

Diffusion Models



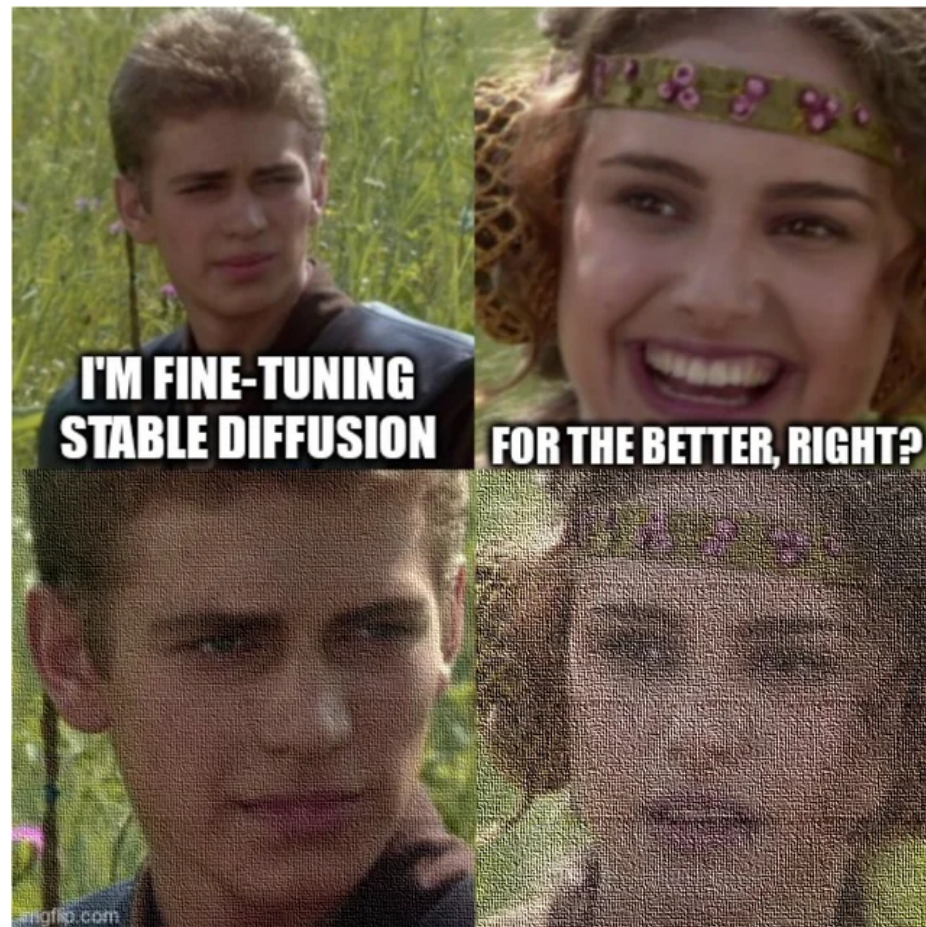
Slides adapted from
Zsolt Kira (who adapted them from
Danfei Xu and
Roni Sengupta (who partially adapted them from
Sander Dieleman

)

)

Also see:

CVPR 2022 Tutorial on Diffusion Models: <https://cvpr2022-tutorial-diffusion-models.github.io/>



Taxonomy of Generative Models

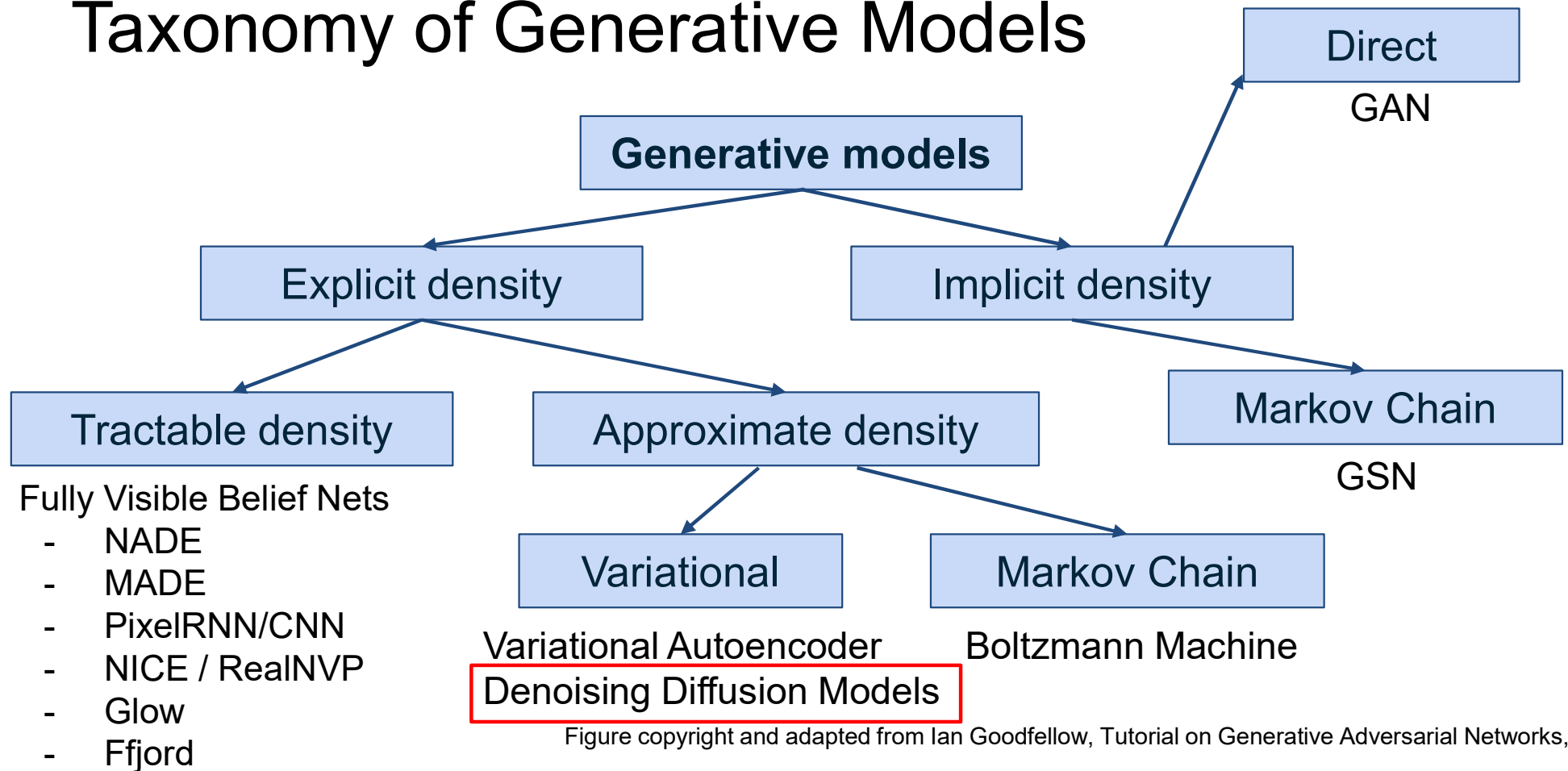


Figure copyright and adapted from Ian Goodfellow, Tutorial on Generative Adversarial Networks, 2017.

Denoising Diffusion Probabilistic Models (DDPMs)

And Conditional Diffusion Models

TEXT DESCRIPTION

An astronaut Teddy bears A bowl of
soup

riding a horse lounging in a tropical resort
in space playing basketball with cats in
space

in a photorealistic style in the style of Andy
Warhol as a pencil drawing



DALL-E 2



<https://openai.com/dall-e-2/>

TEXT DESCRIPTION

An astronaut Teddy bears A bowl of soup

mixing sparkling chemicals as mad scientists shopping for groceries working on new AI research

as kids' crayon art on the moon in the 1980s underwater with 1990s technology



DALL-E 2



<https://openai.com/dall-e-2/>



<https://openai.com/dall-e-2/>

erity

Insights

Watch 321

Fork 5k

Starred 33k

main 1 branch 0 tags

Go to file

Add file

Code

 **pesser** Release under CreativeML Open RAIL M License 69ae4b3 on Aug 22 29 commits

assets	Release under CreativeML Open RAIL M License	2 months ago
configs	stable diffusion	3 months ago
data	stable diffusion	3 months ago
ldm	stable diffusion	3 months ago
models	add configs for training unconditional/class-conditional Idms	11 months ago
scripts	Release under CreativeML Open RAIL M License	2 months ago
LICENSE	Release under CreativeML Open RAIL M License	2 months ago
README.md	Release under CreativeML Open RAIL M License	2 months ago
Stable_Diffusion_v1_Model_Card.md	Release under CreativeML Open RAIL M License	2 months ago
environment.yaml	Release under CreativeML Open RAIL M License	2 months ago
main.py	add configs for training unconditional/class-conditional Idms	11 months ago
notebook_helpers.py	add code	11 months ago
setup.py	add code	11 months ago

README.md

Stable Diffusion

Stable Diffusion was made possible thanks to a collaboration with [Stability AI](#) and [Runway](#) and builds upon our previous work:

[High-Resolution Image Synthesis with Latent Diffusion Models](#)
[Robin Rombach*](#), [Andreas Blattmann*](#), [Dominik Lorenz](#), [Patrick Esser](#), [Björn Ommer](#)
[CVPR '22 Oral](#) | [GitHub](#) | [arXiv](#) | [Project page](#)

About

A latent text-to-image diffusion model

[ommer-lab.com/research/latent-diffus...](#)

Readme

View license

33k stars

321 watching

5k forks

Releases

No releases published

Packages

No packages published

Contributors 7



Languages

Jupyter Notebook 90.1%

Python 9.8%

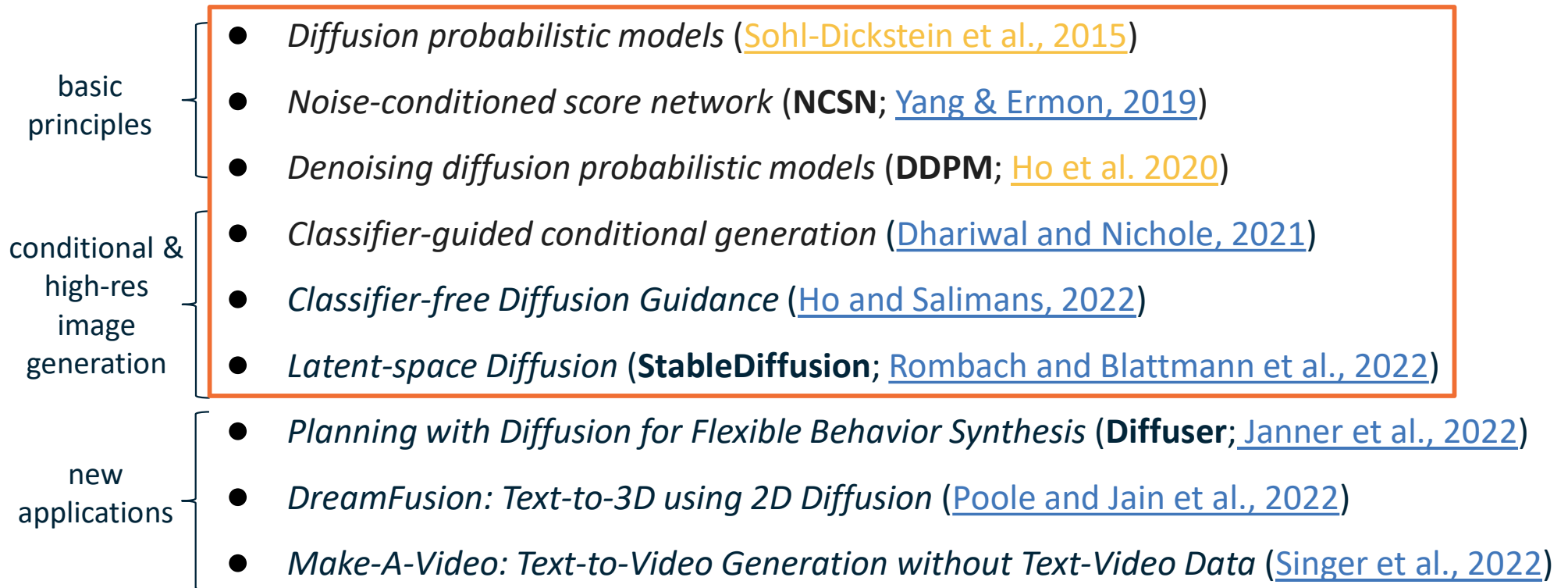
Shell 0.1%

https://github.com/CompVis/stable-diffusion

Landscape Highlights of Diffusion Models (Nov 2022)

