

History of Programming Languages

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History

- Early History : The first programmers
- 1940s: Von Neumann and Zuse
- 1950s: The First Programming Language
- 1960s: Explosion in Programming languages
- 1970s: Simplicity, Abstraction, Study
- 1980s: Object-oriented, Logic programming
- 1990s: Internet, Java, C++, C#
- 2000s: Scripting, Web, ...
- 2010s: Parallel computing, concurrency

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Early History: First Programmers

- Jacquard loom of early 1800s
 - Translated card patterns into cloth designs
- Charles Babbage’s analytical engine (1830s & 40s)
 - Programs were cards with data and operations.
 - Steam powered!
- Ada Lovelace – first programmer



“The engine can arrange and combine its numerical quantities exactly as if they were letters or any other general symbols; And in fact might bring out its results in algebraic notation, were provision made.”



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Konrad Zuse and Plankalkul



Konrad Zuse began work on Plankalkul (plan calculus), the first algorithmic programming language, with an aim of creating the theoretical preconditions for the formulation of problems of a general nature.

Seven years earlier, Zuse had developed and built the world’s first binary digital computer, the Z1. He completed the first fully functional program-controlled electromechanical digital computer, the Z3, in 1941.

Only the Z4 – the most sophisticated of his creations -- survived World War II.

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Plankalkul notation

$$A(7) := 5 * B(6)$$

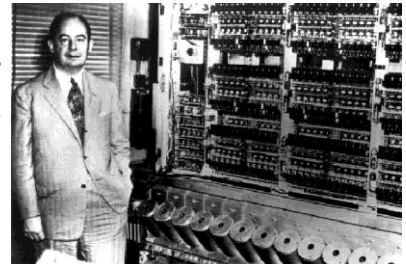
		5 * B => A	
V		6 7	(subscripts)
S		1.n 1.n	(data types)

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The 1940s: Von Neumann and Zuse

Von Neumann led a team that built computers with stored programs and a central processor
ENIAC was programmed with patch cords



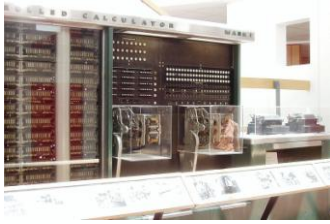
Von Neuman with ENIAC

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non-Von Neumann: Harvard arch.

Preceding ENIAC:
 Harvard Mark I:
 "Harvard architecture"
 Separation of data and instructions
 Still works!
 "Loops" were physical!



Harvard "Aiken" Mark I

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Machine Codes (40's)

- Initial computers were programmed in raw machine codes.
- These were entirely numeric.
- What was wrong with using machine code?
 Everything!
 - Poor readability
 - Poor modifiability
 - Expression coding was tedious
 - Inherit deficiencies of hardware, e.g., no indexing or floating point numbers

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The 1950s: The First Programming Language

- **Pseudocodes:** interpreters for assembly language
- **Fortran:** the first higher level programming language
- **COBOL:** the first business oriented language
- **Algol:** one of the most influential programming languages ever designed
- **LISP:** the first language outside the von Neumann model
- **APL:** A Programming Language

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Pseudocodes (1949)

- Short Code or SHORTCODE - John Mauchly, 1949.
- Pseudocode interpreter for math problems, on Eckert and Mauchly's BINAC and later on UNIVAC I and II.
- Possibly the first attempt at a higher level language.
- Expressions were coded, left to right, e.g.:
 $X0 = \text{sqrt}(\text{abs}(Y0))$
 00 X0 03 20 06 Y0
- Some operations:

01 -	06 abs	1n (n+2)nd power
02)	07 +	2n (n+2)nd root
03 =	08 pause	4n if <= n
04 /	09 (58 print & tab

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Fortran (1954-57)

- FORMula TRANslator
- Developed at IBM under the guidance of John Backus primarily for scientific, computational programming
- Dramatically changed forever the way computers used
- Has continued to evolve, adding new features & concepts.
 - FORTRAN II, FORTRAN IV, FORTRAN66, FORTRAN77, FORTRAN90
- Always among the most efficient compilers, producing fast code



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Fortran 77 Examples

```
C Hello World in Fortran 77
C (lines must be 6 characters indented)
  PROGRAM HELLO
  WRITE(UNIT=*, FMT=*) 'Hello World'
  END

  PROGRAM SQUARE
  DO 15, I = 1,10
C Notice this very strange--but legal--line:
  IF (IF.GE.IF) DO=WRITE*2
  WRITE(*, *) I*I
  15 CONTINUE
  END
```

