



# Search in Python

Chapter 3

# Today's topics

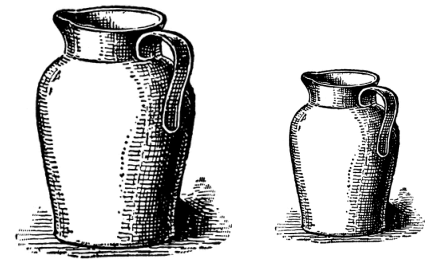
- Norvig's Python code
- What it does
- How to use it
- A worked example: water jug program
- What about Java?

# Overview

To use the ALMA python code for solving the two water jug problem (WJP) using search we'll need four files

- **wj.py**: need to write this to define the problem, states, goal, successor function, etc.
- **search.py**: Norvig's generic search framework, imported by wj.py
- **util.py** and **agents.py**: more generic Norvig code imported by search.py

# Two Water Jugs Problem

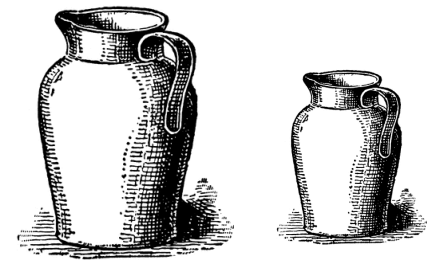


- Given two water jugs, J1 and J2, with capacities  $C1$  and  $C2$  and initial amounts  $W1$  and  $W2$ , find actions to end up with  $W1'$  and  $W2'$  in the jugs
- Example problem:
  - We have a 5 gallon and a 2 gallon jug
  - Initially both are full
  - We want to end up with exactly one gallon in J2 and don't care how much is in J1

# search.py

- Defines a Problem class for a search problem
- Provides functions to perform various kinds of search given an instance of a Problem  
e.g.: breadth first, depth first, hill climbing, A\*, ...
- Has a Problem subclass, InstrumentedProblem, and function, compare\_searchers, for evaluation experiments
- To use for WJP: (1) decide how to represent the WJP, (2) define WJP as a subclass of Problem and (3) provide methods to (a) create a WJP instance, (b) compute successors and (c) test for a goal.

# Two Water Jugs Problem



Given J1 and J2 with capacities C1 and C2 and initial amounts W1 and W2, find actions to end up with W1' and W2' in jugs

## State Representation

State =  $(x, y)$ , where  $x$  &  $y$  are water in J1 & J2

- Initial state =  $(5, 0)$
- Goal state =  $(*, 1)$ , where  $*$  is any amount

Operator table

Actions	Cond.	Transition	Effect
Empty J1	—	$(x, y) \rightarrow (0, y)$	Empty J1
Empty J2	—	$(x, y) \rightarrow (x, 0)$	Empty J2
2to1	$x \leq 3$	$(x, 2) \rightarrow (x+2, 0)$	Pour J2 into J1
1to2	$x \geq 2$	$(x, 0) \rightarrow (x-2, 2)$	Pour J1 into J2
1to2part	$y < 2$	$(1, y) \rightarrow (0, y+1)$	Pour J1 into J2 until full

# Our WJ problem class

```
class WJ(Problem):
```

```
    def __init__(self, capacities=(5,2), initial=(5,0), goal=(0,1)):
```

```
        self.capacities = capacities
```

```
        self.initial = initial
```

```
        self.goal = goal
```

```
    def goal_test(self, state):    # returns True if state is a goal state
```

```
        g = self.goal
```

```
        return (state[0] == g[0] or g[0] == '*' ) and \
```

```
                (state[1] == g[1] or g[1] == '*')
```

```
    def __repr__(self):            # returns string representing the object
```

```
        return "WJ(%s,%s,%s)" % (self.capacities, self.initial, self.goal)
```

# Our WJ problem class

```
def successor(self, (J1, J2)):    # returns list of successors to state
    successors = []
    (C1, C2) = self.capacities
    if J1 > 0: successors.append(('Dump J1', (0, J2)))
    if J2 > 0: successors.append(('Dump J2', (J1, 0)))
    if J2 < C2 and J1 > 0:
        delta = min(J1, C2 - J2)
        successors.append(('Pour J1 into J2', (J1 - delta, J2 + delta)))
    if J1 < C1 and J2 > 0:
        delta = min(J2, C1 - J1)
        successors.append(('pour J2 into J1', (J1 + delta, J2 - delta)))
    return successors
```