- basic principles
 - *Diffusion probabilistic models* ([Sohl-Dickstein et al., 2015](#))
 - *Noise-conditioned score network* (**NCSN**; [Yang & Ermon, 2019](#))
 - *Denoising diffusion probabilistic models* (**DDPM**; [Ho et al. 2020](#))
- conditional & high-res image generation
 - *Classifier-guided conditional generation* ([Dhariwal and Nichole, 2021](#))
 - *Classifier-free Diffusion Guidance* ([Ho and Salimans, 2022](#))
 - *Latent-space Diffusion* (**StableDiffusion**; [Rombach and Blattmann et al., 2022](#))
- new applications
 - *Planning with Diffusion for Flexible Behavior Synthesis* (**Diffuser**; [Janner et al., 2022](#))
 - *DreamFusion: Text-to-3D using 2D Diffusion* ([Poole and Jain et al., 2022](#))
 - *Make-A-Video: Text-to-Video Generation without Text-Video Data* ([Singer et al., 2022](#))

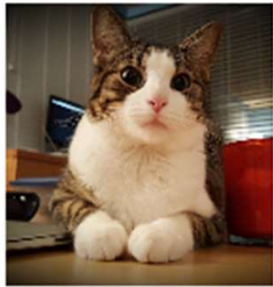
Landscape Highlights of Diffusion Models (Nov 2022)



The Denoising Diffusion Process

image from
dataset

x_0



The Denoising Diffusion Process

image from
dataset

The “forward diffusion” process:
add Gaussian noise each step

$x_0 \longrightarrow x_1 \longrightarrow$



...

The Denoising Diffusion Process

image from
dataset

The “forward diffusion” process:
add Gaussian noise each step

noise $\mathcal{N}(0, I)$

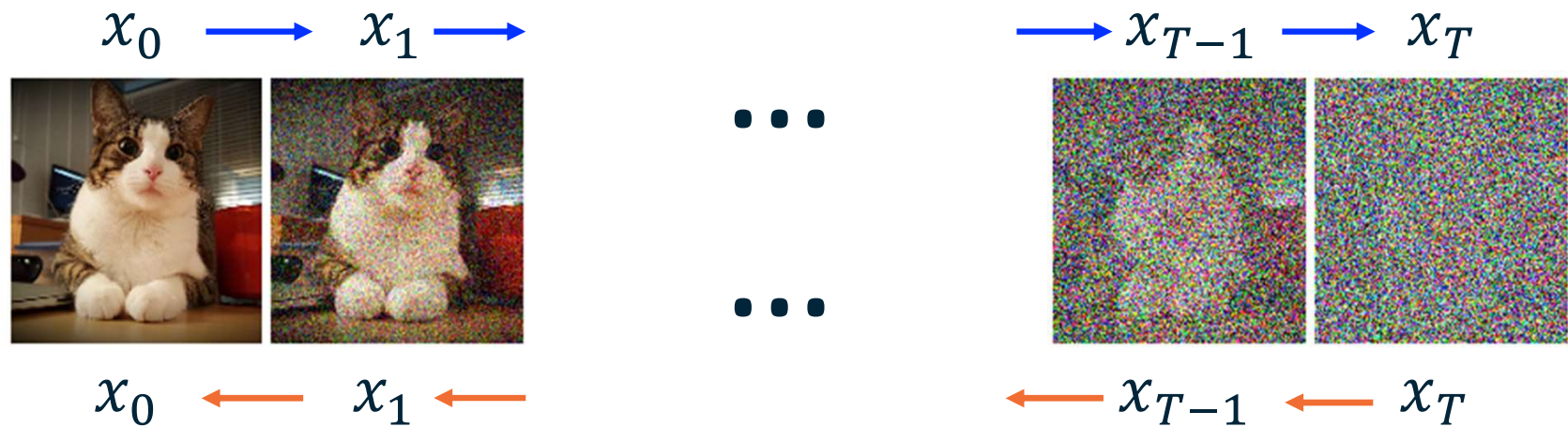


The Denoising Diffusion Process

image from
dataset

The “forward diffusion” process:
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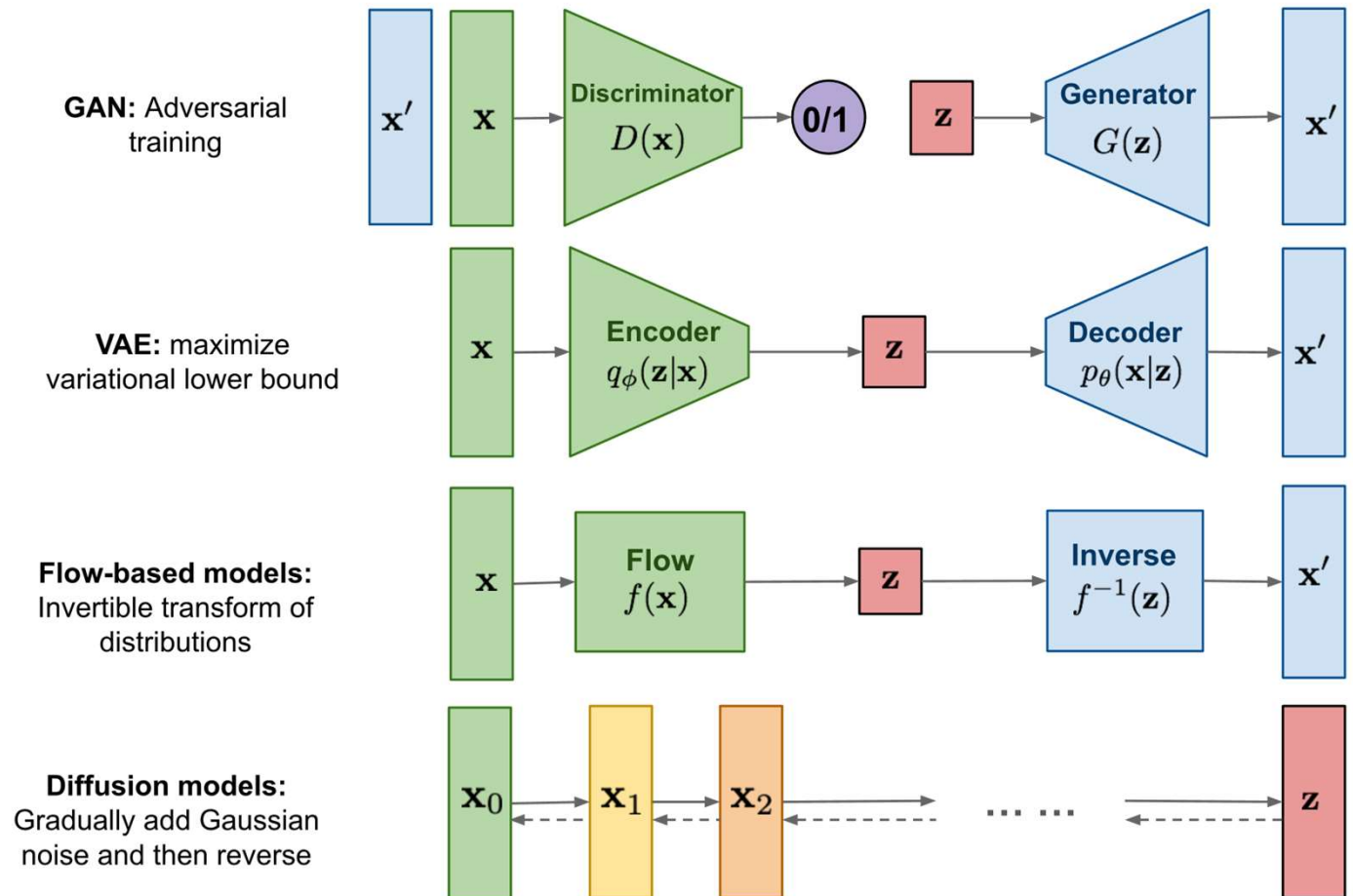
noise $\mathcal{N}(0, I)$



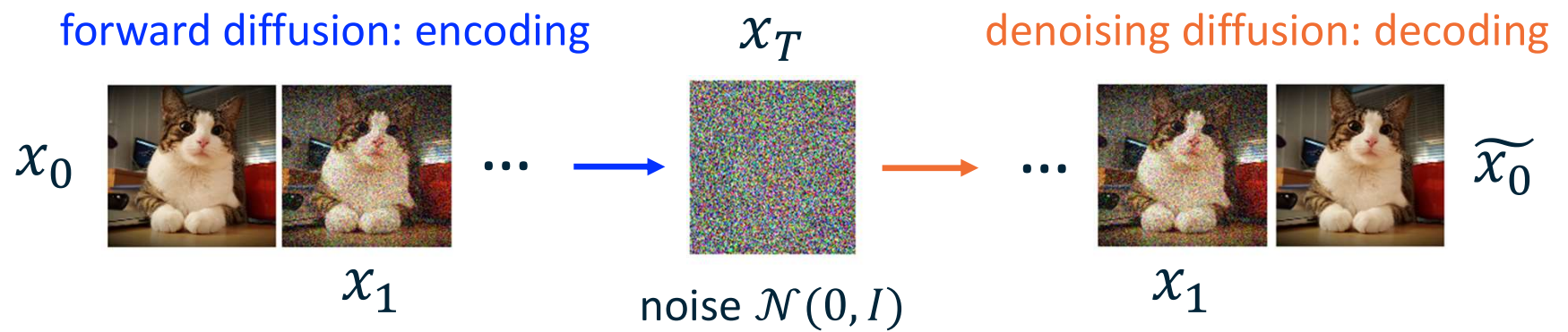
The “denoising diffusion” process:
generate an image from noise by
denoising the gaussian noises