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COBOL

- Common Business Oriented Language
- Principal mentor: (Rear Admiral Dr.) Grace Murray Hopper (1906-1992)
- Based on *FLOW-MATIC* which had such features as:
 - Names up to 12 characters, with embedded hyphens
 - English names for arithmetic operators
 - Data and code were completely separate
 - Verbs were first word in every statement
- CODASYL committee (Conference on Data Systems Languages) developed a programming language by the name of COBOL



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COBOL

First CODASYL Design Meeting - May 1959

Design goals:

- Must look like simple English
- Must be easy to use, even if that means it will be less powerful
- Must broaden the base of computer users
- Must not be biased by current compiler problems

Design committee were all from computer manufacturers and DoD branches

Design Problems: arithmetic expressions? subscripts? Fights among manufacturers

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COBOL

Contributions:

- First macro facility in a high-level language
- Hierarchical data structures (records)
- Nested selection statements
- Long names (up to 30 characters), with hyphens
- Data Division

Comments:

- First language required by DoD; would have failed without DoD
- Still the most widely used business applications language

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```
IDENTIFICATION DIVISION.  
PROGRAM-ID. HelloWorld.  
AUTHOR. Fabritius.
```

Cobol Example

```
ENVIRONMENT DIVISION.  
CONFIGURATION SECTION.  
INPUT-OUTPUT SECTION.
```

```
DATA DIVISION.  
FILE SECTION.  
WORKING-STORAGE SECTION.  
LINKAGE SECTION.
```

```
PROCEDURE DIVISION.  
DISPLAY "Hello World".  
STOP RUN.
```

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Typical "English" Cobol:

```
IF X IS NOT GREATER THAN 99  
  ADD X, Y GIVING Z  
END-IF  
MULTIPLY P BY Q GIVING R  
MOVE A TO B
```

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BASIC (1964)

- Beginner's All purpose Symbolic Instruction Code
- Designed by Kemeny & Kurtz at Dartmouth for the GE 225 with the goals:
 - Easy to learn and use for non-science students and as a path to Fortran and Algol
 - Must be "pleasant and friendly"
 - Fast turnaround for homework
 - Free and private access
 - User time is more important than computer time
- Well suited for implementation on first PCs (e.g., Gates and Allen's 4K Basic interpreter for the MITS Altair personal computer (circa 1975))
- Current popular dialects: Visual BASIC

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BASIC Examples

```
REM Augmented "Hello, world" program
REM Note how comments are done
10 PRINT "Hello World"
20 FOR I=1 TO 10
25 LET J=I*I
30 PRINT I,J;
40 NEXT I
```

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LISP (1959)

- LISP Processing language (Designed at MIT by McCarthy)
- *AI research needed a language that:*
 - Process data in lists (rather than arrays)
 - Symbolic computation (rather than numeric)
- One universal, recursive data type: the s-expression
 - An s-expression is either an atom or a list of zero or more s-expressions
- Syntax is based on the lambda calculus
- *Pioneered functional programming*
 - No need for variables or assignment
 - Control via recursion and conditional expressions
- Status
 - Still the dominant language for AI
 - COMMON LISP and Scheme are contemporary dialects
 - ML, Miranda, and Haskell are related languages

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LISP Examples

```
(print "Hello World")

(defun fact (n)
  (if (zerop n)
      1
      (* n (fact (- n 1)))))

(format t "factorial of 6 is: ~A~%" (fact 6))

(defun print-squares (upto)
  (loop for i from 1 to upto
        do (format t "~A^2 = ~A~%" i (* i i))))
```

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Algol

Environment of development:

1. FORTRAN had (barely) arrived for IBM 70x
2. Many other languages were being developed, all for specific machines
3. No portable language; all were machine dependent
4. No universal language for communicating algorithms

ACM and GAMM met for four days for design

- Goals of the language:

1. Close to mathematical notation
2. Good for describing algorithms
3. Must be translatable to machine code

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Algol 60 Examples

```
'begin' --Hello World in Algol 60
  outstring(2, 'Hello World');
'end'

