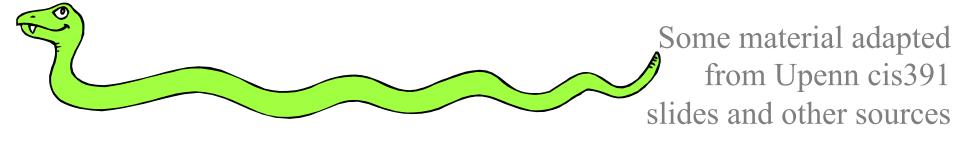
# Python dicts and sets



### **Overview**

- Python doesn't have traditional vectors and arrays!
- Instead, Python makes heavy use of the dict datatype (a hashtable) which can serve as a sparse array
  - Efficient traditional arrays are available as modules that interface to C
- A Python set is derived from a dict

### Dictionaries: A Mapping type

- Dictionaries store a mapping between a set of keys and a set of values
  - Keys can be any immutable type.
  - Values can be any type
  - A single dictionary can store values of different types
- You can define, modify, view, lookup or delete the key-value pairs in the dictionary
- Python's dictionaries are also known as hash tables and associative arrays

### **Creating & accessing dictionaries**

```
>>> d = { 'user': 'bozo', 'pswd':1234}
>>> d['user']
'bozo'
>>> d['pswd']
1234
>>> d['bozo']
Traceback (innermost last):
  File '<interactive input>' line 1,
 in?
KeyError: bozo
```

# **Updating Dictionaries**

```
>>> d = { 'user': 'bozo', 'pswd':1234}

>>> d['user'] = 'clown'

>>> d

{ 'user': 'clown', 'pswd':1234}
```

- Keys must be unique
- Assigning to an existing key replaces its value

```
>>> d['id'] = 45
>>> d
{'user': 'clown', 'id':45, 'pswd':1234}
```

- Dictionaries are unordered
  - New entries can appear anywhere in output
- Dictionaries work by hashing

### Removing dictionary entries

```
>>> d = { 'user': 'bozo', 'p':1234, 'i':34}
>>> del d['user'] # Remove one.
>>> d
{ 'p':1234, 'i':34}
>>> d.clear() # Remove all.
>>> d
{ }
>>> a=[1,2]
>>> del a[1] # del works on lists, too
>>> a
[1]
```

### **Useful Accessor Methods**

```
>>> d = { 'user': 'bozo', 'p':1234, 'i':34}
>>> d.keys() # List of keys, VERY useful
['user', 'p', 'i']
>>> d.values() # List of values
['bozo', 1234, 34]
>>> d.items() # List of item tuples
[('user', 'bozo'), ('p', 1234), ('i', 34)]
```

# A Dictionary Example

**Problem:** count the frequency of each word in text read from the standard input, print results Six versions of increasing complexity

- •wf1.py is a simple start
- wf2.py uses a common idiom for default values
- wf3.py sorts the output alphabetically
- wf4.py downcase and strip punctuation from words and ignore stop words
- wf5.py sort output by frequency
- •wf6.py add command line options: -n, -t, -h

### Dictionary example: wf1.py

```
#!/usr/bin/python
import sys
freq = {} # frequency of words in text
for line in sys.stdin:
    for word in line.split():
        if word in freq:
            freq[word] = 1 + freq[word]
        else:
            freq[word] = 1
print freq
```

# Dictionary example wf1.py

```
#!/usr/bin/python
import sys
freq = {} # frequency of words in text
for line in sys.stdin:
                                 This is a common
    for word in line.split():
                                 pattern
        if word in freq:
             freq[word] = 1 + freq[word]
        else:
             freq[word] = 1
print freq
```

# Dictionary example wf2.py

```
#!/usr/bin/python
import sys
freq = {} # frequency of words in text
for line in sys.stdin:
    for word in line.split():
        freq[word] = 1 + freq.get(word, 0)
print freq
                                      Default value
                             key
                                       if not found
```

### Dictionary example wf3.py

```
#!/usr/bin/python
import sys
freq = {} # frequency of words in text
for line in sys.stdin:
    for word in line.split():
        freq[word] = freq.get(word, 0)
for w in sorted(freq.keys()):
    print w, freq[w]
```

### Dictionary example wf4.py

```
#!/usr/bin/python
import sys
punctuation = """'!"#$%&\'()*+,-./:;<=>?
 @[\\]^ `{|}~'"""
freq = {}  # frequency of words in text
stop words = set()
for line in open("stop words.txt"):
    stop words.add(line.strip())
```

### Dictionary example wf4.py

```
for line in sys.stdin:
    for word in line.split():
        word = word.strip(punct).lower()
        if word not in stop words:
            freq[word] = freq.qet(word, 0) + 1
# print sorted words and their frequencies
for w in sorted (freq.keys()):
    print w, freq[w]
```

### Dictionary example wf5.py

```
#!/usr/bin/python
import sys
from operator import itemgetter
words = sorted(freq.items(),
 key=itemgetter(1), reverse=True)
for (w,f) in words:
    print w, f
```

### Dictionary example wf6.py

```
from optparse import OptionParser
# read command line arguments and process
parser = OptionParser()
parser.add option('-n', '--number', type="int",
 default=-1, help='number of words to report')
parser.add option("-t", "--threshold", type="int",
 default=0, help="print if frequency > threshold")
(options, args) = parser.parse args()
# print the top option.number words but only those
# with freq>option.threshold
for (word, freq) in words[:options.number]:
    if freq > options.threshold:
        print freq, word
```

# Why must keys be immutable?

 The keys used in a dictionary must be immutable objects?

```
>>> name1, name2 = 'john', ['bob', 'marley']
>>> fav = name2
>>> d = {name1: 'alive', name2: 'dead'}
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: list objects are unhashable
```

- Why is this?
- Suppose we could index a value for name2
- and then did fav[0] = "Bobby"
- Could we find d[name2] or d[fav] or ...?

### defaultdict

```
>>> from collections import defaultdict
>>> kids = defaultdict(list, {'alice': ['mary',
'nick'], 'bob': ['oscar', 'peggy']})
>>> kids['bob']
['oscar', 'peggy']
>>> kids['carol']
>>> age = defaultdict(int)
>>> age['alice'] = 30
>>> age['bob']
0
>>> age['bob'] += 1
>>> age
defaultdict(<type 'int'>, {'bob': 1, 'alice': 30})
```