Ties/inspiration from Annealed
Importance Sampling in physics

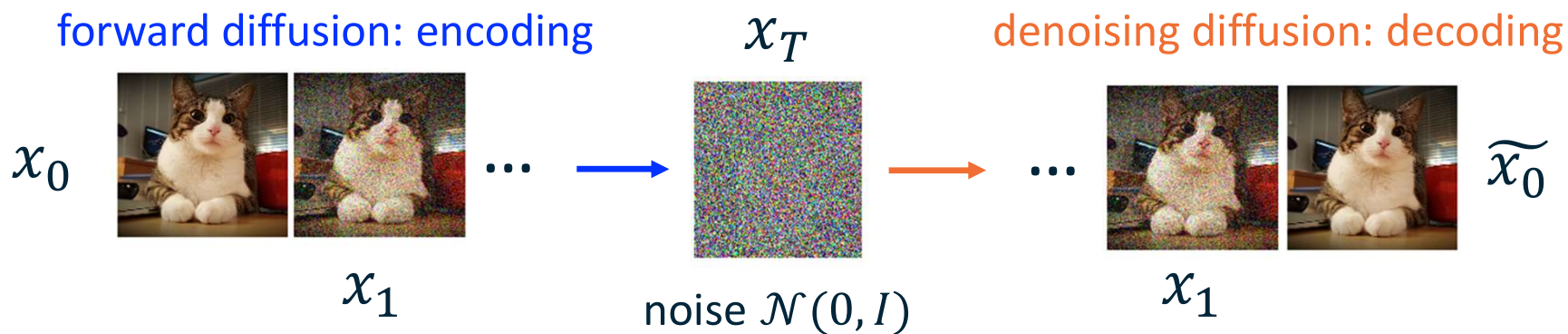
Comparison



Connection to VAEs



Connection to VAEs



Known / predefined:

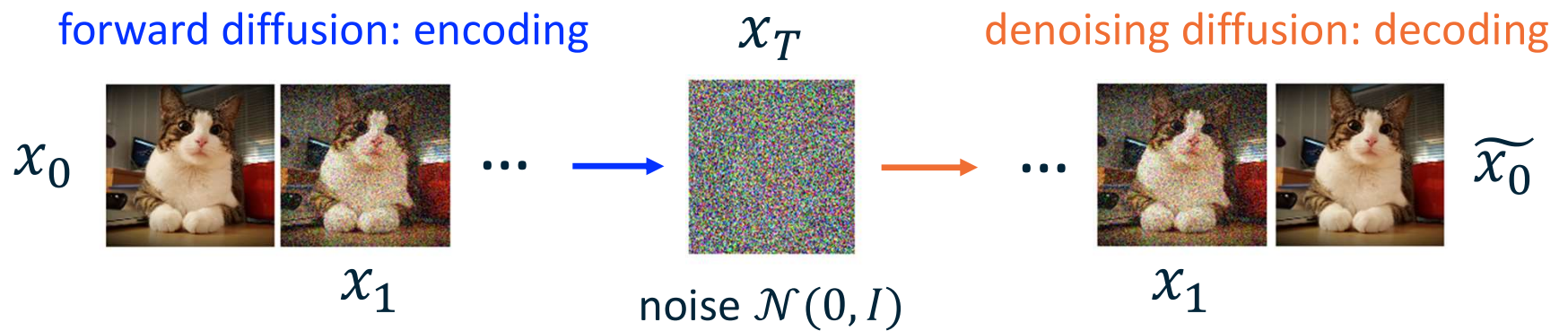
$$q(x_{1:T}|x_0)$$

Unknown / learned:

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t)$$



Connection to VAEs



Known / predefined:

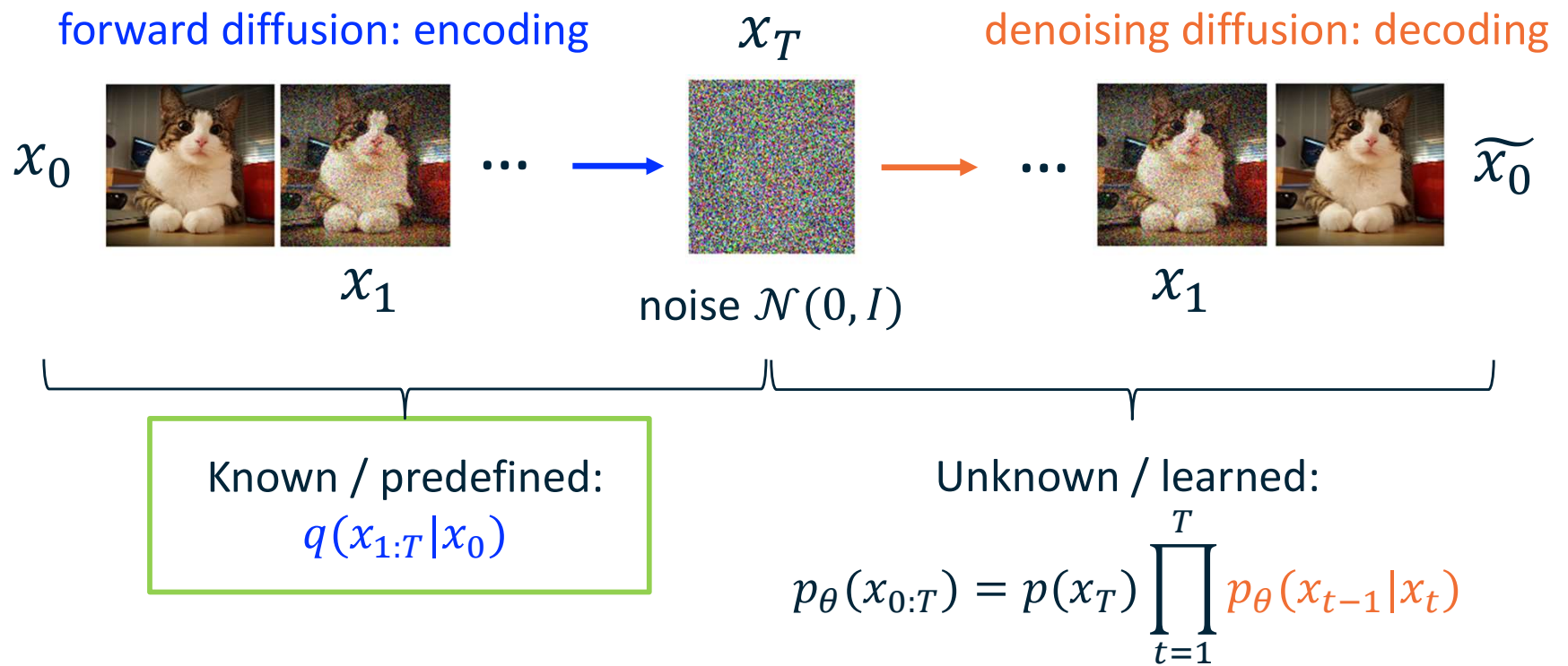
$$q(x_{1:T}|x_0)$$

Unknown / learned:

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t)$$

Similar to VAEs, use the denoising decoding process to generate new images.

Connection to VAEs



The Diffusion (Encoding) Process

The **known** forward process $x_0 \longrightarrow x_1 \longrightarrow \dots \longrightarrow x_T$

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$$q(x_t|x_{t-1}) = \mathcal{N}(x_t; (\sqrt{1 - \beta_t})x_{t-1}, \beta_t I) \quad \text{Conditional Gaussian}$$

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Notation: A Gaussian distribution “for” x_t

The Diffusion (Encoding) Process

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β_t is the *variance schedule* at the diffusion step t

The Diffusion (Encoding) Process

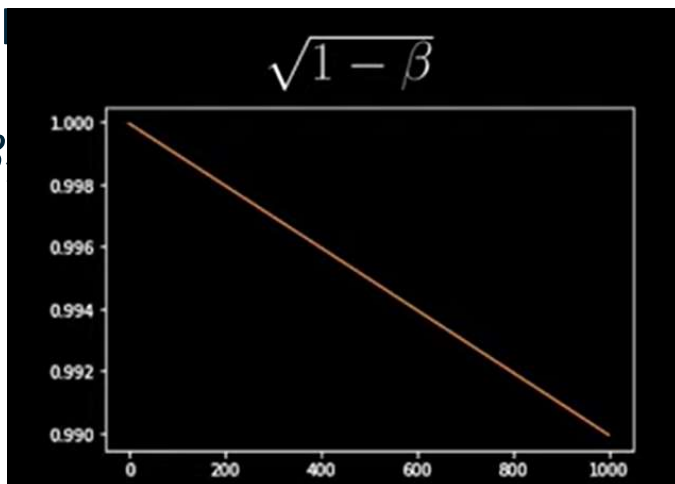
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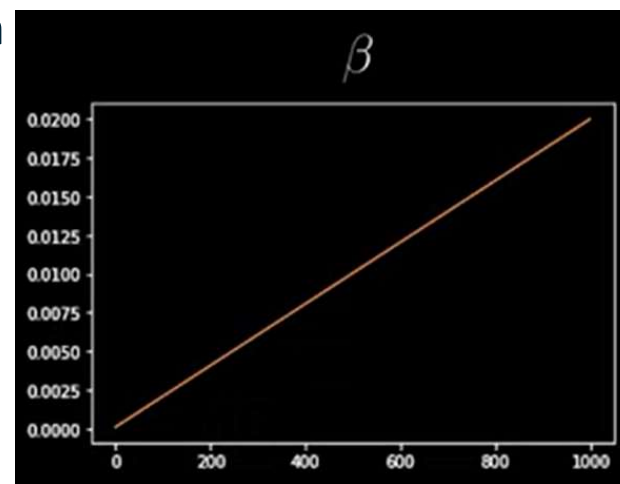
β_t is the

$0 < \beta_t$



diffusion

value



$= 1000$

<https://www.youtube.com/watch?v=HoKDTa5jHvg&t=517s>

The Diffusion (Encoding) Process

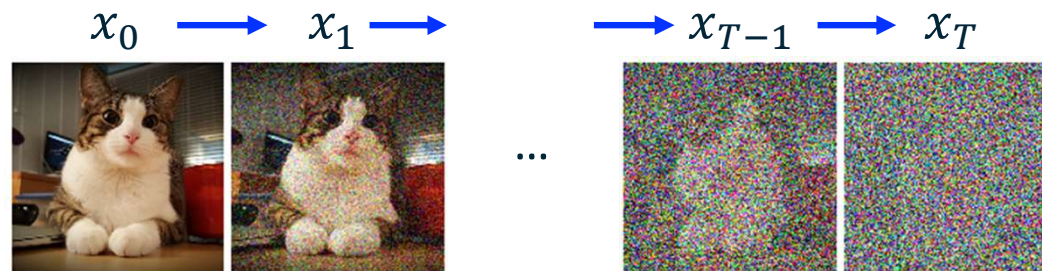
The **known** forward process $x_0 \longrightarrow x_1 \longrightarrow \dots \longrightarrow x_T$

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β_t is the *variance schedule* at the diffusion step t

$0 < \beta_1 < \beta_2 < \dots < \beta_T < 1$, typical value range $[0.0001, 0.02]$, with $T = 1000$



The Diffusion (Encoding) Process

The **known** forward process $x_0 \longrightarrow x_1 \longrightarrow \dots \longrightarrow x_T$

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Nice property: samples from an *arbitrary forward step* are also Gaussian-distributed!

$$q(x_t|x_0) = \mathcal{N}(x_t; \sqrt{\bar{\alpha}_t}x_0, (1 - \bar{\alpha}_t)I)$$

, where $\alpha_t = (1 - \beta_t)$, $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$



The Diffusion (Encoding)

The **known** forward process $x_0 \xrightarrow{\quad}$

$$q(x_{1:T}|x_0) = \prod_{t=1}^T q(x_t|x_{t-1}) \quad \text{Probab}$$

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$$q(x_t|x_0) = \mathcal{N}(x_t; \sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t)I)$$