'begin' 'comment' Squares from 1 to 10
  'integer' I;
  'for' i := 1 'step' 1 'until' 10 'do'
  'begin'
    outinteger(2,i*);
  'end' --for
'end' --program
```

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Algol 58 Features

- Concept of *type* was formalized
 - Names could have *any length*
 - Arrays could have *any number of subscripts*
 - Parameters were separated by mode (*in & out*)
 - Subscripts were placed in brackets
 - Compound statements (*begin ... end*)
 - Semicolon as a statement separator
 - Assignment operator was :=
 - if had an *else-if* clause
- Comments:**
- Not meant to be implemented, but variations of it were (MAD, JOVIAL)
 - Although IBM was initially enthusiastic, all support was dropped by mid-1959

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APL

- designed by Ken Iverson at Harvard in late 1950's
- APL = A Programming Language
- A language for programming mathematical computations
 - especially those using matrices
- Functional style and many whole array operations
- Drawback is requirement of special keyboard

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APL Examples



- APL required a special character set, usually provided by an IBM Selectric typewriter
- Here's an example that prints the squares of the first 10 integers: $(\iota 10) \times (\iota 10)$
 - ι (iota) is an operator takes a number and returns a vector from 1 to that number
- The programming paradigm was focused on vector and matrix operations

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The 1960s: An Explosion in Programming Languages

- The development of hundreds of programming languages
- PL/I designed in 1963-4
 - supposed to be all purpose
 - combined features of FORTRAN, COBOL and Algol60 and more!
 - translators were slow, huge and unreliable
 - some say it was ahead of its time.....
- Algol68
- SNOBOL
- Simula
- BASIC

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PL/I

- Computing situation in 1964 (IBM's point of view)
 - Scientific computing
 - IBM 1620 and 7090 computers
 - FORTRAN
 - SHARE user group
 - Business computing
 - IBM 1401, 7080 computers
 - COBOL
 - GUIDE user group
- IBM's goal: develop a single computer (IBM 360) and a single programming language (PL/I) that would be good for scientific and business applications.
- Eventually grew to include virtually every idea in current practical programming languages.

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PL/I

PL/I contributions:

1. First unit-level concurrency
2. First exception handling
3. Switch-selectable recursion
4. First pointer data type
5. First array cross sections

Comments:

- Many new features were poorly designed
- Too large and too complex
- Was (and still is) actually used for both scientific and business applications
- Subsets (e.g. PL/C) developed which were more manageable

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Simula (1962-67)

- Designed and built by Ole-Johan Dahl and Kristen Nygaard at the Norwegian Computing Centre (NCC) in Oslo between 1962 and 1967
- Originally designed and implemented for discrete event simulation
- Based on ALGOL 60
- Primary Contributions:*
 - Coroutines - a kind of subprogram
 - Classes (data plus methods) and objects
 - Inheritance
 - Dynamic binding
- ⇒ Introduced the basic ideas that developed into object-oriented programming.

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The 1970s: Simplicity, Abstraction, Study

- Algol-W - Nicklaus Wirth and C.A.R.Hoare
 - reaction against 1960s
 - simplicity
- Pascal
 - small, simple, efficient structures
 - for teaching program
- C - 1972 - Dennis Ritchie
 - aims for simplicity by reducing restrictions of the type system
 - allows access to underlying system
 - interface with O/S - UNIX

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Pascal (1971)

- Designed by Wirth, who quit the ALGOL 68 committee because he didn't like the direction of that work
- Designed for teaching structured programming
- Small, simple
- Introduces some modest improvements, such as the case statement
- Was widely used for teaching programming in the 1980s
 - CMSC 201 used Pascal up to ~1994 or so

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C (1972-)

- Designed for systems programming at Bell Labs by Dennis Richie and colleagues.
- Evolved primarily from B, but also ALGOL 68
- Powerful set of operators, but poor type checking
- Initially spread through UNIX and the availability of high quality, free compilers.

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The 1980s: Consolidation and New Paradigms

- Ada
 - US Department of Defense
 - European team lead by Jean Ichbiah
- Functional programming
 - Scheme, ML, Haskell
- Logic programming
 - Prolog
- Object-oriented programming
 - Smalltalk, C++, Eiffel

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Ada

- In study done in 73-74 it was determined that the US DoD was spending \$3B annually on software, over half on embedded computer systems
- The *Higher Order Language Working Group* was formed and initial language requirements compiled and refined in 75-76 and existing languages evaluated
- In 1997, it was concluded that none were suitable, though Pascal, ALGOL 68 or PL/I would be a good starting point
- Language DoD-1 was developed thru a series of competitive contracts

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Ada

- Renamed Ada in May 1979
- Reference manual, Mil. Std. 1815 approved 10 December 1980. (Ada Bryon was born 10/12/1815)
- Ada was "mandated" for use in DoD work during late 80's and early 90's.
- Ada95, a joint ISO and ANSI standard, accepted in February 1995 and included many new features.
- The Ada Joint Program Office (AJPO) closed 1 October 1998 (Same day as ISO/IEC 14882:1998 (C++) published!)



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Ada

Contributions:

1. Packages - support for data abstraction
2. Exception handling - elaborate
3. Generic program units
4. Concurrency - through the tasking model

Comments:

- Competitive design
- Included all that was then known about software engineering and language design
- First compilers were very difficult; the first really usable compiler came nearly five years after the language design was completed
- Very difficult to mandate programming technology

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Ada

Comments (cont.):

- Issues with robustness vs. efficiency
 - Limits-checks on assignment:
 - Users often didn't use, or turned off later using pragmas
 - Bounds-checking of array indices:
 - Again, users often turned off
 - Imagine overhead on initializing array to 0's!
 - Had type field-based C-style unions (multi-purpose memory segments), but access always caused check of type field value.

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Functional Programming

- **Common Lisp**: consolidation of LISP dialects spurred practical use, as did the development of Lisp Machines.
- **Scheme**: a simple and pure LISP like language used for teaching programming.
- **Logo**: Used for teaching young children how to program.
- **ML**: (MetaLanguage) a strongly-typed functional language first developed by Robin Milner in the 70's
- **Haskell**: polymorphically typed, lazy, purely functional language.

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Logic Programming: Prolog

- Developed at the University of Aix Marseille, by Comerauer and Roussel, with some help from Kowalski at the University of Edinburgh
- Based on formal logic
- Non-procedural
- Can be summarized as being an intelligent database system that uses an inferencing process to infer the truth of given queries

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Prolog Example Program

