

You will have seventy-five (75) minutes to complete this closed book/notes exam. Use the backs of these pages if you need more room for your answers. Describe any assumptions you make in solving a problem. We reserve the right to assign partial credit, and to deduct points for answers that are needlessly wordy.

1. True/False [14]

For each of the following questions, circle T (true) or F (false).

- T F **1.1** PASCAL was designed as a programming language for scientific and engineering applications.
- T F 1.2 The *procedural* programming paradigm treats user-defined procedures as first class objects.
- T F **1.3** The "Von Neumann" computer architecture is still used as the basis for most computers today.
- T F 1.4 Any finite language can be defined by a regular expression.
- T F 1.5 Attribute grammars can specify languages that cannot be specified using a context free grammar alone.
- T F 1.6 A recursive descent parser cannot be used to parse strings generated by an ambiguous grammar.
- T F 1.7 The entire syntax of complex programming languages like Java cannot be defined using regular expressions.
- T F **1.8** A non-deterministic finite automaton for a regular language generally has fewer states than a deterministic one, but is harder to apply to a string to see if it matches.
- T F **1.9** If the grammar for a language is unambiguous, then there is only one way to parse each valid sentence in that language.
- T F **1.10** The EBNF notation allows one to define grammars that cannot be defined using the simpler BNF notation.
- T F **1.11** An operator's precedence determines whether it associates to the left or right.
- T F **1.12** Specifying how *else clauses* match with the right *if* keyword is done by adjusting the precedence of the *if*, *then* and *else* operators.
- T F **1.13** The prefix operations of Lisp-like languages eliminates the need to define operator precedence.
- T F 1.14 In Scheme, evaluating a macro requires looking up the pattern assigned to that macro.

2. General multiple-choice questions [20]

Place a check mark next to <u>all</u> of the correct answers and <u>only</u> the correct answers.

- 2.1 Which of the following is considered an object-oriented programming language?
- ____(a) Lisp;
- ___(b) C++;
- ___(c) Pascal;
- ___(d) Scheme;
- ___(e) Java
- ____(g) Algol
- **2.2** *Left factoring* is a technique that can be used to
 - (a) prepare a grammar for use in a recursive descent parser;
- ____(b) produce a left most derivation of a string from a grammar;
- ____(c) remove left recursion from a grammar;
- ____(d) factor out left associative operators;
- (e) eliminate a terminal from the left side of a grammar rule;
- (f) none of the previous answers.

2.3 In general, a recursive descent parser

- ___(a) processes the input symbols from left to right;
- (b) produces an abstract syntax tree;
- (c) looks ahead at most one input symbol before knowing what action to take;
 - (d) takes more time than other parsers for the same language.
- **2.4** Attribute grammars are used to
- (a) model the basic syntax of a programming language;
- (b) specify non-deterministic finite state machines;
- (c) specify the static semantics of a programming language;
- (d) specify the dynamic semantics of a programming language.
- **2.5** The purpose of axiomatic semantics is to
- (a) prevent and detect logic errors in programs;
- (b) cause functional programs to use less memory;
- (c) make sure loop invariants hold during loops;
- ____(d) prove that programs are correct;
- (e) all of the above.

2.6 In functional programming languages, a tail-recursive algorithm is generally better than a non-tail recursive algorithm because

- (a) it can be run without growing the stack to excess;
- (b) it is easier to understand;
- (c) it is faster;
- ____(d) all of the above.

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2.7 In a static-scoped language like Scheme, a free variable in a function is looked up in

- (a) the local environment(s), then the global environment;
- (b) the local environment(s), then in the environment(s) of the calling function;
- (c) the global environment, since free variables are global;
- ____(d) none of the above.

2.8 Which of the following Scheme expressions would be interpreted as false when evaluated:

- ___(a) 0;
- ___(b) -1;
- ___(c) null;
- ___(d) #f;
- (e) (lambda () #f);
- ___(f) `()
- ____(g) ((lambda () #f)).

2.9 In Lisp (or Scheme) the cons operators is used to

- (a) create dotted pairs
- (b) add atoms at the end of a list
- (c) access the address register on older computers
- (d) create other data structures such as hash tables

2.10 In Scheme, evaluating a lambda expression always returns

- (a) an environment;
- (b) a variable type;
- ____(c) a function;
- ____(d) a conditional;
- (e) a dotted pair.