Gaussian reparameterization trick (recall from VAEs!):

$$x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1-\bar{\alpha}_t}\epsilon, \quad \epsilon \sim \mathcal{N}(0, I)$$

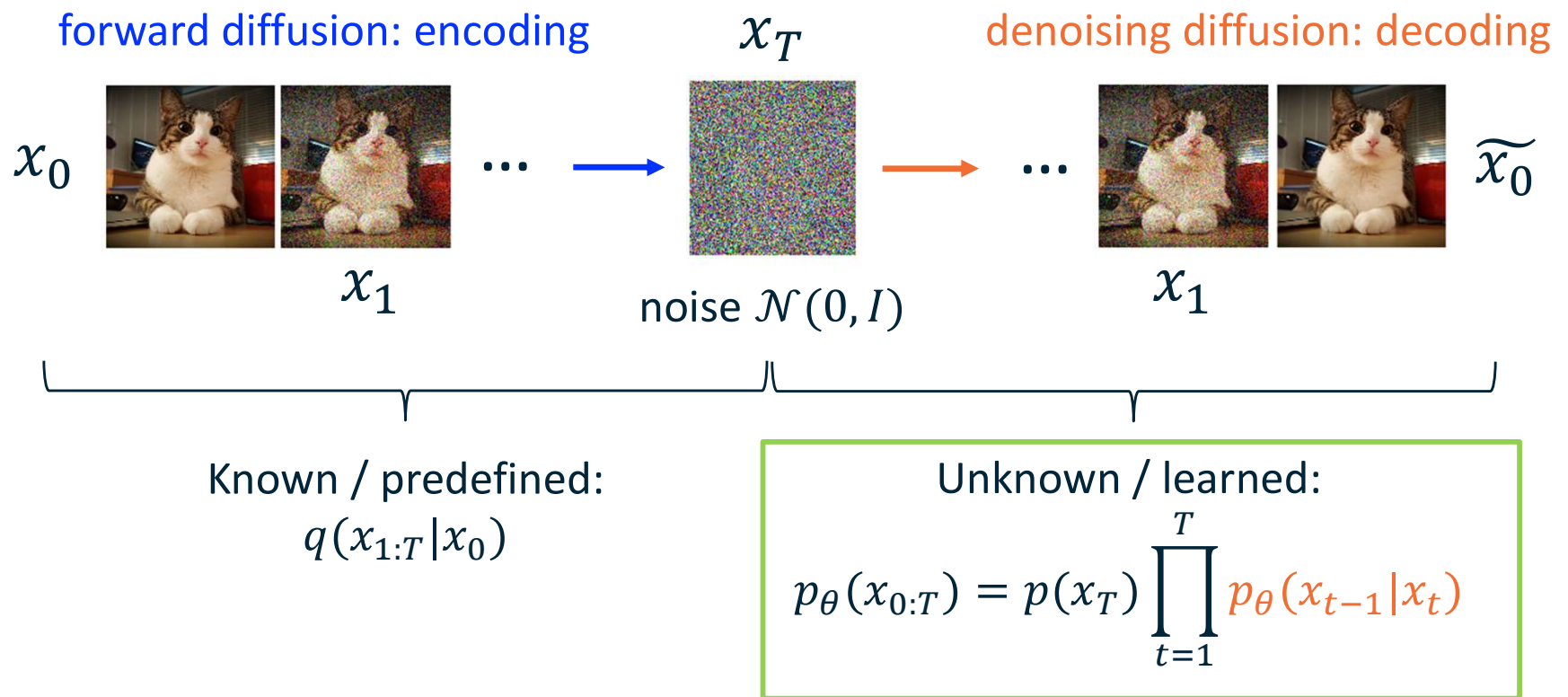
(square root appears because reparameterization trick has just σ)

$$z = \mu + \epsilon * \sigma, \epsilon \sim N(0,1)$$

<https://www.youtube.com/watch?v=HoKDIa5jHvg&t=517s>

$$\begin{aligned} \bar{\alpha}_t &= \prod_{s=1}^t \alpha_s \\ q(x_t|x_{t-1}) &= \mathcal{N}(x_t, \sqrt{1-\beta_t}x_{t-1}, \beta_t I) \\ &= \sqrt{1-\beta_t}x_{t-1} + \sqrt{\beta_t}\epsilon \\ &= \sqrt{\alpha_t}x_{t-1} + \sqrt{1-\alpha_t}\epsilon \\ &= \sqrt{\alpha_t\alpha_{t-1}}x_{t-2} + \sqrt{1-\alpha_t\alpha_{t-1}}\epsilon \\ &= \sqrt{\alpha_t\alpha_{t-1}\alpha_{t-2}}x_{t-3} + \sqrt{1-\alpha_t\alpha_{t-1}\alpha_{t-2}}\epsilon \\ &= \sqrt{\alpha_t\alpha_{t-1}\dots\alpha_1\alpha_0}x_0 + \sqrt{1-\alpha_t\alpha_{t-1}\dots\alpha_1\alpha_0}\epsilon \\ q(x_t|x_0) &= \mathcal{N}(x_t; \sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t)I) \longleftarrow \boxed{= \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1-\bar{\alpha}_t}\epsilon} \end{aligned}$$

The Diffusion and Denoising Process



The Denoising (Decoding) Process

The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

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Want to learn time-
dependent mean

Assume fixed / known variance
(simplification)

The Denoising (Decoding) Process

The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

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Want to learn time-
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Assume fixed / known variance
(simplification)

How do we form a learning objective?

The Denoising (Decoding) Process

The **learned** denoising process $x_0 \xleftarrow{\quad} x_1 \xleftarrow{\quad} \dots \xleftarrow{\quad} x_T$

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High-level intuition: derive a *ground truth denoising distribution* $q(x_{t-1}|x_t, x_0)$ and train a neural net $p_{\theta}(x_{t-1}|x_t)$ to match the distribution.

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What does it look like? $q(x_{t-1}|x_t, x_0) = \mathcal{N}(x_{t-1}; \mu_q(t), \Sigma_q(t))$

$$\mu_q(t) = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{(1 - \bar{\alpha}_t)}} \epsilon \right), \quad \epsilon \sim \mathcal{N}(0, I)$$

The Denoising (Decoding) Process

The **learned** denoising process $x_0 \xleftarrow{\text{orange}} x_1 \xleftarrow{\text{orange}} \dots \xleftarrow{\text{orange}} x_T$

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The “ground truth” noise that brought x_{t-1} to x_t

The Denoising (Decoding) Process

The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

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What does it look like? $q(x_{t-1}|x_t, x_0) = \mathcal{N}(x_{t-1}; \mu_q(t), \Sigma_q(t))$

Assuming identical variance $\Sigma_q(t)$, we have:

$$\operatorname{argmin}_{\theta} D_{KL}(q(x_{t-1}|x_t, x_0) || p_{\theta}(x_{t-1}|x_t)) = \operatorname{argmin}_{\theta} w ||\mu_q(t) - \mu_{\theta}(x_t, t)||^2$$

Should be variance-dependent, but constant works better in practice

The Denoising (Decoding) Process

The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

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Simplified learning objective: $\operatorname{argmin}_{\theta} ||\epsilon - \epsilon_{\theta}(x_t, t)||^2$

Predict the one-step noise that was added (and remove it)!

The Denoising (Decoding) Process

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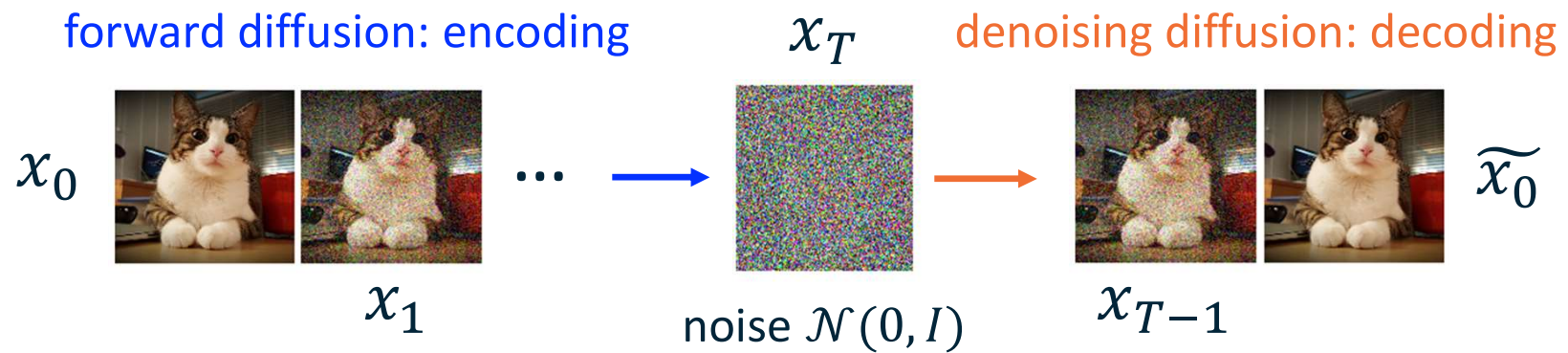
Assume fixed / known variance

How did we arrive at the learning objective?

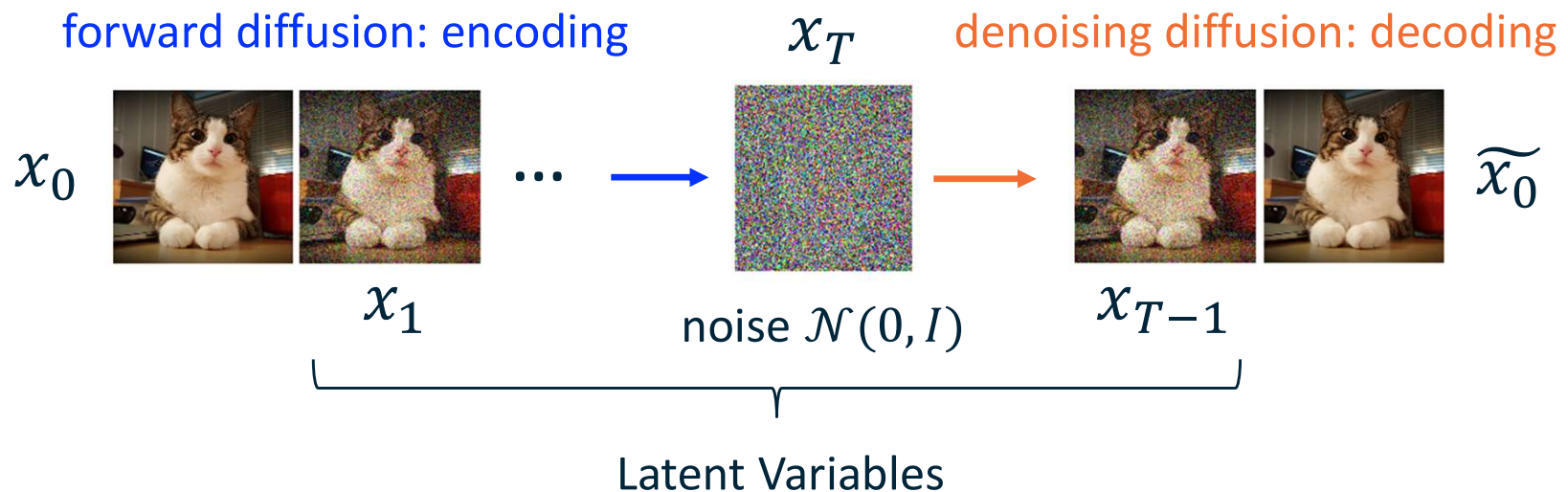
Let's go back to the basics of variational models ...

