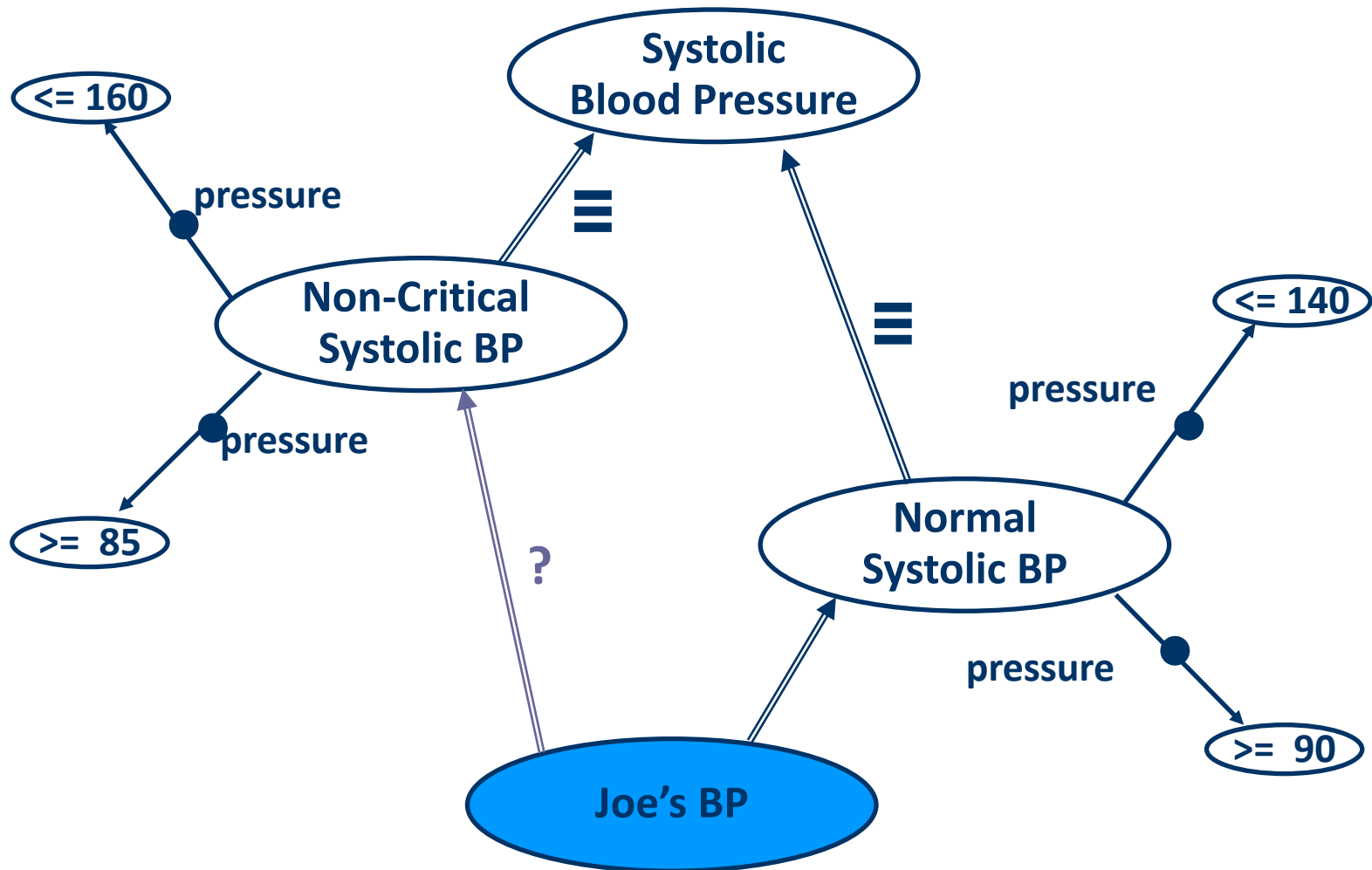
A Non-Critical Blood Pressure is "a Systolic B.P. between 85 and 160."

