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Lexical Analysis & Finite Automata

Finite Automata (FA) FA also called Finite State Machine (FSM) Abstract model of a computing entity. Decides whether to accept or reject a string. Every regular expression can be represented as a FA and vice versa Two types of FAs: Non-deterministic (NFA): Has more than one alternative action for the same input symbol. Deterministic (DFA): Has at most one action for a given input symbol.

(q1)<u>n</u>(q2)

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((q3))

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• Example: how do we write a program to recognize the Java keyword "int"?

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q0

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RE and Finite State Automaton (FA) Regular expressions are a declarative way to describe the tokens Describes *what* is a token, but not *how* to recognize the token FAs are used to describe *how* the token is recognized FAs are easy to simulate in a programs There is a 1-1 correspondence between FAs & regular expressions and FAs.



- FA can be represented using transition diagram.
- Corresponding to FA definition, a transition diagram has:
 - States represented by circles;
 - An **Alphabet** (Σ) represented by labels on edges;
 - **Transitions** represented by labeled directed edges between states. The label is the input symbol;
 - One Start State shown as having an arrow head;
 One or more Final State(s) represented by double circles.
- Example transition diagram to recognize (a|b)*abb

q1 \xrightarrow{b} q2 \xrightarrow{b}















Transition table

- · A transition table is a good way to implement a FSA
 - One row for each state, S
 - One column for each symbol, A
 - $-\,$ Entry in cell (S,A) gives set of states can be reached from state S on input A
- A Nondeterministic Finite Automaton (NFA) has at least one cell with more than one state
- A Deterministic Finite Automaton (DFA) has a singe state in every cell