(Quick) Derivation!

Connection to VAEs



Connection to VAEs





$p(x) = \int p(x|z)p(z)dz$ Intractable to estimate!

Variational Inference

$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

$$\begin{aligned} \log p(x) &= \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] + D_{KL}(q(z|x) || p(z|x)) \\ &\geq \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] \end{aligned}$$

Evidence Lower Bound (ELBO) – **From last lecture on VAEs**

Variational
Inference



Simplify to
KL

$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

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$$\log p(x_0) \geq \mathbb{E}_q \left[\log \frac{p(x_0|x_{1:T})p(x_{1:T})}{q(x_{1:T}|x_0)} \right] \quad x = x_0, \quad z = x_{1:T}$$

Variational
Inference



Simplify to
KL

$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

$$\begin{aligned} \log p(x) &= \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] + D_{KL}(q(z|x) || p(z|x)) \\ &\geq \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] \end{aligned}$$

Evidence Lower Bound (ELBO)

$$\log p(x_0) \geq \mathbb{E}_q \left[\log \frac{p(x_0|x_{1:T})p(x_{1:T})}{q(x_{1:T}|x_0)} \right] \quad x = x_0, \quad z = x_{1:T}$$

... (derivation omitted, see Sohl-Dickstein *et al.*, 2015 Appendix B)

$$= \mathbb{E}_q \left[\log \frac{p(x_T) \prod_{t=1}^T p_\theta(x_{t-1}|x_t)}{\prod_{t=1}^T q(x_t|x_{t-1})} \right]$$

← reverse denoising
← forward diffusion

Variational
Inference



Simplify to
KL

$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

$$\begin{aligned} \log p(x) &= \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] + D_{KL}(q(z|x) || p(z|x)) \\ &\geq \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] \end{aligned} \quad \text{Evidence Lower Bound (ELBO)}$$

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... (derivation omitted, see Sohl-Dickstein *et al.*, 2015 Appendix B)

$$= -\mathbb{E}_q [D_{KL}(q(x_T|x_0) || p(x_T))] - \sum_{t=2}^T D_{KL}(q(x_{t-1}|x_t, x_0) || p_\theta(x_{t-1}|x_t)) + \log p_\theta(x_0|x_1)$$

Variational
Inference



Simplify to
KL

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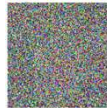
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$$\log p(x_0) \geq \mathbb{E}_q \left[\log \frac{p(x_0|x_{1:T})p(x_{1:T})}{q(x_{1:T}|x_0)} \right] \quad x = x_0, \quad z = x_{1:T}$$

... (derivation omitted, see Sohl-Dickstein *et al.*, 2015 Appendix B)

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fixed



Easy to optimize / sometimes omitted

Variational
Inference



Simplify to
KL

$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

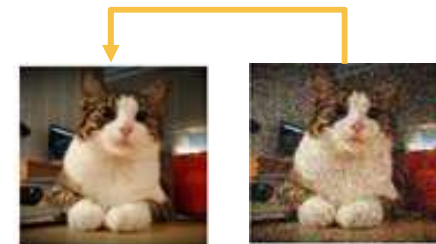
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Maximize the agreement between the predicted reverse diffusion distribution p_θ and the “ground truth” reverse diffusion distribution q





$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

$$\begin{aligned} \log p(x) &= \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] + D_{KL}(q(z|x) || p(z|x)) \\ &\geq \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] \end{aligned} \quad \text{Evidence Lower Bound (ELBO)}$$

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... (derivation omitted, see Sohl-Dickstein *et al.*, 2015 Appendix B)

$$\begin{aligned} &= -\mathbb{E}_q [D_{KL}(q(x_T|x_0) || p(x_T))] - \sum_{t=2}^T D_{KL}(q(x_{t-1}|x_t, x_0) || p_\theta(x_{t-1}|x_t)) + \log p_\theta(x_0|x_1) \\ &\quad q(x_{t-1}|x_t) = \mathbf{q}(x_{t-1}|x_t, x_0) \quad \text{(markov assumption)} \\ &\quad = \frac{q(x_t|x_{t-1}, x_0)q(x_{t-1}|x_0)}{q(x_t|x_0)} \quad \text{(Bayes rule)} \\ &\quad = \frac{\mathcal{N}(x_t; \sqrt{a_t}x_{t-1}, \beta_t I) \mathcal{N}(x_{t-1}; \sqrt{\bar{a}_{t-1}}x_{t-1}, (1-\bar{a}_{t-1})I)}{\mathcal{N}(x_t; \sqrt{\bar{a}_t}x_0, (1-\bar{a}_{t-1})I)} \\ &\quad \propto \mathcal{N}\left(x_{t-1}; \frac{\sqrt{a_t}(1-\bar{a}_{t-1})x_t + \sqrt{\bar{a}_{t-1}}(1-a_t)x_0}{1-\sqrt{\bar{a}_t}}, \Sigma_q(t)\right) \quad \text{(Property of Gaussian)} \end{aligned}$$



$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

$$\begin{aligned} \log p(x) &= \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] + D_{KL}(q(z|x) || p(z|x)) \\ &\geq \mathbb{E}_q \left[\log \frac{p(x|z)p(z)}{q(z|x)} \right] \end{aligned} \quad \text{Evidence Lower Bound (ELBO)}$$

$$\log p(x_0) \geq \mathbb{E}_q \left[\log \frac{p(x_0|x_{1:T})p(x_{1:T})}{q(x_{1:T}|x_0)} \right] \quad x = x_0, \quad z = x_{1:T}$$

... (derivation omitted, see Sohl-Dickstein *et al.*, 2015 Appendix B)

$$= -\mathbb{E}_q[D_{KL}(q(x_T|x_0) || p(x_T))] - \sum_{t=2}^T D_{KL}(q(x_{t-1}|x_t, x_0) || p_\theta(x_{t-1}|x_t)) + \log p_\theta(x_0|x_1)$$

$$\begin{aligned} q(x_{t-1}|x_t, x_0) &= \mathcal{N}(x_{t-1}; \mu_q(t), \Sigma_q(t)) \\ \mu_q(t) &= \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{(1 - \bar{\alpha}_t)}} \epsilon \right), \quad \epsilon \sim \mathcal{N}(0, I) \end{aligned}$$

Proof using bayes rule and gaussian reparameterization trick



$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

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Proof using bayes rule and gaussian reparameterization trick

The “ground truth” noise that brought x_{t-1} to x_t



$$p(x) = \int p(x|z)p(z)dz \quad \text{Intractable to estimate!}$$

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Minimize the difference of distribution means (assuming identical variance)

$$\operatorname{argmin}_\theta w ||\mu_q(t) - \mu_\theta(x_t, t)||^2$$



Learning the Denoising Process

The **learned** denoising process $x_0 \longleftarrow x_1 \longleftarrow \dots \longleftarrow x_T$

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t)$$

$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}; \mu_{\theta}(x_t, t), \Sigma(t)) \quad \text{Conditional Gaussian}$$

Learning objective: $\operatorname{argmin}_{\theta} \|\mu_q(t) - \mu_{\theta}(x_t, t)\|^2$

$$\mu_q(t) = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{(1 - \bar{\alpha}_t)}} \epsilon \right), \quad \epsilon \sim \mathcal{N}(0, I)$$



Learning the Denoising Process

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Do we actually need to learn the entire $\mu_{\theta}(x_t, t)$?



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known during inference
 Unknown during inference
 Recall: this is the “ground truth” noise that brought x_{t-1} to x_t



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Idea: just learn ϵ with $\epsilon_{\theta}(x_t, t)$!



Learning the Denoising Process

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Simplified learning objective: $\operatorname{argmin}_{\theta} ||\epsilon - \epsilon_{\theta}(x_t, t)||^2$



Learning the Denoising Process

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Recall: the simplified t -step forward sample:

$$x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$$



Learning the Denoising Process

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The Denoising (Decoding) Process

The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t) \quad \text{Probability Chain Rule (Markov Chain)}$$

$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}; \mu_{\theta}(x_t, t), \Sigma_q(t)) \quad \text{Conditional Gaussian}$$

We know how to learn

Assume fixed / known variance

$$\text{Inference time: } \mu_{\theta}(x_t, t) = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{(1-\bar{\alpha}_t)}} \epsilon_{\theta}(x_t, t) \right)$$



The Denoising (Decoding) Process

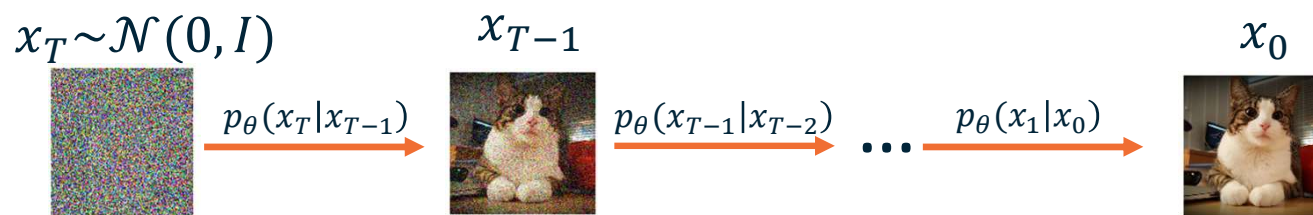
The **learned** denoising process $x_0 \leftarrow x_1 \leftarrow \dots \leftarrow x_T$

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t) \quad \text{Probability Chain Rule (Markov Chain)}$$

$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}; \mu_{\theta}(x_t, t), \Sigma_q(t)) \quad \text{Conditional Gaussian}$$

We know how to learn

Assume fixed / known variance



Generate new images!