Example: Blood Pressure

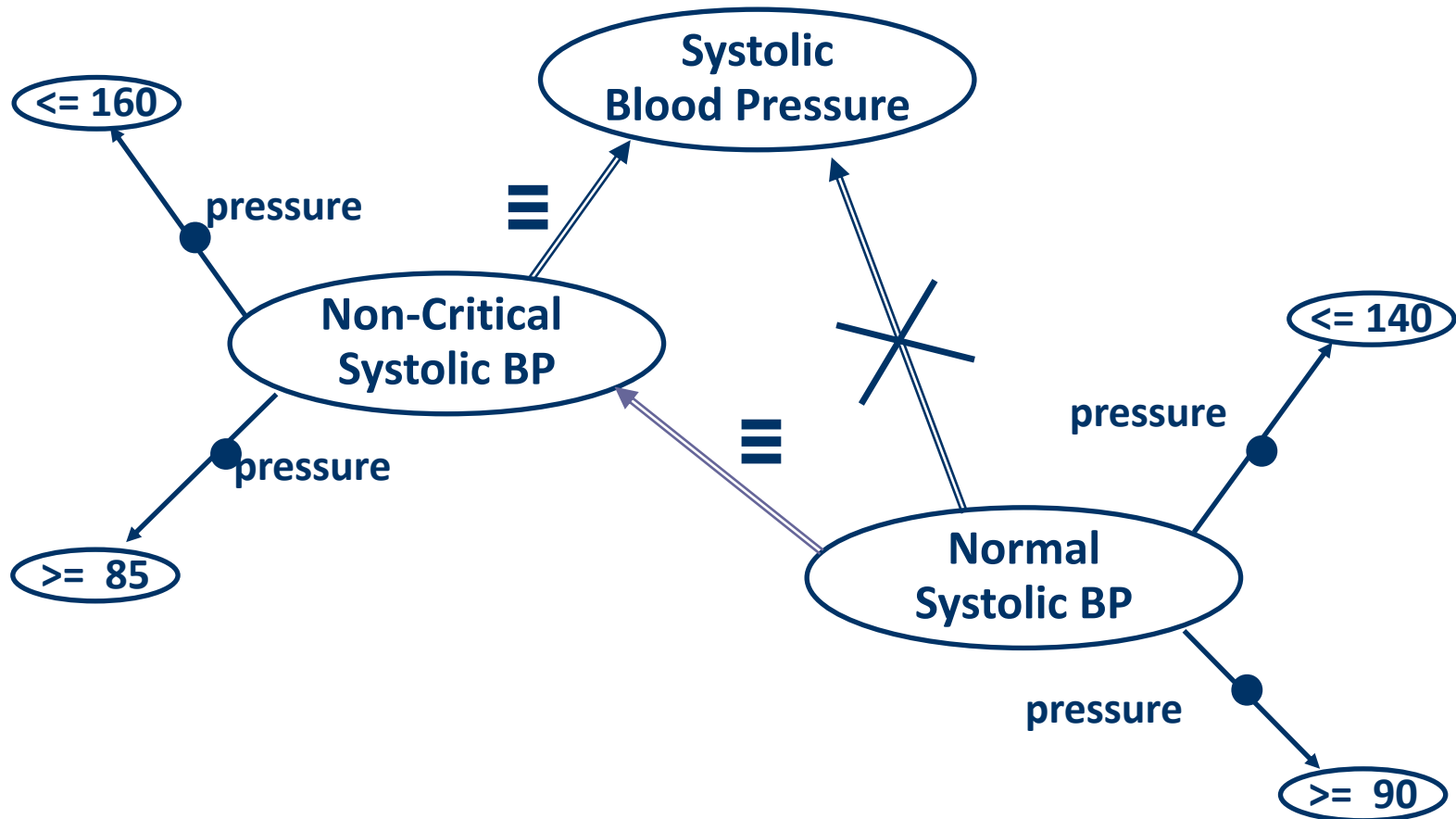


Normal Systolic B.P. is a Systolic B.P. between 90 and 140

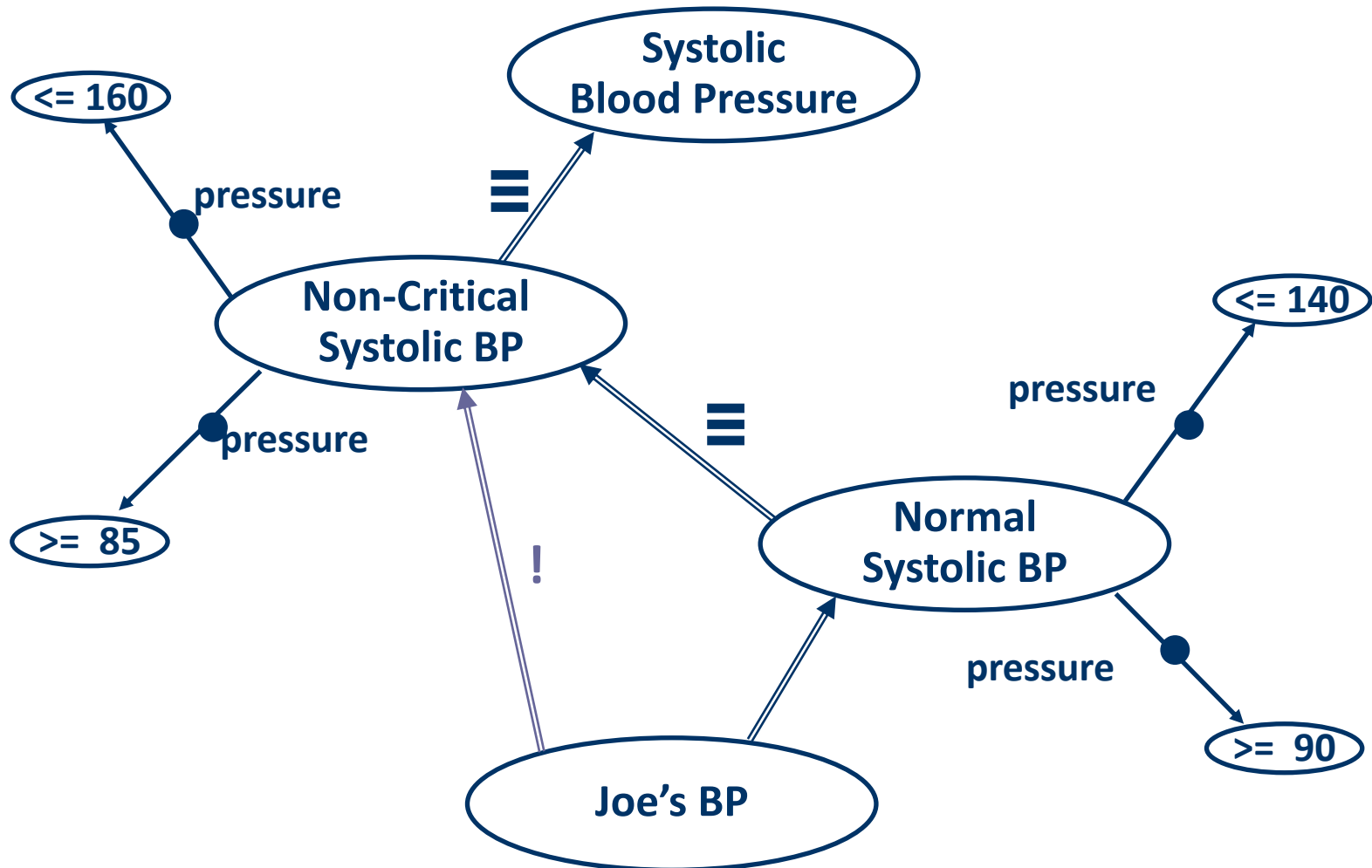
If Joe's BP is Normal is it also Non-Critical?



Classification Infers Normal BP is Subsumed by Non-Critical BP



Answer is Easy to Compute with Classified Concepts



Incidental properties

- We consider properties that are not part of any definition to be **incidental**
- Classification based on non-incidental properties allow inference of incidental properties
- Examples:
 - E.g., **red cars** have been observed to have a high accident rate by insurance companies
 - **Birds weighing more than 25kg** can not fly
 - People with **non-critical blood pressure** require no medication

DL Conclusion

- Description logic was the model for OWL reasoning
- More expressive than rule-based systems without being undecidable or intractable
- It can reason over general statements (e.g., a dog with rabies is a sick animal), unlike most rule-based systems
- It still has limitations, of course
- More powerful logics might be needed in some cases