# Solving a WJP

code> python

```
>>> from wj import *; from search import *      # Import wj.py and search.py
>>> p1 = WJ((5,2), (5,2), ('*', 1))           # Create a problem instance
>>> p1
WJ((5, 2),(5, 2),('* ', 1))
>>> answer = breadth_first_graph_search(p1)    # Used the breadth 1st search function
>>> answer                                       # Will be None if the search failed or a
<Node (0, 1)>                                   # a goal node in the search graph if successful
>>> answer.path_cost                           # The cost to get to every node in the search graph
6                                                # is maintained by the search procedure
>>> path = answer.path()                       # A node's path is the best way to get to it from
>>> path                                         # the start node, i.e., a solution
[<Node (0, 1)>, <Node (1, 0)>, <Node (1, 2)>, <Node (3, 0)>, <Node (3, 2)>, <Node (5, 0)>, <Node (5, 2)>]
>>> path.reverse()
>>> path
[<Node (5, 2)>, <Node (5, 0)>, <Node (3, 2)>, <Node (3, 0)>, <Node (1, 2)>, <Node (1, 0)>, <Node (0, 1)>]
```

# Comparing Search Algorithms Results

- Uninformed searches: breadth\_first\_tree\_search, breadth\_first\_graph\_search, depth\_first\_graph\_search, iterative\_deepening\_search, depth\_limited\_search
- All but depth\_limited\_search are sound (solutions found are correct)
- Not all are complete (always find a solution if one exists)
- Not all are optimal (find best possible solution)
- Not all are efficient
- AIMA code has a comparison function

# Comparing Search Algorithms Results

```
def main():
    searchers = [breadth_first_tree_search, breadth_first_graph_search, depth_first_graph_search, ...]
    problems = [WJ((5,2), (5,0), (0,1)), WJ((5,2), (5,0), (2,0))]
    for p in problems:
        for s in searchers:
            print 'Solution to', p, 'found by', s.__name__
            path = s(p).path()    # call search function with problem
            path.reverse()
            print path, '\n'      # print solution path
    print 'SUMMARY: successors/goal tests/states generated/solution'
    # Now call the comparison function to show data about the performance of the dearches
    compare_searchers(problems=problems,
        header=['SEARCHER', 'GOAL:(0,1)', 'GOAL:(2,0)'],
        searchers=[breadth_first_tree_search, breadth_first_graph_search, depth_first_graph_search,...])

# if called from the command line, call main()
if __name__ == "__main__": main()
```

# The Output

```
code> python wj.py
```

```
Solution to WJ((5, 2), (5, 0), (0, 1)) found by breadth_first_tree_search
```

```
[<Node (5, 0)>, <Node (3, 2)>, <Node (3, 0)>, <Node (1, 2)>, ... , <Node (0, 1)>]
```

```
...
```

```
Solution to WJ((5, 2), (5, 0), (2, 0)) found by depth_limited_search
```

```
[<Node (5, 0)>, <Node (3, 2)>, <Node (0, 2)>, <Node (2, 0)>]
```

```
SUMMARY: successors/goal tests/states generated/solution
```

```
SEARCHER
```

```
GOAL:(0,1)
```

```
GOAL:(2,0)
```

```
breadth_first_tree_search < 25/ 26/ 37/(0, > < 7/ 8/ 11/(2, >
```

```
breadth_first_graph_search < 8/ 17/ 16/(0, > < 5/ 8/ 9/(2, >
```

```
depth_first_graph_search < 5/ 8/ 12/(0, > < 8/ 13/ 16/(2, >
```

```
iterative_deepening_search < 35/ 61/ 57/(0, > < 8/ 16/ 14/(2, >
```

```
depth_limited_search < 194/ 199/ 200/(0, > < 5/ 6/ 7/(2, >
```

```
code>
```