The Denoising Diffusion Algorithm

Algorithm 1 Training

- 1: **repeat**
 - 2: $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
 - 3: $t \sim \text{Uniform}(\{1, \dots, T\})$
 - 4: $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
 - 5: Take gradient descent step on
 $\nabla_{\theta} \|\epsilon - \epsilon_{\theta}(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon, t)\|^2$
 - 6: **until** converged
-

The Denoising Diffusion Algorithm

Algorithm 1 Training

```
1: repeat  
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$   
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$   
4:    $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$   
5:   Take gradient descent step on  
        $\nabla_{\theta} \|\epsilon - \epsilon_{\theta}(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon, t)\|^2$   
6: until converged
```

Algorithm 2 Sampling

```
1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$   
2: for  $t = T, \dots, 1$  do  
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$   
4:    $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$   
5: end for  
6: return  $\mathbf{x}_0$ 
```

The Denoising Diffusion Algorithm

Algorithm 1 Training

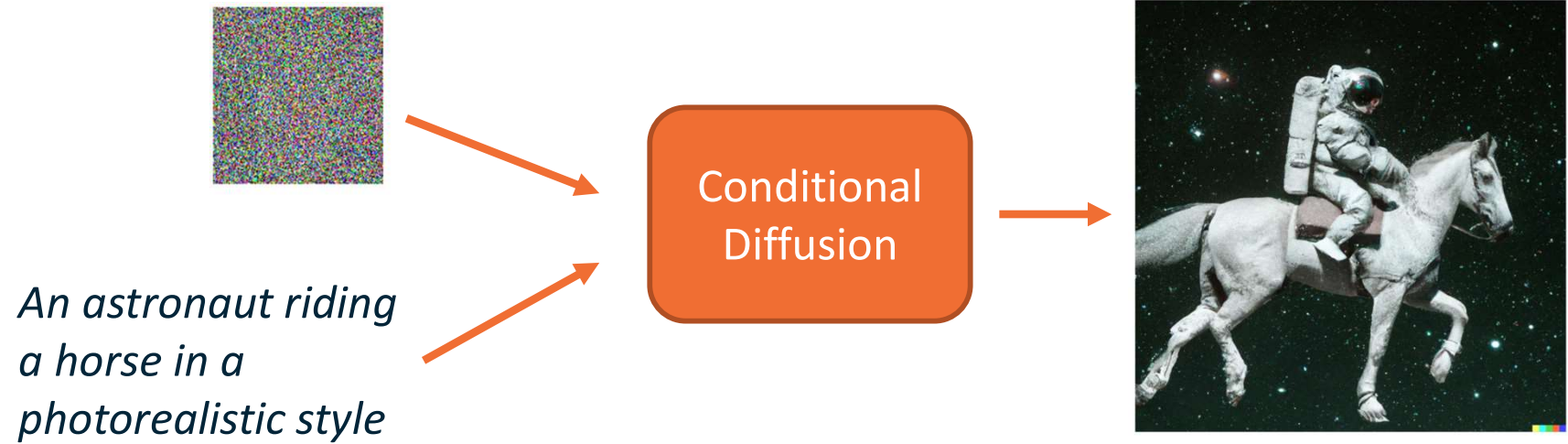
- 1: **repeat**
 - 2: $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
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 $\nabla_{\theta} \|\epsilon - \epsilon_{\theta}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t)\|^2$
 - 6: **until** converged
-

Algorithm 2 Sampling

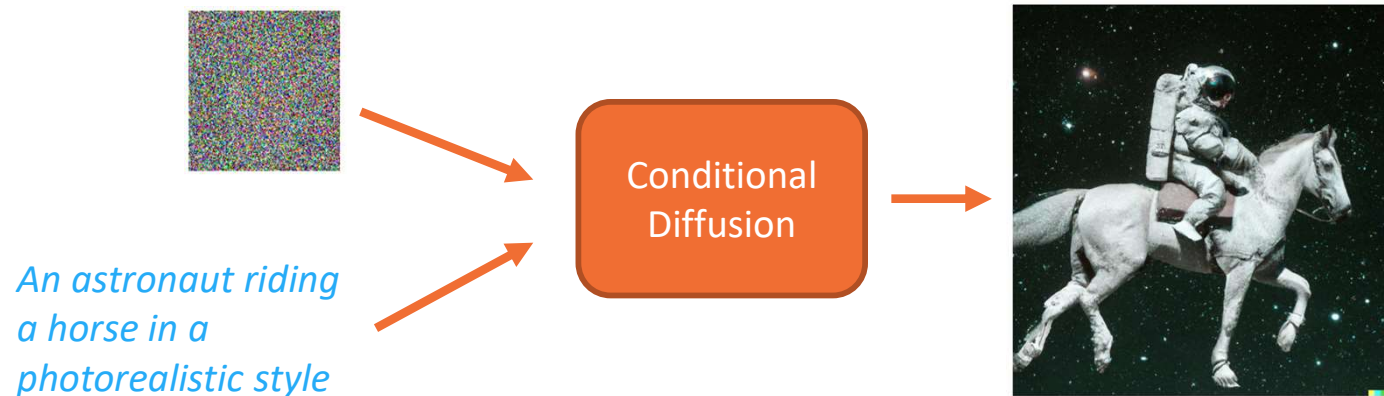
- 1: $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
 - 2: **for** $t = T, \dots, 1$ **do**
 - 3: $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ if $t > 1$, else $\mathbf{z} = \mathbf{0}$
 - 4: $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \epsilon_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$
 - 5: **end for**
 - 6: **return** $\mathbf{x}_0$
-


$$p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}; \mu_{\theta}(x_t, t), \Sigma(t))$$

Conditional Diffusion Models



Conditional Diffusion Models



Simple idea: just condition the model on some text labels y !

$$\epsilon_{\theta}(x_t, y, t)$$

Conditional diffusion models

Include condition as input to reverse process

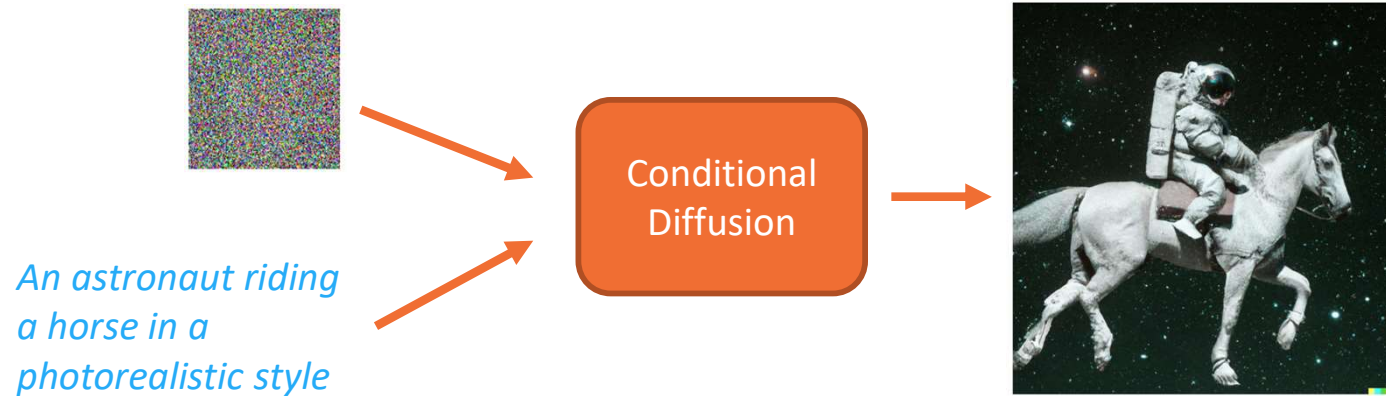
Reverse process: $p_{\theta}(\mathbf{x}_{0:T}|\mathbf{c}) = p(\mathbf{x}_T) \prod_{t=1}^T p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{c}), \quad p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{c}) = \mathcal{N}(\mathbf{x}_{t-1}; \mu_{\theta}(\mathbf{x}_t, t, \mathbf{c}), \Sigma_{\theta}(\mathbf{x}_t, t, \mathbf{c}))$

Variational upper bound: $L_{\theta}(\mathbf{x}_0|\mathbf{c}) = \mathbb{E}_q \left[L_T(\mathbf{x}_0) + \sum_{t>1} D_{\text{KL}}(q(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0) \parallel p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{c})) - \log p_{\theta}(\mathbf{x}_0|\mathbf{x}_1, \mathbf{c}) \right].$

Incorporate conditions into U-Net

- Scalar conditioning: encode scalar as a vector embedding, simple spatial addition or adaptive group normalization layers.
- Image conditioning: channel-wise concatenation of the conditional image.
- Text conditioning: single vector embedding - spatial addition or adaptive group norm / a seq of vector embeddings - cross-attention.

Conditional Diffusion Models

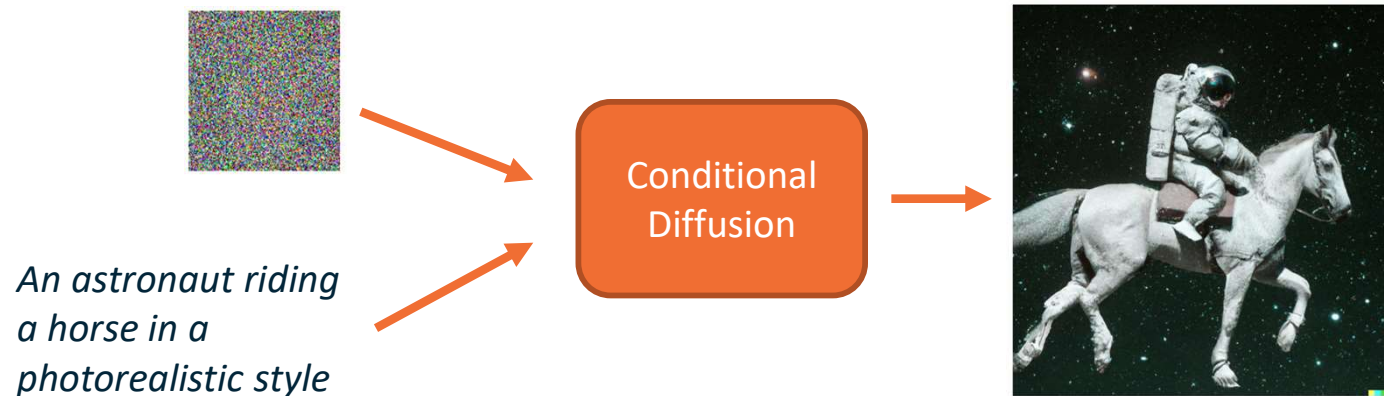


Simple idea: just condition the model on some text labels y !

$$\epsilon_{\theta}(x_t, y, t)$$

Problem: Very blurry generation

Classifier-guided Diffusion



Better idea: use the *gradients* from a image captioning model $f_\phi(y|x_t)$ to guide the diffusion process!

$$\bar{\epsilon}_\theta(x_t, t) = \epsilon_\theta(x_t, t) - \sqrt{1 - \bar{\alpha}_t} \nabla_{x_t} \log f_\phi(y|x_t)$$

Classifier guidance

Using the gradient of a trained classifier as guidance

Applying Bayes rule to obtain conditional score function $\nabla_{x_t} \log q_t(x_t/y)$

$$p(x | y) = \frac{p(y | x) \cdot p(x)}{p(y)}$$

$$\implies \log p(x | y) = \log p(y | x) + \log p(x) - \log p(y)$$

$$\implies \nabla_x \log p(x | y) = \nabla_x \log p(y | x) + \nabla_x \log p(x),$$

$$\nabla_x \log p_\gamma(x | y) = \nabla_x \log p(x) + \gamma \nabla_x \log p(y | x). \quad \leftarrow \text{Classifier}$$

Guidance scale: value >1 amplifies the influence of classifier signal.

$$p_\gamma(x | y) \propto p(x) \cdot p(y | x)^\gamma.$$

Slide Credits of guidance: <https://benanne.github.io/2022/05/26/guidance.html>

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Classifier guidance

Using the gradient of a trained classifier as guidance

Algorithm 1 Classifier guided diffusion sampling, given a diffusion model $(\mu_\theta(x_t), \Sigma_\theta(x_t))$, classifier $p_\phi(y|x_t)$, and gradient scale s .

Input: class label y , gradient scale s Score model Classifier gradient

$x_T \leftarrow \text{sample from } \mathcal{N}(0, \mathbf{I})$

for all t from T to 1 **do**

$\mu, \Sigma \leftarrow \mu_\theta(x_t), \Sigma_\theta(x_t)$

$x_{t-1} \leftarrow \text{sample from } \mathcal{N}(\mu + s\Sigma \nabla_{x_t} \log p_\phi(y|x_t), \Sigma)$

end for

return x_0

- Train unconditional Diffusion model
- Take your favorite classifier, depending on the conditioning type
- During inference / sampling mix the gradients of the classifier with the predicted score function of the unconditional diffusion model.