3. Operators [14]

In the BNF grammar shown, x and y are terminals, all non-terminals are in angle brackets, and $\langle tac \rangle$ is the start symbol. This language has two infix operators represented by # and \$.

a) [2] Which operator has higher precedence?(i) \$;	<tic> ::= <toe></toe></tic>
$\underbrace{(ii) \#}_{(iii)}$	<tac> ::= <tic> \$ <tac></tac></tic></tac>
(iii) we can't tell	<toe> ::= (<tac>)</tac></toe>
b) [2] What is the associativity of the \$ opera- tor:	<tic> ::= <tic> # <toe></toe></tic></tic>
(i) left;	<toe> ::= x y</toe>
(ii) right; (iii) we can't tell	<tac> ::= <tic></tic></tac>

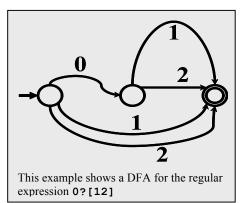
c) [10] Give a parse tree for the following string: x # x \$ y

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4. Regular expressions [10]

As you know, passwords are the first and most important step in computer security. To have a password of sufficient strength is critical. A password is just strong enough if it contains at least one lower-case letter, one upper-case letter, and one digit.

Examples of good passwords: X12ab, doraymeABC123helloMJ, 7SEVENseven



Examples of bad passwords: password, mycatSam, 1password

Consider the language consisting of just strong enough passwords, that is, strings that have AT LEAST one lower-case letter, one upper-case letter, and one digit. The alphabet is the lower-case letters a-z, the upper-case letters A-Z, and the digits 0-9. No other characters need be considered.

[10] Draw a deterministic finite automaton (DFA) for this language. Feel free to define a class of characters using a notation like the following, so that you can use such a class name on an arc in your DFA. (Hint: you might need to have several states.)

DIG: [0-9] LOWER: [a-z] UPPER: [A-Z]

5. Constructing s-expressions [12]

Consider the Scheme data Structure that when printed looks like ((3 (2)) (1))

5.1 [6] Give a Scheme expression using only the **cons** function that will create this list. Use the variable **null** for the empty list.

5.2 [6] Assuming that we've done (define x '((3 (2)) (1)) give a Scheme expression using only the functions car and cdr and variable x that returns the three symbols in the list.

symbol	s-expression to return the symbol
1	
2	
3	

6. Lisp and Scheme I [16]

Consider a function prefix with two arguments, both of which are proper lists. It returns true if the first is a prefix of the second.

```
> (starts null '(1 2 3 4))
#t
> (starts '(1 2) '(1 2 3 4))
#t
> (starts '(1 2 3 4) '(1 2 3))
#f
> (starts '(1 2 x) '(1 2 3 4))
#f
> (starts '(1 2) '(1 2))
#t
> (starts `(1 2) '(1))
#f
```

Here is an incomplete definition of the function. Give code expressions for <S2>, <S3>, <S4> and <S5> that will complete it.

```
(define (starts one two)
(cond ((null? one) <S1> )
((null? two) <S2> )
(<S3>
<S4>)
(else <S5> )))
```

<s1></s1>	#t (as an example)
<s2></s2>	
<s3></s3>	
<s4></s4>	
<s5></s5>	

7. Lisp and Scheme II [12]

Consider a function *insert* with three arguments: an arbitrary s-expression, a proper list, and a positive integer. The function returns a new list that is the result of inserting the expression into the list at the position specified by the third argument. Note that positions begin with zero. For example,

```
> (insert 'X '(a b c) 3)
(a b c X)
> (insert '(X) '(a b c) 1)
(a (X) b c)
> (insert 'X '(a b c) 0)
(X a b c)
> (insert 'X '(a b c) 4)
#f
```

Here is an incomplete definition of the function. Give code expressions for $\langle S1 \rangle$, $\langle S2 \rangle$ and $\langle S3 \rangle$ that will complete it.

```
(define (insert expr lst pos)
  ;; Returns a list like proper list lst but with expr inserted at
  ;; the position given by positive integer pos. e.g.:
  ;; (insert 'X '(a b c) 2) => (a b X c)
  (cond (<S1> (cons expr lst))
        ((null? lst) <S2> )
        (else <S3>)))
```

<s1></s1>	
<s2></s2>	
<\$3>	