```
parentOf(adam, able).
parentOf(eve, able).
parentOf(adam, cain).
parentOf(eve, cain).
male(adam).
female(eve).
motherOf(X,Y) :- parentOf(X,Y), female(X).
fatherOf(X,Y) :- parentOf(X,Y), male(X).
siblings(X,Y) :- parentOf(P, X), parentOf(P, Y), not(X=Y).
```

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Prolog Example Program

```
?- motherOf(adam, able).
false.
?- motherOf(eve, able).
true.
?- sibling(cain, adam).
false
?- sibling(cain, able).
false
?- sibling(cain, Sib)
Sib = able
```

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Smalltalk (1972-80)

- Developed at Xerox PARC by Alan Kay and colleagues (esp. Adele Goldberg) inspired by Simula 67
- First compilation in 1972 was written on a bet to come up with "the most powerful language in the world" in "a single page of code".
- In 1980, Smalltalk 80, a uniformly object-oriented programming environment became available as the first commercial release of the Smalltalk language
- Pioneered the graphical user interface everyone now uses
- Saw some industrial use in late 80's and early 90's

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C++ (1985)

- Developed at Bell Labs by Stroustrup
- Evolved from C and SIMULA 67
- Facilities for object-oriented programming, taken partially from SIMULA 67, added to C
- Also has exception handling
- A large and complex language, in part because it supports both procedural and OO programming
- Rapidly grew in popularity, along with OOP
- ANSI standard approved in November, 1997

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1990's: the Internet and web

During the 90's, Object-oriented languages (mostly C++) became widely used in practical applications

The Internet and Web drove several phenomena:

- Adding **concurrency** and threads to existing languages
- Increased use of **scripting languages** such as Perl and Tcl/Tk
- **Java** as a new programming language

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Java



- Developed at Sun in the early 1990s with original goal of a language for embedded computers
- Principals: Bill Joy, James Gosling, Mike Sheridan, Patrick Naughton
- Original name, Oak, changed for copyright reasons
- Based on C++ but significantly simplified
- Supports *only* OOP
- Has references, but not pointers
- Includes support for applets and a form of concurrency

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C# (C Sharp)

- Microsoft and Sun were bitter rivals in the 90s
- C# is Microsoft's answer to Java
- C# is very similar to Java with (maybe) some minor improvements
- If you know Java, learning C# should be easy
- However: both languages have extensive libraries, and mastering them is a big part of mastering the language.

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Scripting Languages

- Scripting languages like Perl, Ruby, Javascript and PHP have become important
- They shine at connecting diverse pre-existing components to accomplish new tasks
- Cf. shell languages in Unix
- Typical properties include:
 - privileging rapid development over execution efficiency
 - implemented with interpreters rather than compilers
 - strong at communication with program components in other languages

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The future

- The 60's dream was a single all purpose language (e.g., PL/I, Algol)
- The 70s and 80s dream expressed by Winograd (1979)
 - “Just as high-level languages allow the programmer to escape the intricacies of the machine, higher level programming systems can provide for manipulating complex systems. We need to shift away from algorithms and towards the description of the properties of the packages that we build. Programming systems will be declarative not imperative”
- Will that dream be realised?
- Programming is not yet obsolete