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Classifier guidance

Using the gradient of a trained classifier as guidance

$$\nabla_x \log p_\gamma(x | y) = \nabla_x \log p(x) + \gamma \nabla_x \log p(y | x).$$



Samples from an unconditional diffusion model with classifier guidance, for guidance scales 1.0 (left) and 10.0 (right), taken from Dhariwal & Nichol (2021).

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Classifier guidance

Problems of classifier guidance

$$\nabla_x \log p_\gamma(x | y) = \nabla_x \log p(x) + \gamma \nabla_x \log p(y | x). \quad \leftarrow \text{Classifier}$$

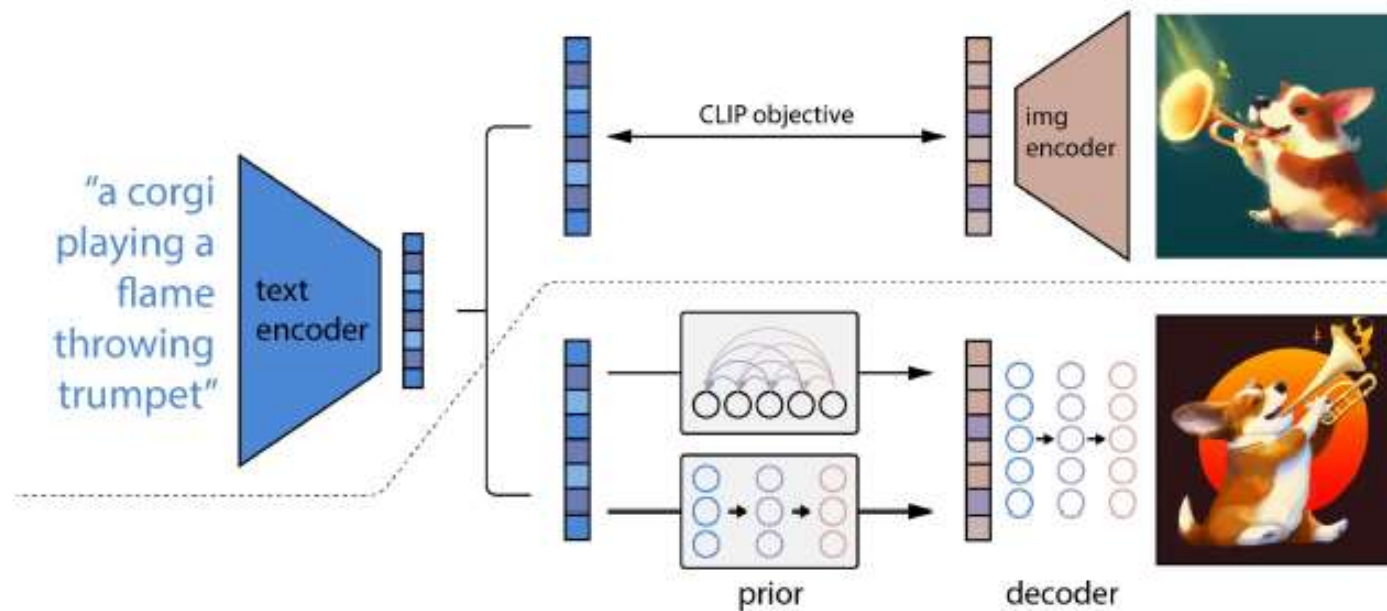
Guidance scale: value >1 amplifies the influence of classifier signal.

- At each step of denoising the input to the classifier is a noisy image x_t . Classifier is never trained on noisy image. So one needs to re-train classifier on noisy images! Can't use existing pre-trained classifiers.
- Most of the information in the input x is not relevant to predicting y , and as a result, taking the gradient of the classifier w.r.t. its input can yield arbitrary (and even adversarial) directions in input space.

Solution 1 (DALL-E 2): Use CLIP Model

DALL·E 2

Model components

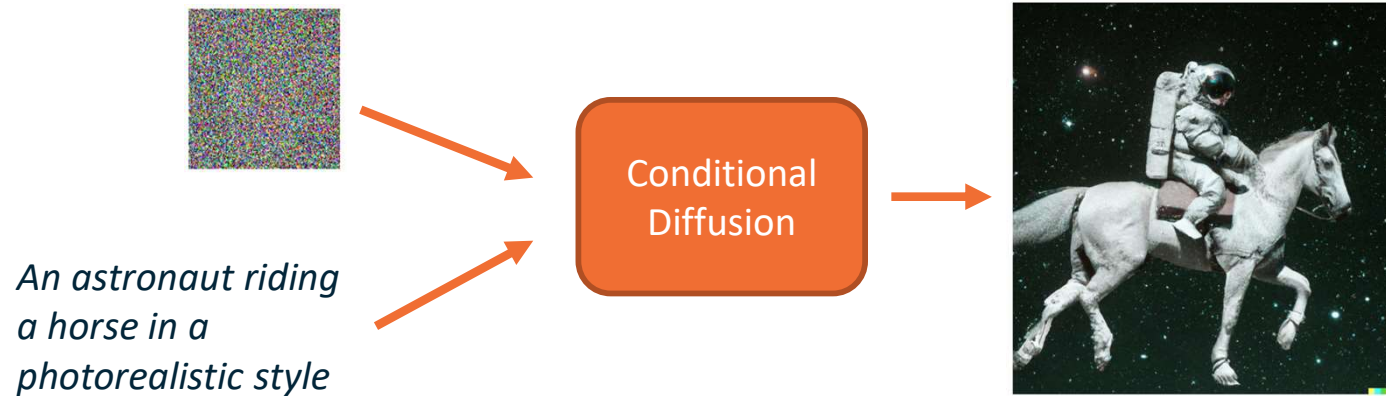


Why conditional on CLIP image embeddings?

CLIP image embeddings capture high-level semantic meaning.

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Classifier-free Guided Diffusion



Classifier-free Guided Diffusion: estimate the gradient of the classifier model with conditional diffusion models!

$$\nabla_{x_t} \log f_{\phi}(y|x_t) = -\frac{1}{\sqrt{1 - \bar{\alpha}_t}} (\epsilon_{\theta}(x_t, t, y) - \epsilon_{\theta}(x_t, t))$$

Classifier-free guidance

Get guidance by Bayes' rule on conditional diffusion models

$$p(y | x) = \frac{p(x | y) \cdot p(y)}{p(x)}$$

$$\implies \log p(y | x) = \log p(x | y) + \log p(y) - \log p(x)$$

$$\implies \nabla_x \log p(y | x) = \nabla_x \log p(x | y) - \nabla_x \log p(x).$$

We proved this in
classifier guidance.

$$\nabla_x \log p_\gamma(x | y) = \nabla_x \log p(x) + \gamma \nabla_x \log p(y | x).$$

$$\nabla_x \log p_\gamma(x | y) = \nabla_x \log p(x) + \gamma (\nabla_x \log p(x | y) - \nabla_x \log p(x)),$$

$$\nabla_x \log p_\gamma(x | y) = (1 - \gamma) \nabla_x \log p(x) + \gamma \nabla_x \log p(x | y).$$



Score function
for unconditional
diffusion model



Score function
for conditional
diffusion model

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Classifier-free guidance

Get guidance by Bayes' rule on conditional diffusion models

$$\hat{\epsilon} = (1 + \omega)\epsilon_{\theta}(x_t, y) - \omega\epsilon_{\theta}(x_t) \quad \nabla_x \log p_{\gamma}(x | y) = (1 - \gamma)\nabla_x \log p(x) + \gamma\nabla_x \log p(x | y).$$



Score function for
unconditional
diffusion model



Score function for
conditional diffusion
model

In practice:

- Train a conditional diffusion model $p(x|y)$, with *conditioning dropout*: some percentage of the time, the conditioning information y is removed (10-20% tends to work well).
- The conditioning is often replaced with a special input value representing the absence of conditioning information.
- The resulting model is now able to function both as a conditional model $p(x|y)$, and as an unconditional model $p(x)$, depending on whether the conditioning signal is provided.
- During inference / sampling simply mix the score function of conditional and unconditional diffusion model based on guidance scale.

Classifier-free guidance

Trade-off for sample quality and sample diversity



Non-guidance



Guidance scale = 1



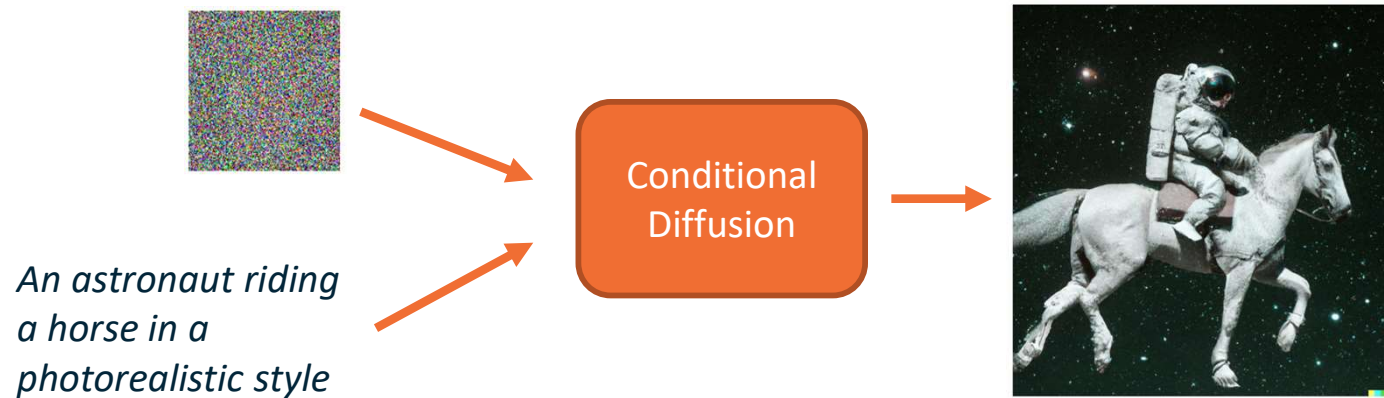
Guidance scale = 3

Large guidance weight (ω) usually leads to better individual sample quality but less sample diversity.

[Ho & Salimans, "Classifier-Free Diffusion Guidance", 2021.](#)

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Classifier-free Guided Diffusion



Classifier-free Guided Diffusion: estimate the gradient of the classifier model with conditional diffusion models!

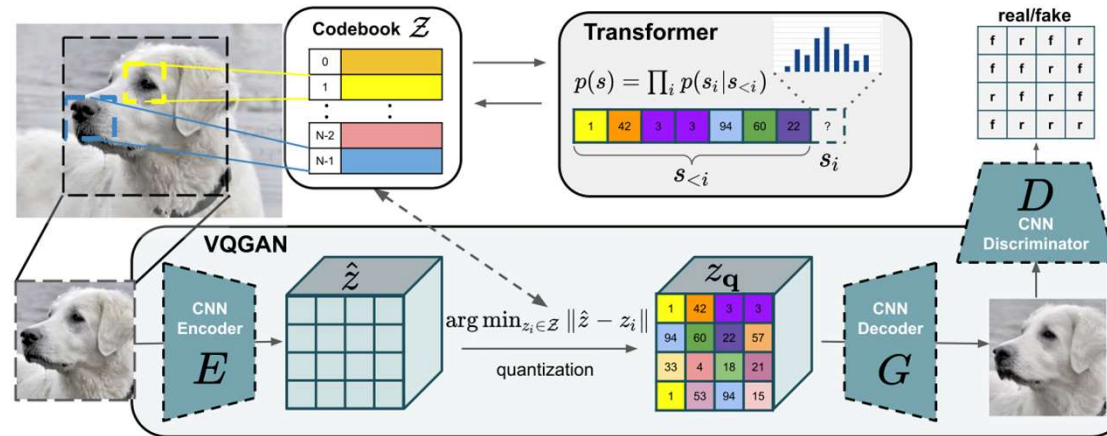
$$\nabla_{x_t} \log f_{\phi}(y|x_t) = -\frac{1}{\sqrt{1 - \bar{\alpha}_t}} (\epsilon_{\theta}(x_t, t, y) - \epsilon_{\theta}(x_t, t))$$

$$\bar{\epsilon}_{\theta}(x_t, t, y) = (w + 1)\epsilon_{\theta}(x_t, t, y) - w\epsilon_{\theta}(x_t, t)$$

Latent-space Diffusion

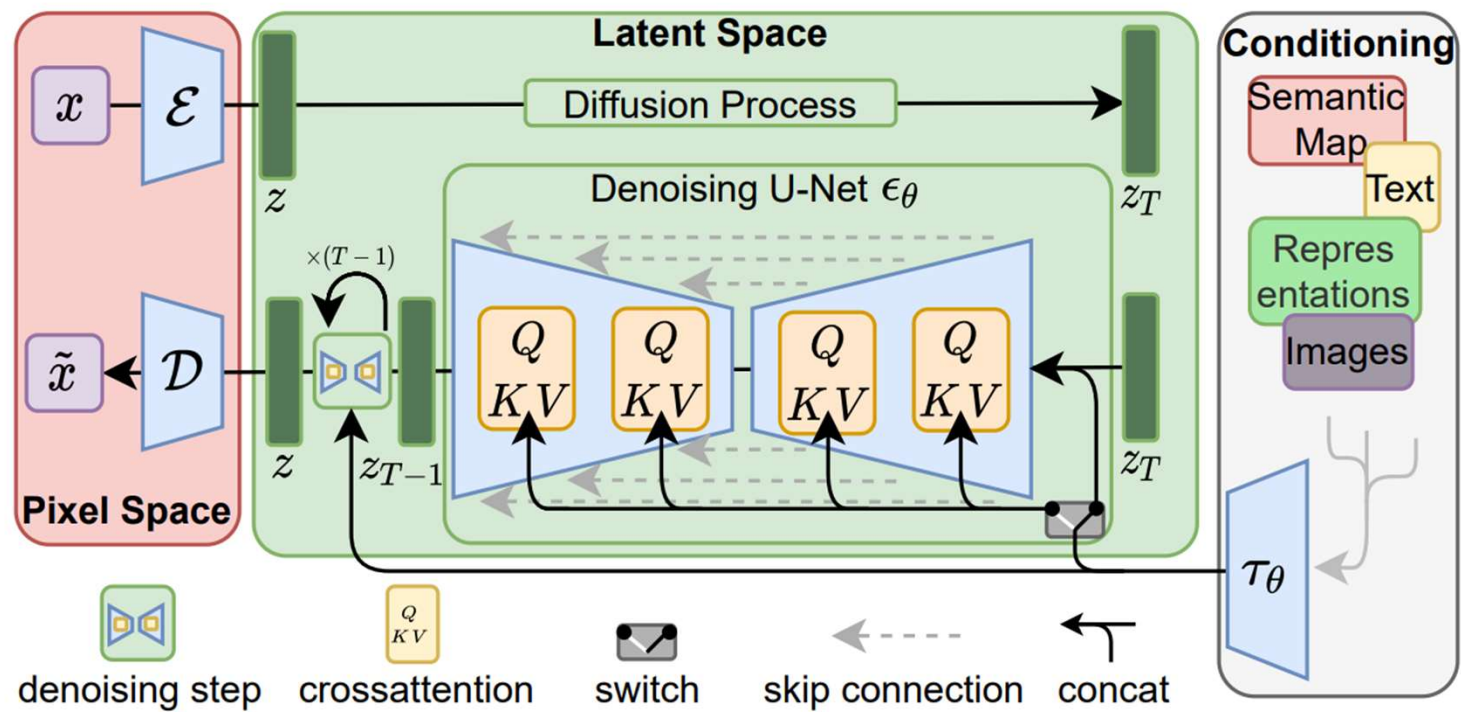
Problem: Hard to learn diffusion process on high-resolution images

Solution: learn a low-dimensional latent space using a transformer-based autoencoder and *do diffusion on the latent space*!



The latent space autoencoder

“StableDiffusion”



“StableDiffusion”



Layout-Conditional Generation

“StableDiffusion”



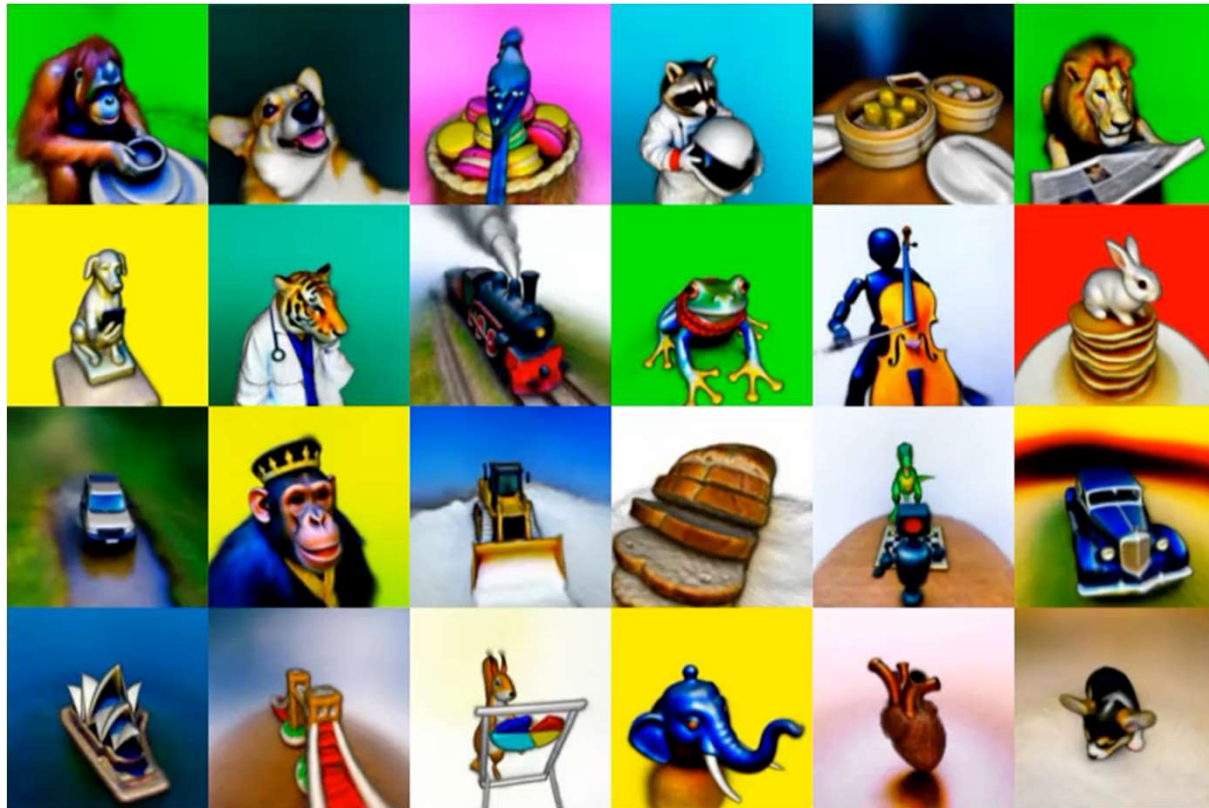
Segmentation-Conditional Generation

“StableDiffusion”



Inpainting

Beyond Image Generation



<https://dreamfusion3d.github.io/>

Beyond Image Generation



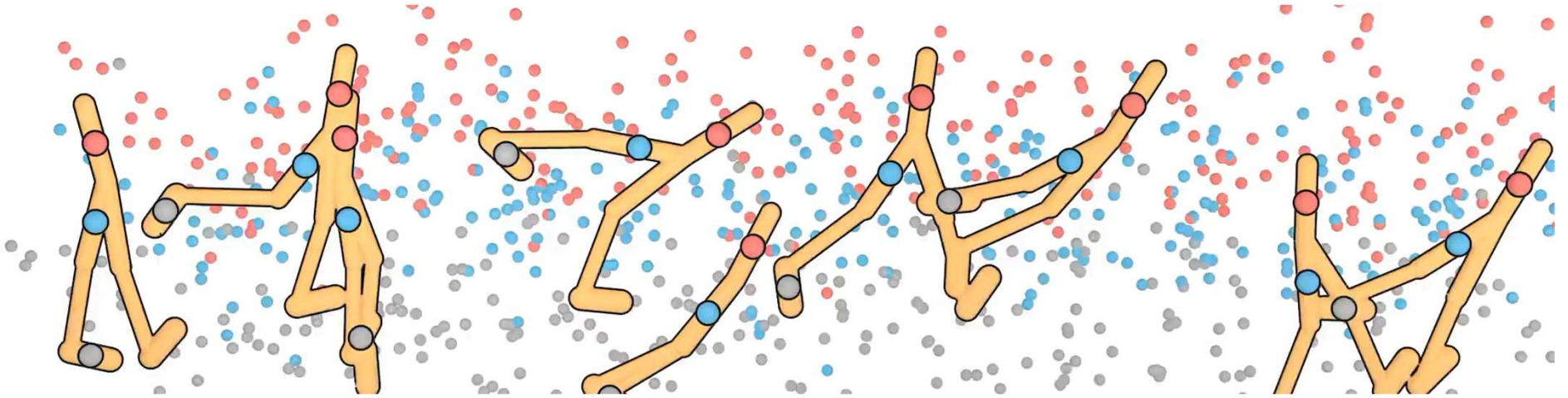
<https://ai.facebook.com/blog/generative-ai-text-to-video/>

Video LDM



<https://research.nvidia.com/labs/toronto-ai/VideoLDM/o-video/>

Beyond Image Generation



<https://ai.facebook.com/blog/generative-ai-text-to-video/>

Additional resources / tutorials

- Overview of the research landscape: [What are Diffusion Models?](#)
- More math! [Understanding Diffusion Models: A Unified Perspective](#)
- Tutorial with hands-on example: [The Annotated Diffusion Model](#)
- Nice introduction videos:
 - [What are Diffusion Models?](#)
 - [Diffusion Models | Math Explained](#)
- CVPR Tutorial: [Denoising Diffusion-based Generative Modeling: Foundations and Applications](#)
- Score functions:
 - [In general](#)
 - For [Diffusion models](#)

Summary

- Denoising Diffusion model is a type of generative model that learns the process of “denoising” a known noise source (Gaussian).
- We can construct a learning problem by deriving the evidence lower bound (ELBO) of the denoising process.
- The learning objective is to minimize the KL divergence between the “ground truth” and the learned denoising distribution.
- A simplified learning objective is to estimate the noise of the forward diffusion process.
- The diffusion process can be guided to generate targeted samples.
- Can be applied to many different domains. Same underlying principle.
- Very hot topic!